Rochester Institute of Technology

RIT Digital Institutional Repository

Theses

2005

An Evaluation Of A Multigrid Algorithm Error Spike Correction Method

Erika L. McMichael

Follow this and additional works at: https://repository.rit.edu/theses

Recommended Citation

McMichael, Erika L., "An Evaluation Of A Multigrid Algorithm Error Spike Correction Method" (2005). Thesis. Rochester Institute of Technology. Accessed from

This Thesis is brought to you for free and open access by the RIT Libraries. For more information, please contact repository@rit.edu.

An Evaluation Of A Multigrid Algorithm Error Spike Correction Method

by

Erika L. McMichael

A Thesis Submitted in Partial Fulfillment of the Requirements for the Degree of Master of Science in Mechanical Engineering

Approved By:

Dr. Amitabha Ghosh Department of Mechanical Engineering

Dr. Ali Ogut Department of Mechanical Engineering

Dr. P. Venkataraman Department of Mechanical Engineering

Dr. Edward C. Hensel Mechanical Engineering Department Head

> Department of Mechanical Engineering Rochester Institute of Technology May 2005

Thesis Release Permission Form

Rochester Institute of Technology

Kate Gleason College of Engineering

Title: An Evaluation Of A Multigrid Algorithm Error Spike Correction Method

I, Erika L. McMichael, hereby grant permission to the Wallace Memorial Library to reproduce my thesis in whole or in part. Any reproduction will not be for commercial use or profit.

Erika L. McMichael Erika L. McMichael

Date

© Copyright 2005 by Erika L. McMichael All Rights Reserved

Acknowledgments

I wish to thank my advisor, Dr. Ghosh, for his guidance and support in completing this project. I would also like to thank Dr. Ogut and Dr. Venkataraman for their assistance in reviewing this report.

Abstract

This study is an evaluation of a method of improving the multigrid process by correcting error spikes which are generated when moving from a coarser to finer level. The correction method was tested on nine one-dimensional problems governed by second order differential equations. Tests were performed with an accomodative, full approximation scheme, full multi-grid algorithm.

Results indicate that appropriate implementation of the correction can increase solution accuracy. Accuracy was increased in 75% of cases in which a single correction was applied to a point *in the central portion* of the grid. Single corrections performed on points *with error greater than the average error* were effective 86% of the time. Further study is required to determine a method of identifying this scenario.

Contents

A	cknowledgments	. iv
A	bstract	. v
1	Introduction	. 1
2	Computational Fluid Dynamics	. 3
3	Multigrid	. 6
	3.1 Basic Multigrid Process	. 7
	3.2 Multigrid Algorithms	. 7
4	Multigrid Program	. 9
	4.1 Basic Elements	. 9
	4.2 User Inputs	. 10
	4.3 Structure	. 10
	4.4 Convergence Testing	. 11
	4.5 Program Outputs	. 12
	4.6 Program Efficiency	. 12
5	Correction Method	. 14
	5.1 Description of Correction	. 14
	5.2 Correction Processing Time	. 16
6	Problems	. 17
7	Methods	. 19
8	Results and Discussion	. 21
	8.1 Error Spike Direction	. 21
	8.2 Grid Level	. 23

	8.3	Point in Multigrid Cycle	25
	8.4	Grid Location	27
	8.5	Residual Magnitude	28
	8.6	Problems	28
	8.7	Multiple Corrections	32
9	Con	clusions	33
Bi	bliog	raphy	35
A	Mul	tigrid Program - Fortran 90 Code	36
	A .1	Multigrid - main.for	36
	A.2	Correction	44
	A.3	Gauss Seidel - gs.for	45
	A.4	Prolongation and Restriction Operators - prores.for	47
в	Effic	ciency Test Programs - Fortran 90 Code	49
	B.1	Gauss Seidel Efficiency Test Program	49
	B.2	Correction Efficiency Test Program	52
С	Acc	omodative Algorithm Runs	56
D	Mul	tiple Correction Results	61
E	Tria	l Results	68

List of Figures

2.1	Example grid.	5
3.1	Error vs. Grid Point: After initial guess, After 1 GS iteration, After 4 GS iterations.	6
5.1	Problem 5, Iteration 14. Residual vs. Grid Point (left) and Error vs. Grid Point (right).	15
5.2	Problem 5, Iteration 14. Error vs. Grid Point after replacement of point 5.	15
5.3	Error vs. Grid Point one GS iteration later without (left) and with (right) correction.	15
7.1	Generic multigrid structure.	20
8.1	Error vs. Grid Point, "Correct" spike (left) and "Incorrect" spike	
	(right)	22
8.2	Error vs. Grid Point, "Partially Correct" spike.	22
8.3	Error plot (top) and residual plot (bottom) for Problem 1, Trial 1 (level	
	3)	24
8.4	Generic multigrid structure, grid level vs. point in cycle.	25
8.5	Change in error vs. point in multigrid cycle.	26
8.6	Change in final error vs. correction location and level.	27
8.7	Change in final error vs. residual/residual norm.	29
8.8	Change in final error vs. correction location and problem.	30
8.9	Direction of error spikes per problem.	31

List of Tables

4.1	Size of computational domain per grid level.	10
4.2	Number of iterations required for convergence.	13
5.1	Work required for a correction compared to a Gauss Seidel iteration.	16
6.1	Problems	17
8.1	Percentage of trials error was decreased or increased per error spike	
	direction.	23
8.2	Average percentage change in error per error spike direction.	23
8.3	Average change in error per grid level.	24
8.4	Average percentage change in error per location in multigrid cycle.	26
8.5	Number of trials in which final error was increased or decreased vs.	
	correction location.	28

Introduction

Multigrid is an iterative method which utilizes grids of multiple sizes to reduce error on multiple wavelengths. Many classical iterative methods (Gauss Seidel, etc.) efficiently reduce the error of high frequency components, "smoothing" the error. Multigrid uses a relaxation scheme to smooth the error on several grid levels of varying coarseness. In this way, multigrid can greatly reduce the time required to obtain a solution. Brandt introduced multigrid methods in his 1977 paper [1]. Since that time several books have been written on the topic, including [6], [5], [3], and [4].

In this study the multigrid process was examined graphically through plots of the residuals and error after each iteration in the multigrid cycle. From the examination of these plots it became apparent that spikes in the residual plots corresponded to spikes in the error plots. It was also noted that error spikes were prevalent when moving to finer grid levels. A correction method designed to mitigate these error spikes is described in this thesis. Testing showed that the removal of a single error spike could increase the accuracy of the solution while only minimally increasing the amount of computational work.

To evaluate the effectiveness of the correction method, a multigrid program was written and nine one-dimensional problems were tested. The multigrid program utilized an accomodative, full approximation scheme, full multi-grid algorithm (FAS FMG). Brandt provides a detailed description of an accomodative FAS FMG algorithm in [2]. One-dimensional problems were used for simplicity. For consistency, the problems evaluated were all second order differential equations. The differential equation solutions include five polynomials, three trigonometric functions, and one exponential function. The effects of several independent variables (such as grid level, location on grid, etc.) on solution accuracy and number of iterations required for convergence were recorded and are presented here.

A brief introduction to computational fluid dynamics (CFD) is given in Chapter 2 of this thesis. The basic multigrid process is outlined in Chapter 3, and the multigrid program used in this study is described in Chapter 4. Chapter 5 describes the proposed correction method and discusses the computational work required for its implementation. The problems used in the study are presented in Chapter 6. Testing methods are discussed in Chapter 7, and results are reported in Chapter 8.

Computational Fluid Dynamics

Many fluid flow problems cannot be solved analytically. These problems can be solved numerically using computation fluid dynamics.Computational fluid dynamics (CFD) is the term given to a variety of numerical mathematical techniques used to solve the equations that govern fluid flows and aerodynamics. CFD was developed in the 1970s after the introduction of high speed computers.

Because CFD solvers use numerical methods to obtain a solution, the region being analyzed must be divided into a grid with discrete grid points. A numerical solution is obtained at each of the grid points. To use CFD to solve a problem, the governing equations must be discretized so that the values of the variables are considered at the grid point only. If there are n grid points on the grid, n algebraic equations are developed by discretizing the governing differential equations. Several discretization schemes exist. In this thesis, differential equations were discretized using central differencing derived from the Taylor series expansion (5.1), (5.2). Other types of discretization include forward and backward differencing as well as forward, backward, or central differencing using a larger number of grid points (for example three and four point formulae).

When a problem is discretized it changes from a differential equation to a set of algebraic equations. If the problem is nonlinear it must be linearized before it can be solved using the methods described in this thesis. For simplicity, only linear problems are discussed in this thesis. If the set of equations is linear it can be represented in matrix form as:

$$Au = f \tag{2.1}$$

where, A is the known coefficient matrix, u is the vector of n dependent variables, and f is the vector of known values. Equation (2.1) can be solved using direct or iterative methods. Direct methods use a finite number of operations to obtain a solution and iterative methods use a variable number of iterations depending on the accuracy desired. The number of iterations is controlled by the stopping criteria, usually an average of the residuals (the difference between f and Au at each point). Multigrid methods and the Gauss Seidel iteration are iterative methods. The Gauss Seidel iteration is given in equation (4.1).

Boundary conditions are specified conditions on the edges of the domain which aid in the solution of partial differential equations. Common boundary condition types are Dirichlet, Neumann, and Cauchy boundary conditions. Dirichlet boundary conditions specify the values of the function on the boundary. Neumann boundary conditions specify the derivative of the function on the boundary. Cauchy boundary conditions specify a weighted average of Dirichlet and Neumann boundary conditions. When Neumann boundary conditions are specified the boundary conditions are part of the computational domain (the computational domain is the area of the grid where the values of the dependent variable are unknown). Boundary grid points with Dirichlet boundary conditions are not included in the computational domain.

The following example illustrates the process of discretizing the partial differential equation (2.3) and expressing it in the matrix form Au = f (2.6). The example applies the steady state heat conduction equation (Laplace equation) (2.2) to a plate with an unknown temperature distribution, known edge temperatures, and no heat generation. In (2.2) u is the temperature (the dependent variable) and the dimensions of the plate are $L \times L$. The temperature is constant along each edge of the plate. The temperatures on the edges of the plate are the boundary conditions and are designated B_1 , B_2 , B_3 , B_4 . For example, $u = B_1$ at x = 0 and $u = B_2$ at y = L. The example has Dirichlet boundary conditions (known boundary values). The 2-dimensional plate being analyzed is shown divided into a grid in Figure 2.1. The distance between grid points in the x and y directions are denoted by Δx and Δy respectively. In this case $\Delta x = \Delta y = \frac{L}{3}$. There are four points in the computational domain (n = 4) which are labeled u_1 , u_2 , u_3 , and u_4 . The grid coordinates are denoted by (i, j).

$$\frac{\partial^2 u}{\partial x^2} + \frac{\partial^2 u}{\partial y^2} = 0 \tag{2.2}$$

$$\frac{u_{i+1,j} - 2u_{i,j} + u_{i-1,j}}{\Delta x^2} + \frac{u_{i,j+1} - 2u_{i,j} + u_{i,j-1}}{\Delta y^2} = 0$$
(2.3)

$$u_{i+1,j} + u_{i-1,j} - 4u_{i,j} + u_{i,j+1} + u_{i,j-1} = 0$$
(2.4)

Grid point
$$(\frac{L}{3}, \frac{2L}{3})$$
: $u_3 + B_1 - 4u_1 + B_2 + u_2 = 0$
Grid point $(\frac{L}{3}, \frac{L}{3})$: $u_4 + B_1 - 4u_2 + u_1 + B_4 = 0$
Grid point $(\frac{2L}{3}, \frac{2L}{3})$: $B_3 + u_1 - 4u_3 + B_2 + u_4 = 0$
Grid point $(\frac{2L}{3}, \frac{L}{3})$: $B_3 + u_2 - 4u_4 + u_3 + B_4 = 0$
(2.5)



Figure 2.1: Example grid.

$$\begin{bmatrix} -4 & 1 & 1 & 0 \\ 1 & -4 & 0 & 1 \\ 1 & 0 & -4 & 1 \\ 0 & 1 & 1 & -4 \end{bmatrix} \begin{bmatrix} u_1 \\ u_2 \\ u_3 \\ u_4 \end{bmatrix} = \begin{bmatrix} -B_1 - B_2 \\ -B_1 - B_4 \\ -B_3 - B_2 \\ -B_3 - B_4 \end{bmatrix}$$
(2.6)

Multigrid

Multigrid methods are iterative methods used to solve partial differential equations. Multigrid methods use multiple grids of varying coarseness to speed up convergence. The two main components of multigrid methods are error smoothing and coarse grid correction.

Each grid used in solving the problem is identified by a grid level (for example the coarsest grid is referred to as level 1). On each grid level the error is "smoothed" with the one or more iterations of a relaxation scheme (e.g. Gauss-Seidel). The relaxation methods are efficient at reducing the error (4.9) of high frequency components. Figure 3.1 shows the effects of one and four Gauss-Seidel iterations on a one dimensional problem. The high frequency errors are quickly resolved giving the plot a smooth appearance.



Figure 3.1: Error vs. Grid Point: After initial guess, After 1 GS iteration, After 4 GS iterations.

Once the error on the fine grid is smoothed it is transferred to a coarser grid. The error is smoothed on the coarse grids and the coarse grid approximations are used to correct the finest grid approximation. Applying the relaxation scheme to grids of varying coarseness results in efficient error reduction at multiple frequencies.

3.1 Basic Multigrid Process

This section describes the multigrid process in very general terms. A detailed description of the algorithm used in this study is given in the next chapter. The discretized equation to be solved is (2.1). On the k^{th} grid level the discretized equation is represented as:

$$A^k u^k = f^k \tag{3.1}$$

Restriction and prolongation operators are used to move between grid levels. Restriction operators are used to transfer to coarser levels and either directly inject or average fine grid values to obtain a coarse grid value. Prolongation operators use interpolation to transfer to finer grids. The restriction and prolongation operators are denoted by R and P respectively.

$$Ru^{k+1} = u^k \tag{3.2}$$

$$Pu^k = u^{k+1} \tag{3.3}$$

The first step in the multigrid process is presmoothing, the application of v1 iterations of an appropriate relaxation scheme. This is denoted by:

$$S(u^k, A^k, f^k, v_1) \tag{3.4}$$

The process then moves to a lower (coarser) grid level. On the lower grid level, f^k is modified and a relaxation scheme is implemented to approximate u^k (3.1). This coarse grid approximation is used to correct the finer grid approximation. The value of f^k and the meaning of u^k depend on the multigrid scheme (see Coarse Grid Processing, below). The final step of the process is postsmoothing, relaxation on the fine grid level. These steps can be performed multiple times on any number of grid levels.

3.2 Multigrid Algorithms

Starting Point

Full Multi-Grid (FMG) algorithms begin on the coarsest level and move up. The coarsest level solution may be obtained by relaxation or a direct method.[2]

Cycling algorithms begin with an approximation on the finest grid. The approximation can be trivial, such as u = 0, or the solution of a previous similar problem.[2]

Program Progression

An algorithm is described as accomodative or fixed. Accomodative algorithms use internal checks to determine when a switch will be made to a finer or coarser level. The checks are usually based on relative magnitudes of residuals.

Fixed algorithms have no internal checks and operate based on a predetermined flow. Fixed algorithms may execute more quickly than accomodative algorithms because they do not require the calculation of residuals after each iteration.

Coarse Grid Processing

A multigrid algorithm can use the Correction Scheme or the Full Approximation Scheme described in this section. In the Correction Scheme the long wavelength error of the fine grid approximation (u^{k+1}) is approximated on the coarse grid by u^k . On the coarse grid, the right hand side of equation (3.1) is given by (3.6), the restriction of the fine grid residual error $(r^{k+1}$ (3.5)). To correct the fine grid approximation $(u^{k+1}), u^k$ is prolongated and added to u^{k+1} (3.7).[2]

$$r^{k+1} = f^{k+1} - A^{k+1}u^{k+1} (3.5)$$

$$f^k = Rr^{k+1} \tag{3.6}$$

$$u_{new}^{k+1} = u_{old}^{k+1} + Pu^k \tag{3.7}$$

In the Full Approximation Scheme (FAS) the coarse grid approximation (u^k) approximates the solution to the differential equation on level k. When transferring to a coarser level k, an initial value of u^k is the restriction of u^{k+1} (3.8). This initial value is used in the calculation of f^k (3.9). The fine grid is corrected with (3.10).[2]

$$u^k = Ru^{k+1} \tag{3.8}$$

$$f^{k} = A^{k}u^{k} + Rr^{k+1} (3.9)$$

$$u_{new}^{k+1} = u_{old}^{k+1} + P(u^k - Ru_{old}^{k+1})$$
(3.10)

The algorithm used is fully described by one item from each of the above three sections. The program used in this study is an accomodative, full approximation scheme, full multi-grid (FAS FMG) algorithm.

Multigrid Program

A multigrid program written for this study is described in this section. This program provided a means of testing the correction method. The program uses an accomodative full approximation scheme full multi-grid (FAS FMG) algorithm. It is capable of solving one dimensional problems with Dirichlet boundary conditions. The program source code is in Appendix A.

4.1 Basic Elements

Smoothing Method

The Gauss-Seidel iteration is used for error smoothing on all grid levels. For the case of M equations the $n + 1^{th}$ round of Gauss-Seidel iterations can be written as:

$$u_i^{n+1} = \frac{1}{a_{ii}} \left[f_i - \sum_{j=1}^{i-1} a_{ij} u_j^{n+1} - \sum_{j=i+1}^M a_{ij} u_j^n \right] \quad \text{for} \quad i = 1 \quad \text{to} \quad M$$
(4.1)

Gauss-Seidel iterations are performed by the subroutine gs.for, see Appendix A.3.

Prolongation/Restriction Operators

The restriction and prolongation operators used in grid transfer are defined by the following equations:

$$Ru_{j} = \frac{1}{4}u_{2j-1} + \frac{1}{2}u_{2j} + \frac{1}{4}u_{2j+1}$$
 Restriction (4.2)

$$Pu_{2j} = u_j$$
 $Pu_{2j+1} = \frac{1}{2}(u_j + u_{j+1})$ Prolongation (4.3)

These are taken from [6]. Prolongation and restriction matrices are created in the subroutine prores.for, see Appendix A.4.

Coefficient Matrix

The finest level coefficient matrix A from (2.1) is provided by the user. To perform smoothing operations on all grid levels, an A matrix must be obtained for each level. Here the Galerkin coarse grid approximation is used:

$$A^k = RA^{k+1}P \tag{4.4}$$

4.2 User Inputs

Seven items must be supplied by the user for the program to operate:

- 1. n_m The number of grid points in the computational domain on the finest level
- 2. The exact value of the center point of the computational domain
- 3. domain The length of the grid $(x_{max} x_{min})$
- 4. Dirichlet boundary conditions
- 5. ε_m Finest level convergence criteria
- 6. A The coefficient matrix in (2.1)
- 7. f The vector of known values in (2.1)

4.3 Structure

The number of grid levels m used in computation is calculated from n, the size of the computational domain (number of grid points) on the finest level. For the program to function n must be able to satisfy (4.5) where m is an integer. The size of the computational domain on levels 1-6 is shown in Table 4.1. Level 1 is the coarsest level.

$$n = 2^m - 1 \tag{4.5}$$

Table 4.1: Size of computational domain per grid level.

The program begins computation on the coarsest level 1 and works up to the finest level m. Level 1 consists of only three grid points. The exact values of these three points are supplied. The two end points are the Dirichlet boundary conditions. The center point is provided by the user. It is assumed that this point can be obtained through iterative or direct methods. Because the values of u on level 1 (u^1) are known this level is not revisited.

The prolongation of u^1 gives an initial estimate for u^2 . One Gauss-Seidel (GS) iteration is then performed on u^2 . Convergence on the current level is then checked as described in section 4.4. If convergence has been obtained on level 2 the program moves up to level 3 (3.10). If not, another GS iteration is performed on u^2 .

After a transfer is made to any level, one Gauss-Seidel iteration is performed and both convergence and convergence rate are checked as described in section 4.4. If the convergence on the current level has been obtained the program moves to a finer level (3.10). Otherwise if the relaxation convergence rate is acceptable, another GS iteration is performed on the current level. If the relaxation convergence rate is slow the program moves to a coarser level using (3.8) - (3.9). This procedure is repeated until the convergence criteria are met on the finest grid level.

4.4 Convergence Testing

After each GS iteration, the norm of the residuals e_k (4.6) is computed and convergence and convergence rate are tested. The convergence criteria for the current operation level is denoted by ε_k . Convergence has been obtained on the current level if $e_k \leq \varepsilon_k$. Finest level convergence ε_m is provided by the user. Initial values of ε_k for all other levels are obtained from (4.7) unless this calculated ε_k is smaller than ε_m , in which case ε_k is set equal to ε_m .

$$e_k = \frac{\left[\sum_{i=1}^{n_k} x_i^2\right]^{1/2}}{n_k} \tag{4.6}$$

$$\varepsilon_k = \left[\frac{domain}{n_k + 1}\right]^2 \tag{4.7}$$

Equation 4.7 sets ε_k equal to the distance between grid points squared. Each time a transfer is made to a coarser level ε_k is updated:

$$\varepsilon_k = 0.2e_{k+1} \tag{4.8}$$

To correct the fine grid solution, the coarse grid residuals should be smaller than the fine grid residuals. [2]

If $e_k > \varepsilon_k$, convergence rate is tested. The convergence rate is satisfactory if $e_k \le \eta \bar{e}_k$, where $\eta = 0.5$ and \bar{e}_k holds previous values of e_k . If the convergence rate is satisfactory \bar{e}_k is set equal to e_k ($\bar{e}_k = e_k$) before another GS iteration is performed. When a transfer is made to a coarser level, \bar{e}_k is set equal to the norm of the residuals immediately after the transfer is made (before any GS iterations are performed). The value of \bar{e}_k is not changed immediately after a fine grid transfer because testing showed that this decreased program efficiency.

If $e_k > \eta \bar{e}_k$ the convergence rate is slow. This indicates that the error is smooth and should be approximated on a coarser grid.

4.5 **Program Outputs**

After each Gauss Seidel iteration, the error and residuals of each grid point are written to a file. The error referred to in this thesis is obtained by subtracting the current values from the exact solution (4.9). Residuals are calculated from (4.10).

$$error = u_{exact} - u \tag{4.9}$$

$$residuals = Au - f \tag{4.10}$$

4.6 **Program Efficiency**

This program can solve equations much more efficiently than a solver which uses standard Gauss Seidel iterative methods. Table 4.2 shows the number of iterations required by the program outlined above and a Gauss Seidel program to reach the indicated convergence. The number of iterations required for the multigrid program are weighted to account for iterations on different grid levels. The number indicated is the equivalent number of finest level iterations. A single iteration on level k requires the same amount of work as $2^{-(m-k)}$ iterations on level m (the finest level, here level 6). The Gauss Seidel program is executed on grid level 6 and begins with an initial guess of u = 0. Convergence is reached when the residual norm (4.6) is less than or equal to the convergence criteria.

Problem	Gauss Seidel	Multigrid	Convergence
	Iterations	Iterations	Criteria
1	2522	16.06	1.0E-06
2	1519	12.38	1.0E-06
3	5925	16.94	1.0E-07
4	1756	12.81	1.0E-06
5	2456	20.44	5.0E-08
6	4351	15.69	5.0E-07
7	2748	15.56	7.0E-06
8	2666	14.94	5.0E-07
9	1509	13.00	1.0E-06

Table 4.2: Number of iterations required for convergence.

Correction Method

5.1 Description of Correction

The proposed correction improves efficiency by adjusting the values of grid points where large residual spikes occur. The adjustments are made immediately after prolongation of the approximate solution when moving to a finer level. After the new fine level solution is obtained the residuals are calculated. The value of the point at the location of the absolute maximum residual is changed. The new value is obtained from the discretized equation (5.1), where u_i is the point that is corrected.:

$$u_{i} = \frac{1}{a_{ii}} \left[f_{i} - \sum_{j=1}^{i-1} a_{ij} u_{j} - \sum_{j=i+1}^{M} a_{ij} u_{j} \right] \quad \text{for} \quad i = 1 \quad \text{to} \quad M \quad (5.1)$$

Only the spike which corresponds to the maximum residual is corrected. This can effectively increase accuracy and requires a minimal amount of additional work. This type of correction works well when moving to a fine level because the error is typically not smooth after prolongation.

This method is effective in reducing error because residual spikes correspond to error spikes. Figure 5.1 shows the plots of corresponding residual and error curves (Problem 5, Iteration 14). The largest residual is at point five, Figure 5.2 shows the error plot after this point has been replaced.

The new value of point 5 is more accurate than the original. After one GS iteration the effect of the correction is still apparent (Figure 5.3).

When implemented at appropriate times this correction method can reduce the error of the solution and reduce the number of iterations required to achieve residual convergence. The code used for the correction is in Appendix A.2. This code was inserted into the multigrid program code.



Figure 5.1: Problem 5, Iteration 14. Residual vs. Grid Point (left) and Error vs. Grid Point (right).



Figure 5.2: Problem 5, Iteration 14. Error vs. Grid Point after replacement of point 5.



Figure 5.3: Error vs. Grid Point one GS iteration later without (left) and with (right) correction.

5.2 Correction Processing Time

The amount of time required to perform a single correction was compared to the amount of time required to perform a single Gauss Seidel iteration. If residuals are calculated for all grid points, one correction takes approximately the same amount of time to implement as one Gauss Seidel iteration on the same level. Table 5.1 shows the amount of work required for a correction as a fraction of a Gauss Seidel iteration.

One correction requires the calculation of residuals, a comparison of the residuals (to determine the maximum residual), and the calculation of the new value of the corrected point. Two programs were written to compare the processing time of a Gauss Seidel iteration to a correction, see Appendix B. Each program was run four times, each time with a different number of grid point values. The level number which these corresponded to is shown in Table 5.1.

The running time required for each program was recorded and is presented in Table 5.1. In the table, 'GS Time' is the running time of the Gauss Seidel program. The correction program determines the max residual (includes the calculation of residuals and a comparison of the residuals). This running time is 'Max Residual Time' in Table 5.1. 'Residual/GS' is the ratio of 'Max Residual Time' to 'GS Time'. 'New Value Calculation' accounts for the calculation of the new value of the corrected point. The amount of work required for the calculation of the new value is equal to a fraction of a Gauss Seidel iteration, $1/n_k$ (n_k is the number of grid points on level k). 'Total Correction/GS' is the sum of Residual/GS and New Value Calculation, it is the amount of work required for a correction expressed as a fraction of a Gauss Seidel iteration.

Level	3	4	5	6
GS Time (s)	10.77	18.99	35.03	67.21
Max Residual Time (s)	8.54	16.01	32.02	60.76
m Residual/GS	0.79	0.84	0.91	0.90
Calculation of New Value	0.143	0.067	0.032	0.016
Total Correction/GS	0.935	0.910	0.946	0.920

Table 5.1: Work required for a correction compared to a Gauss Seidel iteration.

Table 5.1 indicates that a single correction requires approximately the same amount of work as one Gauss Seidel iteration on the same level. This means that a correction performed on level 3 will increase the total amount of work required to solve a problem by only 0.125 equivalent level 6 GS iterations. Between 12 and 21 equivalent level 6 GS iterations were required for the solution of each problem (Table 4.2). Thus, a level 3 correction would increase computational work by 1% or less.

Problems

The correction was tested on the nine problems shown in Table 6.1 below. All are second order differential equations with Dirichlet boundary conditions.

Problem	Equation			Classification
1	$-2u'' + 3u' + 6u = 6x^5 + 27x^4 + 14x$	hyperbolic		
2	$u'' - 4u' + 2u = 2x^5 - 16x^4 - 22x^3 - 16x^4 - 22x^3 - 16x^4 - 22x^3 - 16x^4 - 22x^3 - 16x^4 - 16x^$	$+86x^2 - 3$	6x - 2	hyperbolic
3	$u'' + 2u' + 3u = 2\sin x + 2\cos x$			elliptic
4	$u''-3u+u=-8\sin 3x-9\cos 3x$			hyperbolic
5	$u'' + 5u' - u = -3x^2 + 23x + 45$			hyperbolic
6	$2u'' - 2u' + 3u = 3x^3 - 3x^2 + 2x + 3x^3 - 3x^2 + 3x^3 - 3x$	38		elliptic
7	$5u'' + 4u' + 5u = -12x^2 \sin x + 30 \cos x$	$\cos x - 60x$	$\sin x + 24x \mathrm{c}$	$\cos x$ elliptic
8	$u'' + 5u' + 2u = 24e^x - 8e^x$			hyperbolic
9	$u'' + 2u' - 3u = -12x^4 + 50x^3 + 15x^4$	$x^2 - 64x + $	23	hyperbolic
Problem	Solution	Domain	Lower BC	Upper BC
1	$u = x^5 + 2x^4 + 5x^3 - 2x^2 + x + 4$	0 - 1.0	4.0	11.0
2	$u = x^5 + 2x^4 - 5x^3 + x^2 + x$	0 - 1.0	0.0	0.0
3	$u = \sin x$	$0-\pi/2$	0.0	1.0
4	$u = \sin 3x$	$0-\pi/2$	0.0	1.0
5	$u = 3x^2 + 7x - 4$	0 - 1.0	-4.0	6.0
6	$u = x^3 + x^2 - 2x + 10$	0 - 1.0	10.0	10.0
7	$u = 3x^2 \cos x$	$0-\pi/2$	0.0	0.0
8	$u = 3e^x + 4e^{-x}$	0 - 1.0	7.0	9.6
9	$u = 4x^4 - 6x^3 - x^2 + 8x - 3$	0 - 1.0	-3.0	2.0

Table 6.1: Problems

The problems were discretized using three point central differencing (6.1), (6.2). The domain of each problem was split into 64 elements of equal size h, yielding a computational domain of n = 63 grid points. Six grid levels (m = 6) were used in multigrid

computations (refer to (4.5)).

$$\left. \frac{du}{dx} \right|_{i} = \frac{1}{2h} (u_{i+1} - u_{i-1}) \tag{6.1}$$

$$\left. \frac{d^2 u}{dx^2} \right|_i = \frac{1}{h^2} (u_{i-1} - 2u_i + u_{i+1}) \tag{6.2}$$

Methods

To test the effectiveness of the correction, each problem was run several times. These runs are referred to as trials. The effects of the correction on solution accuracy and the number of iterations required for convergence were measured. The correction was implemented up to three times per trial.

As stated in Chapter 5, corrections were made immediately after prolongation when moving to a finer grid level. In addition corrections were only made after a Gauss Seidel iteration had been performed on each level. The correction is not effective when applied to the initial iterations in a problem because the error at each grid point is high. It is most effective when there is a large amount of localized error.

A trial was performed for each correction possible based on the above criteria (indicated in yellow in Figure 7.1). Some additional test runs with multiple corrections per run were also performed.

The accomodative algorithm did not control the flow of the correction trials. Instead the structure of the multigrid runs without corrections (labeled trial 0) was preserved in each of the correction trials. The structure of the runs can have a significant impact on the solution, and any variance can make it difficult to evaluate the effects of the correction. While the flow, or pattern, of the runs was preserved, the number of iterations on each level was varied in accordance with changes in the residual norm.

A generic structure is shown in Figure 7.1. It represents the basic flow that the accomodative algorithm used in this study produced. The structure of each of the trials performed in this study was a variation of that shown in Figure 7.1, with a varying number of iterations performed on each of the points in the figure. Points at which a correction could be applied are colored yellow. Plots of iteration vs. grid level for each multigrid run without corrections (trial 0 for each problem) are presented in Appendix C. From the plot of Problem 1, Trial 0 it can be seen that the trial began on level 1, then moved up with one Gauss Seidel iteration performed on levels 2,3, and 4 and two GS iterations performed on level 5 and level 6, and so on.

The effects of the correction were measured in terms of the number of iterations



Figure 7.1: Generic multigrid structure.

required and the accuracy of the solution. In Chapter 8 percent change in error and percent change in iterations are referred to. These are the change in number of iterations and the change in error with respect to the trial without corrections (trial 0).

$$\%\Delta Error = \frac{|error| - |error_{trial0}|}{|error_{trial0}|} * 100$$
(7.1)

$$\% \Delta Iterations = \frac{iterations - iterations_{trial0}}{iterations_{trial0}} * 100$$
(7.2)

Increased solution accuracy is indicated by a negative change in error. Similarly, a negative change in iterations indicates a decrease in the number of iterations required for convergence.

Results and Discussion

Several variables influenced the effectiveness of the correction. These included the nature of the corrected error spike, the grid level that the correction was implemented on, the time it was implemented, and the grid point that was corrected. Error was decreased in 68% of trials with one correction. The majority of the results summarized below are of trials with one correction only. The results of multiple correction trials are discussed only in section 8.7. Specific results of each trial are presented in Appendix E.

8.1 Error Spike Direction

The direction of the error spike that was corrected had a significant effect on whether the correction increased or decreased the error of the final solution. If the error of the corrected point was greater than the error of the two points adjacent to it, correcting it generally decreased the error of the solution (Figure 8.1). In this document, this is referred to as a "correct direction" spike because in the graphical view, the error spike appears to be "pointing" in the desirable direction. In some cases the error of the corrected point was negative and the error of the two surrounding points was positive, or vise versa. This situation is labeled "partially correct" and is shown in Figure 8.2. Corrections on partially correct spikes were not as effective as those made on correct spikes.

In the case of an "incorrect" direction spike, the error of the corrected point is smaller than the error of the adjacent points. Correcting an incorrect direction spike does not always yield positive results because the correction increases the error of the corrected point. Figures 8.1 and 8.2 show examples of error spikes in the "correct", "partially correct", and "incorrect" directions, as defined in this paper. Overall 58% of all spikes were in the correct direction, 28% in the incorrect direction, and 14% of spikes were partially in the correct direction.

Tables 8.1 and 8.2 show the effect of the direction of the corrected spike on the final

error for trials with a single correction. Corrections applied to spikes in the correct direction produced a decrease in solution error 86% of the time. In the trials in which corrections of correct direction spikes increased the solution error, it was increased an average of only 0.8%. Corrections made on spikes in the incorrect and partially correct directions caused an increase in solution error the majority of the time.



Figure 8.1: Error vs. Grid Point, "Correct" spike (left) and "Incorrect" spike (right).



Figure 8.2: Error vs. Grid Point, "Partially Correct" spike.

It is difficult to determine if an error spike is in the correct, partially correct, or incorrect direction when the exact solution is not known. The difficulty lies in determining whether the error of the points adjacent to the spike have a positive or negative margin. The direction of the spike (pointing up or down in the plot) can be determined from the residuals. If the diagonal of the A matrix is a negative value, the residual spike and error spike will point in the same direction (residual and error calculated from (4.10) and (4.9)). If the diagonal of the A matrix is a positive value, the error spike will point in the opposite direction of the residual spike (Figure 8.3).

	Error		
Direction	tion Decreased Increased		
Correct	86%	14%	
Incorrect	40%	60%	
Partially Correct	44%	56%	
Overall	68%	32%	

Table 8.1: Percentage of trials error was decreased or increased per error spike direction.

	Error		
Direction	Decreased	Increased	
Correct	5.1	0.8	
Incorrect	2.4	1.9	
Partially Correct	16.7	17.1	
Total	6.4	7.3	

Table 8.2: Average percentage change in error per error spike direction.

Unfortunately, a method of determining whether the surrounding error has a negative or positive margin has not been devised. Without this information, knowledge of the direction of the spike is not useful.

8.2 Grid Level

Corrections on coarser grid levels proved to be more effective than corrections on finer grid levels. Coarse level corrections correct error on a larger scale than finer level corrections and therefore have a greater influence on the accuracy of the final solution. This is illustrated in Table 8.3 and Figure 8.6. Table 8.3 shows the average of the absolute value of the percentage change in final error for trials with a single correction on the specified grid level.

Figure 8.6 shows the change in error produced by each trial with a single correction and indicates which corrections yielded a decreased number of total iterations. Each data point is the result of one trial. The level that each correction was implemented on is indicated by the color of the data point.



Figure 8.3: Error plot (top) and residual plot (bottom) for Problem 1, Trial 1 (level 3).

Level	Average $\% \Delta$ Error
3	15.9
4	7.5
5	1.4
6	2.8

Table 8.3: Average change in error per grid level.

8.3 Point in Multigrid Cycle

The point in the multigrid cycle that a correction is made can also effect the accuracy of the solution. Corrections made earlier in the cycle have a greater impact on solution accuracy than those made later in the cycle. For example, if a problem requires 36 iterations for convergence, a correction made on the 15th iteration will generally have a greater effect on accuracy than a correction made on the 34th iteration. Corrections made near the end of the cycle produced smaller errors when error increased.

Table 8.4 and Figure 8.5 illustrate this. In the table and figure the location of the corrected iteration in the multigrid cycle is given as a percentage of the total number of iterations. Figure 8.5 shows the results of all of the single correction trials (in the same way that Figure 8.6 does). One data point shows the change in error produced by each trial.

In Table 8.4 the location of the correction in the cycle is reported in three segments. The first segment (20-60%) represents the first set of corrections made on any grid level as illustrated in Figure 8.4. The final set of corrections is made in the last segment (75-100%) (Fig. 8.4). If three sets of corrections were possible, the second set was made in the middle segment (60-75%) (Fig. 8.4). Problem 5 was the only problem in which corrections were made in the 60-75% range of the cycle (Fig. 8.5).



Figure 8.4: Generic multigrid structure, grid level vs. point in cycle.

	Location of Correction In Multigrid Cycle					
	20-6	60%	60-75%		75-100%	
Level	Dec. Error	Inc. Error	Dec. Error Inc. Error		Dec. Error	Inc. Error
3	-15.4	43.5	-0.3		-11.4	11.9
4	-13.9	8.6	-0.3		-3.0	9.5
5	-1.2	1.1	-5.6		-1.3	0.6
6	-5.8	0.8	-19.7		-0.1	0.3
All	-9.08	13.51	-6.45		-3.95	5.57

Table 8.4: Average percentage change in error per location in multigrid cycle.



Location in Multigrid Cycle (%)

Figure 8.5: Change in error vs. point in multigrid cycle.
8.4 Grid Location

Corrections on points located in the center of the grid were more effective than corrections on points near the grid boundaries. In the following discussion grid point locations are expressed as a percentage of the computational domain of the problem. It should be noted that Dirichlet boundary conditions were used in all of the trials.

Corrections on points located in the center of the grid had a greater impact on solution accuracy than those performed within a distance of 10% (of the grid length) of the boundaries. Figure 8.6 shows the percentage change in solution error vs. the location of corrected point as a percentage of the length of the grid. The percentage change in error for all single correction trials is plotted in Figure 8.6. Each of the plotted points is the result of one trial. On finer grids errors near the edge of the grid are reduced by the boundary conditions, and corrections near the grid edges are not as effective. Corrections implemented in the center of the grid also decreased error more frequently than corrections near the boundary conditions (Table 8.5).



Grid Location (% span)

Figure 8.6: Change in final error vs. correction location and level.

	Error of Final Solution	
Distance from Boundary (% grid length)	Decreased	Increased
0-10%	8	5
10-25%	12	9
25-50%	30	10

Table 8.5: Number of trials in which final error was increased or decreased vs. correction location.

8.5 Residual Magnitude

There was no correlation between the size of the residual spike and the percentage change in final error. Figure 8.7 shows the change in the error of the solution as a function of the residual/norm (norm refers to the residual norm) of the corrected point.

8.6 Problems

The effect of single corrections on the error of each problem is shown in Figure 8.8. This plot is nearly identical to Figure 8.6. As in Figure 8.6, each data point is the result of one trial and the results of all trials with one correction are plotted. In Figure 8.8 the problem that was solved in each trial is indicated. The effect of the corrections on solution accuracy varied between problems. Most of the differences can largely be attributed to the factors discussed above (spike direction, location, and grid level). Corrections were most effective in problem 5.

The number of single correction trials in which corrections were made on correct, incorrect, and partially correct direction spikes is shown in Figure 8.9. In problem 6, 100% of the spikes corresponding to the maximum residual were in the correct direction. Problem 8 had the largest number of spikes in the incorrect direction. The number of trials performed varies between problems because of the variation in the structure of the runs (see Appendix C). A larger number of trials were performed on problem 5 because it has more iterations than any other problem and moves between the grid levels an additional time. Only seven trials were performed on problem 2 because iterations were performed on level 2 at two points in the cycle instead of three.



Figure 8.7: Change in final error vs. residual/residual norm.



Figure 8.8: Change in final error vs. correction location and problem.



Figure 8.9: Direction of error spikes per problem.

8.7 Multiple Corrections

The results presented in the previous sections are the results of trials with a single correction. Twenty-six trials with multiple corrections were performed, 21 with two corrections, and 5 with three corrections. Appendix D shows the results of these trials. The percent change in error (7.1) and the percent change in number of iterations (7.2) are reported. In some cases the number of iterations did not change and therefore the percent change in number of iterations does not show up in the plot.

The graphs show the effects of the multiple correction trials and the corresponding single correction trials (performed at the same points in the cycle). The iteration that a correction was implemented after is indicated in parentheses next to the trial number. The iterations indicated in the single correction trials are not always the same as the iterations indicated in the multiple correction trial. This is because some multiple correction trials resulted in a decreased number of iterations and a move to a higher level at an earlier iteration. The details of the trials can be found in Appendix E.

In 12 trials the change in error produced by the multiple correction trial was within 6% of the sum of the error changes produced by the corresponding single correction trials. Six trials produced an improvement in solution accuracy over the combination of the single corrections. In 23 of the 26 trials the the change in number of iterations produced by the multiple correction trial was equal to the sum of the changes in number of iterations produced by the corresponding single correction trials.

Chapter 9

Conclusions

This study is an initial evaluation performed to assess the viability of the correction method. The results indicate that it has the capacity to improve solution accuracy and potentially increase solver efficiency for a problem solved with multigrid methods. The correction can also cause a decrease in solution accuracy if it applied at an improper time.

The most important factor in determining whether a correction will produce positive results is the direction of the corrected error spike. Almost all of the corrections performed on "correct direction" error spikes increased solution accuracy. Unfortunately it is difficult to determine whether or not the spike is in the "correct" direction. This would be possible if a method was devised to determine whether the error had a positive or negative margin.

There was also a correlation between the location of the correction on the grid and correction effectiveness. Error was decreased in 75% of single correction trials in which the corrected point was in the central portion of the grid.

In most cases implementation of the correction did not affect the number of iterations required for convergence. In these cases the amount of computational work was increased by an amount approximately equal to that required for one Gauss Seidel iteration. It is up to the end user to decide whether the accuracy improvements produced in these cases are worth this extra computation time.

Maximum efficiency is achieved when the correction is implemented on coarser grid levels. Corrections made on coarser grid levels have a greater effect on solution accuracy and require the computation of fewer residuals. The efficiency of a fine level correction could be improved by calculating the residuals of points located near the center of the grid only. Multiple corrections can be as efficient as single corrections, and can be used to further increase accuracy.

Due to the limited number of problems tested in this study, it is difficult to determine if specific types of problems are better suited to this correction method. Future studies should examine a more diverse set of problems, including two and three dimensional problems.

Bibliography

- A. Brandt. Multi-level adaptive solutions to boundary-value problems. Math. Comp., (31):333-390, 1977.
- [2] Achi Brandt and Nathan Dinar. Multigrid solutions to elliptic flow problems. In Seymore V. Parter, editor, Numerical Methods for Partial Differential Equations, pages 53-147. Academic Press, 1979.
- [3] W.L. Briggs. A Multigrid Tutorial. SIAM Books, Philadelphia, 1987.
- [4] Wolfgang Hackbusch. Multi-Grid Methods and Applications. Springer Verlag, Berlin, 1985.
- [5] U. Trottenburg, C.W. Oosterlee, and A. Schuller. *Multigrid*. Academic Press, 2001.
- [6] Pieter Wesseling. An Introduction To Multigrid Methods. John Wiley & Sons, 1992.

Appendix A

Multigrid Program - Fortran 90 Code

A.1 Multigrid - main.for

program main

integer :: ai, aifine, aicoarse, halfai, aj integer ::aicoarsea,alocation integer ::ajcoarse1,ajfine1,ajfine2 integer ::v, size,digits integer ::coarse, rn,divs integer ::k,l,m,div2,aim,index,lenname integer :: iteration ! iteration number character(len=80) ::name character(len=80) ::name2 character(len=80) ::name3 character(len=80) ::n4 character(len=80) ::name5 character(len=80) ::name6 character(len=80) ::name8 character(len=10) :: chariteration character(len=100) ::errorname character(len=80) ::indexfile real ::error,convrate,scriptem,avgerror real :: proresidual, resresidual real ::n,p real ::normf,sumgs,weight real ::sumfdiff real ::bc1,bc2,bcplace,level1 real ::scripteinit real ::xrange real,dimension(:,:),allocatable ::asizes real,dimension(:,:),allocatable ::a real,dimension(:,:),allocatable ::x real,dimension(:,:),allocatable ::f real,dimension(:,:),allocatable ::ffine real,dimension(:,:),allocatable ::fres real,dimension(:,:),allocatable ::master real,dimension(:,:),allocatable ::pro real,dimension(:,:),allocatable ::res real,dimension(:,:),allocatable ::e real,dimension(:,:),allocatable ::olde real,dimension(:,:),allocatable ::ebar real,dimension(:,:),allocatable ::scripte real,dimension(:,:),allocatable ::exactx real,dimension(:,:),allocatable ::residual

```
real,dimension(:,:),allocatable ::residual2
real,dimension(:,:),allocatable ::currentf
real,dimension(:,:),allocatable ::abserror
integer,dimension(:,:),allocatable ::smooth
get user input
print*,'What is the index file path?'
read*,indexfile
!connect to index file
open (16,file= indexfile,status="old")
!read from file
read (16,*)ai,name,name2,name5,level1,xrange,bc1,bc2
close(unit=16)
ai=ai+2
print*,'ai=',ai !number of grid points
print*,'name=',name
print*, 'name2=', name2
print*,'name5=',name5
print*,'level1=',level1
print*,'xrange=',xrange
print*,'bc1=',bc1
print*,'bc2=',bc2
print*,'Where do you want the output to be written?'
read*, name3
print*,'Where do you want the error text files?'
read*,n4
n=0.5
print*,'What is the stopping criteria?'
read*,scriptem
div2=0
aim=ai-1
do
if (mod((aim),2)/=0) exit
aim=aim/2
div2=div2+1
end do
m=div2 !number of grid levels
!creates asizes vector
!column vector to hold sizes of A beginning with level 1
size=ai-2
allocate(asizes(m,1))
asizes(m,1)=size
do i= m-1,1,-1
size=(size+1)/2-1
asizes(i,1)=size
end do
aj=sum(asizes)
print*,asizes
allocate(a(ai-2,aj))
allocate(f(ai-2,m))
allocate(exactx(ai-2,m))
!connect to coefficient matrix file
open (2,file= name,status="old")
!read from file
```

```
read (2,'(<ai-2>(f15.7))')((a(i,j),j=1,ai-2),i=1,ai-2)
close(unit=2)
!connect to solution vector file
open (3,file= name2,status="old")
!read from file
read (3,'(f15.7)')(f(i,m),i=1,ai-2)
close(unit=3)
!connect to exact solution file
open (9,file= name5,status="old")
!read from file
read (9,'(f15.7)')(exactx(i,m),i=1,ai-2)
close(unit=9)
initial values
allocate(x(ai,m))
   !boundary conditions
x(1,1)=bc1
x(3,1)=bc2
   !level 1 solution
x(2,1)=level1
   !epsilon for each level
allocate(scripte(m,1))
scripte(m,1)=scriptem
divs=4
do i=2,m-1
scripte(i,1)=(xrange/divs)**2
if (scripte(i,1)<scriptem) then
do j=i,m-1
scripte(i,1)=scriptem
end do
exit
end if
divs=divs*2
end do
scripte(1,1)=100.0
1-m
k=1
aicoarse=ai
alocation=asizes(m,1)
ajcoarse1=1
allocate(master(ai,m))
allocate(pro(1,1)) !random size
allocate(res(1,1)) !random size
allocate(residual(1,1)) !random size
allocate(residual2(1,1)) !random size
allocate(currentf(1,1)) !random size
allocate(abserror(1,1)) !random size
allocate(e(m,1))
allocate(olde(m,1))
allocate(ebar(m,1))
allocate(smooth(m,1))
allocate(ffine(ai-2,1))
smooth=0
e=0
coarse=0
olde=1
iteration=0
ebar=100000
```

```
rn=0
digits=1
p=2
open (4,file= name3,status="replace")
write (4,*)'convergence criteria=',scripte(m,1)
write (4,*)'initial epsilon=',scripte(2:m-1,1)
close (unit=4)
lenname=len(trim(name3))-4
print*,'lenname=',lenname
name8=name3(:lenname)//'2.txt'
open (8,file=name8,status="replace")
write(8,*)'Iteration Level Error'
write(8,*)' '
close(unit=8)
    !initial f and a matrices
ffine(2:aicoarse-3,1)=f(2:aicoarse-3,m)
ffine(1,1)=f(1,m)+bc1*a(2,ajcoarse1)
ffine(aicoarse-2,1)=f(aicoarse-2,m)+bc2*a(aicoarse-3,alocation)
do j=m-1,2,-1
k=j
aifine=aicoarse
aicoarse=(aifine+1)/2
aicoarsea=aicoarse-2
deallocate(res)
deallocate(pro)
allocate(res(aicoarse,aifine))
allocate(pro(aifine,aicoarse))
call prores(aifine,aicoarse,pro,res)
f(1:aicoarsea,j)=matmul(res(2:aicoarse-1,2:aifine-1),
    & ffine(1:aifine-2,1))
ffine(1:aicoarsea,1)=f(1:aicoarsea,j)
alocation=sum(asizes(k:m,1))
ajcoarse1=1+alocation-(aicoarse-2)
ajfine1=alocation-(aicoarse-2)-(aifine-2)+1
ajfine2=alocation-(aicoarse-2)
a(1:aicoarse-2,ajcoarse1:alocation)=
     & matmul(matmul(res(2:aicoarse-1,2:aifine-1),
    8.
           a(1:aifine-2,ajfine1:ajfine2)),pro(2:aifine-1,2:aicoarse-1))
!acoarse=matmul(matmul(res,afine),pro)
f(1,j)=ffine(1,1)-bc1*a(2,ajcoarse1)
f(aicoarsea,j)=ffine(aicoarsea,1)-bc2*a(aicoarsea-1,alocation)
exactx(1:aicoarsea,j)=matmul(res(2:aicoarse-1,2:aifine-1),
    & exactx(1:aifine-2,j+1))
```

end do

k=1

```
aifine=aicoarse
aicoarse=(aifine+1)/2
aicoarsea=aicoarse-2
print*,'aifine=',aifine
print*,'aicoarse=',aicoarse
open (4,file= name3,position="append")
write (4,*)'grid level=',k
close (unit=4)
open (4,file= name3,position="append")
write(4,*)'iteration=',iteration
write(4,*)' '
close(unit=4)
open (5,file=name8,position="append")
write(5,'(i9)',advance="no")iteration
write(5,'(i5)')k
write(5,*)' '
close (unit=5)
go to 2
! - Presmoothing using gauss seidel
1 open (4,file= name3,position="append")
write (4,*)'grid level=',k
close (unit=4)
call gs2(a,alocation,x,f,aicoarse,error,k,ai,aj,
     & m,name3,n4,iteration,exactx,aicoarsea,digits,avgerror)
open (4,file= name3,position="append")
if (rn==1) then
write(4,*)'prev residual norm=',resresidual
end if
if (rn==2) then
write(4,*)'pro prev residual norm=',proresidual
end if
write (4,*)'residual norm=',error
convrate=error/olde(k,1)
write (4,*)'convergence rate=',convrate
write (4,*)' '
close (unit=4)
 4 open (5,file=name8,position="append")
write(5,'(i9)',advance="no")iteration
write(5,'(i5)',advance="no")k
write(5,'(es11.2)')error
write(5,*)' '
close (unit=5)
e(k,1)=error
olde(k,1)=error
smooth(k,1) = smooth(k,1) + 1
2 rn=0
```

```
if (e(k,1)<=scripte(k,1)) then
! print*,'I'</pre>
```

```
!I
if (k==1) then
!B
!exit
go to 3
else !switch to finer level
 rn=2
deallocate(pro)
deallocate(res)
allocate(pro(aifine,aicoarse))
allocate(res(aicoarse,aifine))
      call prores(aifine,aicoarse,pro,res)
     x(1:aifine,k+1) = master(1:aifine,k+1) + matmul
    & (pro(1:aifine,1:aicoarse),(x(1:aicoarse,k)-matmul
     & (res(1:aicoarse,1:aifine),master(1:aifine,k+1))))
      !xfine= xfineold + matmul(pro,(xcoarse-matmul(res,xfineold)))
if (k==1-1) then !if at second highest level
aicoarse=aifine
else
aicoarse=aifine
aifine=(aicoarse*2)-1
end if
k=k+1
alocation=sum(asizes(k:m,1))
aicoarsea=aicoarse-2
!calculate residuals of current solution
deallocate(residual)
deallocate(residual2)
deallocate(currentf)
allocate(residual(aicoarsea,1))
allocate(residual2(aicoarsea,1))
allocate(currentf(aicoarsea,1))
currentf(1:aicoarsea,1)=
     & matmul(a(1:aicoarsea,1+alocation-aicoarsea:alocation),
     & x(2:aicoarse-1,k))
do i=1,aicoarsea
residual(i,1)=currentf(i,1)-f(i,k)
end do
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//"rn"//trim(chariteration)//".txt"
open (12,file= errorname,status="replace")
do i=1,aicoarsea
write(12,*)residual(i,1)
end do
close(unit=12)
!compute norm of residuals
do i=1,aicoarsea
residual2(i,1)=(residual(i,1))**2
end do
```

proresidual=((sum(residual2))**.5)/aicoarsea

```
********************
! If Using Correction, Insert Correction Code Here
******
*******
!Calculate Absolute Error of current solution
deallocate(abserror)
allocate(abserror(aicoarsea,1))
do i=1,aicoarsea
abserror(i,1)=exactx(i,k)-x(i+1,k)
end do
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//"n"//trim(chariteration)//".txt"
open (15,file= errorname,status="replace")
do i=1,aicoarsea
write(15,*)abserror(i,1)
end do
close(unit=15)
!back to GS
!cycle
goto 1
end if
else if (e(k,1) \leq (n \cdot ebar(k,1)) .or. k==1) then
ebar(k,1)=e(k,1)
go to 1
end if
!if at crudest level
if (k==2) then
!save values of current level
master(1:aicoarse,k)=x(1:aicoarse,k)
goto 1
end if
!save values of current level
master(1:aicoarse,k)=x(1:aicoarse,k)
!switch to a coarser level
rn=1
coarse=coarse+1
k=k-1
alocation=sum(asizes(k:m,1))
if (k==(1-1)) then !if you have moved to the second highest level
aicoarse=(aifine+1)/2
else
aifine=aicoarse
aicoarse=(aifine+1)/2
```

```
end if
```

```
& ! a(1:aifine-2,ajfine1:ajfine2)),pro(2:aifine-1,2:aicoarse-1))
!acoarse=matmul(matmul(res,afine),pro)
```

```
if (0.7*scriptem>.2*e(k+1,1)) then
scripte(k,1)=.7*scriptem
else
scripte(k,1)=.2*e(k+1,1)
end if
aicoarsea=aicoarse-2
```

```
& x(2:aicoarse-1,k))
```

```
do i=1,aicoarsea
residual(i,1)=currentf(i,1)-f(i,k)
end do
```

```
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//"rn"//trim(chariteration)//".txt"
```

```
open (13,file= errorname,status="replace")
do i=1,aicoarsea
write(13,*)residual(i,1)
end do
close(unit=13)
```

```
!compute norm of residuals
do i=1,aicoarsea
residual2(i,1)=(residual(i,1))**2
end do
resresidual=((sum(residual2))**.5)/aicoarsea
!Calculate Absolute Error of current solution
deallocate(abserror)
allocate(abserror(aicoarsea,1))
do i=1,aicoarsea
abserror(i,1)=exactx(i,k)-x(i+1,k)
end do
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//"n"//trim(chariteration)//".txt"
open (14,file= errorname,status="replace")
do i=1,aicoarsea
write(14,*)abserror(i,1)
end do
close(unit=14)
ebar(k,1)=resresidual
olde(k,1)=resresidual
goto 1
3 weight=1
do i=m,1,-1
sumgs = weight*smooth(i,1)+sumgs
weight=.25*weight
end do
!print # iterations
open (4,file= name3,position="append")
```

```
open (4,111e hames,position append )
write(4,*)'Number of coarse grid transfers=',coarse
write(4,*)'
write(4,*)'Number of GS smoothing operations per level asc. order'
write(4,'(<1>(i4))')((smooth(i,j),j=1,1),i=1,m)
write(4,*)'Sum of GS iterations=',sumgs
close(unit=4)
```

end program main

A.2 Correction

!This code is inserted into main.for in the specified location

```
!Enter iteration of correction
if ((iteration==39)) then !.or. (iteration==11) ) then
    & ! .or. (iteration==26)) then
maxresm=maxloc(residual2(2:aicoarsea))
```

```
maxres=maxresm(1)+1
maxratio=abs(residual(maxres))/proresidual
if (maxratio>2)then
open (4,file= name3,position="append")
write(4,*)'maxres=',maxres
write(4,*)'maxratio=',maxratio
write(4,*)' '
write(4,*)' '
close(unit=4)
if (maxres==aicoarsea) then
x(maxres+1,k)=(f(maxres,k)-x(maxres,k)
     & *a(2,1+alocation-aicoarsea))
     & /a(2,2+ alocation-aicoarsea)
else
x(maxres+1,k)=(f(maxres,k)-x(maxres,k)
     & *a(2,1+alocation-aicoarsea)-x(maxres+2,k)
     & *a(2,3+alocation-aicoarsea))
     & /a(2,2+ alocation-aicoarsea)
end if
end if
end if
```

A.3 Gauss Seidel - gs.for

```
!declare variables
integer :: aicoarse, imxres, factor
integer ::iter,c
integer, intent (out) :: digits
integer, intent (inout) :: iteration
integer, intent(in) :: alocation, ai, aj, m
integer,intent(in) ::k,aicoarsea
real ::num, mxres
real,intent(out) ::error,avgerror
character(len=80) ::name
character(len=80) ::name2
character(len=80) ::name3
character(len=80) ::n4
character(len=10) :: chariteration
character(len=100) ::errorname
real,dimension(ai-2,aj) ::a
real,dimension(ai,m),intent(inout)
                                     ::x
real,dimension(aicoarsea,1)
                                  ::xnew
real,dimension(ai-2,m) ::f
real,dimension(aicoarsea,aicoarsea+1) ::b
real,dimension(aicoarsea,1) ::residuals
real,dimension(aicoarsea,1) ::residuals2
real,dimension(aicoarsea,1) ::currentsol
real,dimension(aicoarsea,1) ::abserror
real,dimension(ai-2,m),intent(in) ::exactx
```

b=0 !define augmented matrix b

```
do i=1,aicoarsea
do j=1,aicoarsea
b(i,j)=a(i,j+alocation-aicoarsea)
end do
end do
do i=1,aicoarsea
b(i,aicoarsea+1)=f(i,k)
end do
!GS iterations
iteration=iteration+1
imxres=0
mxres=0
do i=1,aicoarsea
num=b(i,aicoarsea+1)
do j=1,aicoarsea
num = num -x(j+1,k)*b(i,j)
end do
xnew(i,1)=(num+x(i+1,k)*b(i,i))/b(i,i)
x(i+1,k)=xnew(i,1)
end do
currentsol(1:aicoarsea,1)=matmul(b(1:aicoarsea,1:aicoarsea),
     & x(2:aicoarse-1,k))
do i=1,aicoarsea
residuals(i,1)=(currentsol(i,1)-f(i,k))
if(abs(residuals(i,1))>abs(mxres)) then
mxres = residuals(i,1)
imxres = i*2**(m-k)
end if
end do
open (4,file= name3,position="append")
write (4,*)'iteration=',iteration
write (4,*) 'max residual=', mxres,' at location=',imxres
close (unit=4)
!Exact solution
do i=1,aicoarsea
abserror(i,1)=exactx(i,k)-x(i+1,k)
end do
!average of abserror
if (k==m) then
avgerror=sum(abserror)/aicoarsea
end if
if (iteration < 10) then
digits=1
else if (iteration <100) then
digits=2
else if (iteration<1000) then
digits=3
else if (iteration<10000) then
digits=4
end if
```

```
!write error text files
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//"r"//trim(chariteration)//".txt"
open (7,file= errorname,status="replace")
do i=1,aicoarsea
write(7,*)residuals(i,1)
end do
close(unit=7)
write(chariteration,"(I<digits>)")iteration
errorname=trim(n4)//trim(chariteration)//".txt"
open (8,file= errorname,status="replace")
do i=1,aicoarsea
write(8,*)abserror(i,1)
end do
close(unit=8)
!compute norm of residuals
do i=1_aicoarsea
residuals2(i,1)=(residuals(i,1))**2
end do
error=((sum(residuals2))**.5)/aicoarsea
```

end subroutine gs2

A.4 Prolongation and Restriction Operators - prores.for

```
!variables
integer ::c
integer, intent (in) :: aif ine
integer,intent(in) ::aicoarse
real, dimension(aifine, aicoarse), intent(out)::pro
real,dimension(aicoarse,aifine),intent(out) ::res
!define prolongation operator matrix
pro=0
pro(1,1)=1
c=2
!odd rows
do i=3,aifine,2
pro(i,c)=1
c=c+1
end do
c=1
leven rows
do i=2,aifine-1,2
pro(i,c)=.5
pro(i,c+1)=.5
c=c+1
end do
```

!define restriction operator matrix

subroutine prores(aifine,aicoarse,pro,res)

47

res=.5*transpose(pro)
res(1,1)=1
res(1,2)=0
res(aicoarse,aifine)=1
res(aicoarse,aifine-1)=0

end subroutine prores

Appendix B

Efficiency Test Programs - Fortran 90 Code

B.1 Gauss Seidel Efficiency Test Program

program gstest

real ::x real ::f real ::a1 real ::a2 real ::a3 real ::a4 real ::a5 real ::a7 real ::x7 real ::x3 real ::x4 real ::x5 real ::x6 real ::x7

f= 5.463667 a1= 3.254534 a2= 5.979375 a3= -37.85091 a4= 4.235096 a5= -15.49078 a6= 7.094582 a7= 9.430092 a8= 4.687798 a9= 3.068973 a10=-6.975475 a11=3.254534 a12= 5.979375 a13= -37.85091 a14= 4.235096 a15= -15.49078 a16= 7.094582 a17= 9.432092

a18= 4.687798 a19= 6.045973 a20=-6.978475 a21=3.254534 a22= 5.979375 a23= -3.550912 a24= 4.735056 a25= -15.49078 a26= 7.094582 a27= 9.439092 a28= 4.687798 a29= 5.045973 a30=-6.978475 a31= 2.655665 a32= 7.484155 a33= -2.342189 a34= 4.235096 a35= -15.49078 a36= 8.094582 a37= 9.430092 a38= 4.647798 a39= 2.068973 a40=-6.975475 a41=3.554534 a42= 5.979375 a43= -37.87091 a44= 4.235096 a45= -15.49078 a46= 7.094582 a47= 9.432092 a48= 4.687798 a49= 6.045973 a50=-6.978475 a51=3.254534 a52= 5.979375 a53= -3.550912 a54= 4.735056 a55= -15.49078 a56= 7.098582 a57= 9.439092 a58= 5.687798 a59= 5.045973 a60=-6.978475 a61= 2.555665 a62= 3.484155 a63= -2.347189 x2= -9.086549 x3= 3.576876 x4= 6.875432 x5=-6.873684 x6= 14.586123 x7= 9.6612868 x8=-5.298981 x9= 4.459823 x10=8.945722 x11=-4.864655 x12= -5.086549 x13= 3.579876 x14= 6.875432 x15=-6.273684 x16= 13.58612 x17= 9.661986 x18=-5.098981

do k=1,10

x30=6.934322 x31=-7.890655 x32=1.5644651 x33=2.5861816 x34= 6.875432 x35=-6.875984 x36= 14.586123 x37= 2.6612868 x38=-5.278981 x39= 4.459823 x40=5.945722 x41=-4.864955 x42= -5.086549 x43= 3.879876 x44= 9.875432 x45=-6.283684 x46= 13.58612 x47= 9.661986 x48=-5.097981 x49= 4.459523 x50=5.935722 x51=-4.896655 x52= -5.026549 x53= 4.579816 x54= 8.879432 x55=-6.273684 x56= 18.58612 x57= 9.645986 x58=-3.098981 x59= 4.459523 x60=6.934322 x61=-7.890655 x62=1.5644651 x63=2.5861816

x19= 4.459523 x20=6.935722 x21=-4.896655 x22= -5.026549 x23= 3.579816 x24= 8.875432 x25=-6.273684 x26= 13.58612 x27= 9.645986 x28=-3.098981 x29= 4.459523

```
end do
call cpu_time(t2)
print *, 'time to process = ', (t2-t1)
end do
end program gstest
```

B.2 Correction Efficiency Test Program

program correctiontest

real ::x
real ::f
real ::a1
real ::a2
real ::a3
real ::a4
real ::a5
real ::a6
real ::a7
real ::x2
real ::x3
real ::x4
real ::x5
real ::x6
real ::x7
x1= −2.458456
f= 5.463667
a1= 3.254534
a2= 5.979375
a3= -37.85091
a4= 4.235096
a5= -15.49078
a6= 7.094582
a7= 9.430092
a8= 4.687798
a9= 3.068973
a10=-6.975475
a11=3.254534
a12= 5.979375
a13= -37.85091
a14= 4.235096
a15= -15.49078
a16= 7.094582
a17= 9.432092
a18= 4.687798
a19= 6.045973
a20=-6.978475
a21=3.254534
a22= 5.979375
a23= -3.550912
a24= 4.735056
a25= -15.49078

a26= 7.094582 a27= 9.439092 a28= 4.687798 a29= 5.045973 a30=-6.978475 a31= 2.655665 a32= 7.484155 a33= -2.342189 a34= 4.235096 a35= -15.49078 a36= 8.094582 a37= 9.430092 a38= 4.647798 a39= 2.068973 a40=-6.975475 a41=3.554534 a42= 5.979375 a43= -37.87091 a44= 4.235096 a45= -15.49078 a46= 7.094582 a47= 9.432092 a48= 4.687798 a49= 6.045973 a50=-6.978475 a51=3.254534 a52= 5.979375 a53= -3.550912 a54= 4.735056 a55= -15.49078 a56= 7.098582 a57= 9.439092 a58= 5.687798 a59= 5.045973 a60=-6.978475 a61= 2.555665 a62= 3.484155 a63= -2.347189 x2= -9.086549 x3= 3.576876 x4= 6.875432 x5=-6.873684 x6= 14.586123 x7= 9.6612868 x8=-5.298981 x9= 4.459823 x10=8.945722 x11=-4.864655 x12= -5.086549 x13= 3.579876 x14= 6.875432 x15=-6.273684 x16= 13.58612 x17= 9.661986 x18=-5.098981 x19= 4.459523 x20=6.935722 x21=-4.896655 x22= -5.026549 x23= 3.579816 x24= 8.875432 x25=-6.273684 x26= 13.58612

```
x27= 9.645986
x28=-3.098981
x29= 4.459523
x30=6.934322
x31=-7.890655
x32=1.5644651
x33=2.5861816
x34= 6.875432
x35=-6.875984
x36= 14.586123
x37= 2.6612868
x38=-5.278981
x39= 4.459823
x40=5.945722
x41=-4.864955
x42= -5.086549
x43= 3.879876
x44= 9.875432
x45=-6.283684
x46= 13.58612
x47= 9.661986
x48=-5.097981
x49= 4.459523
x50=5.935722
x51=-4.896655
x52= -5.026549
x53= 4.579816
x54= 8.879432
x55=-6.273684
x56= 18.58612
x57= 9.645986
x58=-3.098981
x59= 4.459523
x60=6.934322
x61=-7.890655
x62=1.5644651
x63=2.5861816
```

```
do k=1,10
```

```
call cpu_time(t1)
!residual calculation
do i=1,100000000
```

end do

```
!comparison
do 1=1,98412698 !100000000*62/63 !62 comparisons are made for every 63 runs
```

if(x>2) then
x=1
end if
end do
call cpu_time(t2)
print *, 'time to process = ', (t2-t1)

end program correction test

Appendix C

Accomodative Algorithm Runs



Problem 1, Trial 0



Problem 3, Trial 0





Problem 4, Trial 0

Problem 5, Trial 0





Problem 6, Trial 0

Problem 7, Trial 0





Problem 8, Trial 0

Problem 9, Trial 0



Appendix D Multiple Correction Results







Problem 2, Trial 8

Problem 3, Trial 9



Problem (Iteration Corrected)






Problem 5, Trial 13







Problem 6, Trial 10





Problem 7, Trial 9

Problem 7, Trial 10

65





Problem 7, Trial 13









Problem 9, Trial 10

67

Appendix E

Trial Results

The tables below show the results of all of the trials executed for this study. The letter p indicates the problem number, t indicates the trial number. Trial 0 is the multigrid run performed without any corrections. The trials which are listed on multiple lines have multiple corrections, the net result of the trial is shown on the first line.

The 'Iteration' column indicates the Gauss Seidel iteration the correction was performed after. 'Point in Cycle' is the ratio of the iteration number to the total number of iterations multiplied by a factor of 100. 'Level' indicates the grid level that the correction was made on. 'Direction' refers to the error spike direction (see section 8.1). 'Grid Point' is the grid point which was corrected. 'Location' is the ratio of 'Grid Point' to the total number of grid points on the level multiplied by a factor of 100. 'Residual/Norm' is the ratio of value of the residual of the corrected point prior to the correction to the residual norm (4.6).

'Total Iterations' is the total number of iterations required for convergence (convergence criteria are given in Table 4.2. 'Weighted Iterations' is the equivalent number of level 6 iterations (see section 4.6). '% Δ Iterations' is the percentage change in number of iterations required for convergence (7.2). A negative value indicates a decrease in the total iterations.

'|Error|' is the average of the absolute value of the error of the solution. '% Δ Error' is the percentage difference in error between the trial and trial 0 (7.1). A negative value indicates an increase in accuracy.

' Δ Work' is obtained from subtracting the weighted iterations of the trial from the weighted iterations of trial 0 and adding the value of one iteration on the level of each correction (each correction takes approximately the same time to process as a Gauss Seidel iteration, section 5.2). A positive value indicates an increase in computational work. It should be noted that this is a calculated value and not an actual measure of computation time.

∆ Work	(iterations)	- 00 0	0.00	0.2.0	1 00	0.00	0.25	0.50	1.00	000	00.0	0.95	07.0	0.95	0.4.0	0.95	07.0			ł	0.25	0.50	1.00	0.13	0.25	0.50	1 00	0.75	0.00
∇ %	Error	- 11 70	-11.13	07-1-	-0.50	-3.31	-6.58	-1.06	0.23	-14 75	0	-18.61	10.01	-18.43	PE-OT-	01 44				,	9.47	1.88	0.52	-8.56	1.57	0.53	-0.12	11 38	00.11
Ē	Error	4.44E-04	0.92E-04	4 37F-04	4.42F-04	4.29F-04	4.15E-04	4.39E-04	4.45E-04	3 78F-04		3.61F-04		3 69E-04	10.110.0	3 40F-04				1.85E-04	2.03E-04	1.89E-04	1.86E-04	1.69E-04	1.88E-04	1.86E-04	1.85F-04	2.06F-04	***
∑ % ∆	Iterations	- 0	0.00	0.00	0.00	-0.78	0.00	0.00	0.00	-1.58		-0.78)	-0.78		-158				ı	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	>
Weighted	Iterations	15.04	16.06	16.06	16.06	15.94	16.06	16.06	16.06	15.81	1 •	15.94	f 5	15.94	r > }	15.81)			12.38	12.38	12.38	12.38	12.38	12.38	12.38	12.38	12.38	
Total	1terations	37	38	38	38	37	38	38	38	36		37		37		36	1			27	27	27	27	27	27	27	27	27	
Residual/ Norm	TITION	51	8.1	10.2	16.3	5.0	7.7	10.8	14.9	5.1	5.0	5.1	8.1	5.1	8.4	5.1	5.0	8.6		,	9.0	16.5	23.9	5.4	6.7	15.0	21.6	9.0	16.5
Location	(made o/)	71.4	86.7	87.1	90.5	71.4	86.7	93.5	82.5	71.4	71.4	71.4	86.7	71.4	86.7	71.4	71.4	86.7		ŀ	86.7	93.5	93.7	42.9	86.7	93.5	85.7	86.7	93.5
Grid Point		25	13	27	57	5	13	29	52	5	S	2	13	ы	13	ъ	ъ	13		I	13	29	59	3	13	29	54	13	29
Direction	-	Correct	Incorrect	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	-	I	Incorrect	Correct	Correct	Correct	Incorrect	Incorrect	Correct	Incorrect	Correct						
[eve]	-	6	4	ഹ	9	er,	4	5	9	с,	e,	ę	4	er er	4	e.	°,	4	1	1	4	5	9	3	4	5	9	4	5
Point in Cvcle (%)	(n/) ~ (~	35.1	39.5	44.7	50.0	78.4	81.6	86.8	92.1	36.1	77.8	35.1	37.8	35.1	81.1	36.1	77.8	80.6		ı	40.7	48.1	55.6	85.2	88.9	92.6	96.3	40.7	44.4
Iteration		13	15	17	19	29	31	33	35	13	28	13	14	13	30	13	28	29	-	F	11	13	15	23	24	25	26	11	12
Problem, Trial	p1t0	plt1	p1t2	p1t3	plt4	p1t5	p1t6	p1t7	plt8	p1t9	p1t9	p1t10	p1t10	plt11	plt11	p1t12	plt12	p1t12		pzt0	p2t1	p2t2	p2t3	p2t4	p2t5	p2t6	p2t7	p2t8	p2t8

Δ Work (iterations)	1	0.13	0.25	0.50	1.00	0.13	0.00	0.50	1.00	0.75		0.25	1	1.75				0.13	0.25	0.50	1.00	0.13	0.25	0.50	1 00
$\% \Delta$ Error		-7.89	-13.70	-2.68	-3.97	11.89	-2.56	-1.19	-0.21	-12.24		-16.84		-11.11				-0.10	0.93	-0.07	-0.08	-4.45	-1.39	-0.26	
Error	1.0E-04	9.5E-05	8.9E-05	1.0E-04	1.0E-04	1.2E-04	1.0E-04	1.0E-04	1.0E-04	9.1E-05		8.6E-05		9.2E-05			3 76F_04	3.76E-04	3.80E-04	3.76E-04	3.76E-04	3.59E-04	3.71E-04	3.75E-04	10 104 0
$\stackrel{\text{\%}}{\sim}\Delta$ Iterations	•	0.00	0.00	0.00	0.00	0.00	-1.50	0.00	0.00	0.00		-1.50		0.00			. 1	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0000
Weighted Iterations	16.94	16.94	16.94	16.94	16.94	16.94	16.69	16.94	16.94	16.94		16.69		16.94			12,88	12.88	12.88	12.88	12.88	12.88	12.88	12.88	10.00
Total Iterations	48	48	48	48	48	48	47	48	48	48		47		48			32	32	32	32	32	32	32	32	0.6
Residual/ Norm		3.3	6.3	11.8	17.0	3.1	8.2	12.3	19.5	6.3	11.6	6.3	8.6	6.3	11.6	17.0	ı	5.3	7.1	13.0	17.9	4.7	7.2	11.1	10 2
Location (% span)		28.6	46.7	41.9	49.2	28.6	20.0	22.6	23.8	46.7	41.9	46.7	20	46.7	41.9	49.2	ı	42.9	86.7	93.5	96.8	100.0	100.0	61.3	0 44
Grid Point	1	2	7	13	31	2	3	7	15	2	13	2	e S	2	13	31	,	3	13	29	61	2	15	19	04
Direction		Incorrect	Correct	Correct	Correct	Incorrect	Correct	,	Correct	Incorrect	Incorrect	Incorrect	Correct	Correct	Correct	Corroct									
Level	•	3	4	5 L	9	3	4	5	9	4	5	4	4	4	5 C	9	ı	3	4	പ	9	3	4	5	9
Point in Cycle (%)	ŀ	43.8	45.8	50.0	54.2	77.1	83.0	87.5	93.8	45.8	50.0	46.8	83.0	45.8	50.0	54.2	,	37.5	40.6	46.9	53.1	81.3	87.5	93.8	090
Iteration	'	21	22	24	26	37	39	42	45	22	24	22	39	22	24	26	,	12	13	15	17	26	28	30	31
Problem, Trial	p3t0	p3t1	p3t2	p3t3	p3t4	p3t5	p3t6	p3t7	p3t8	p3t9	p3t9	p3t10	p3t10	p3t11	p3t11	p3t11	p4t0	p4t1	p4t2	p4t3	p4t4	p4t5	p4t6	p4t7	n4t8

Δ Work	(iterations)	- 013	0.25	0.50	1.00	0.13	0.25	-0.50	1.00	0.25	0.50	1.00	0.75		1 25	1	0.75	5	1 25		
∇ %	Firor	-52.05	-30.25	-2.97	-24.14	-0.26	-0.27	-5.58	-19.69	-4.11	-1.44	0.38	-16.59		15.65		-41.35		-42.75		
E marte	ELTOT	9 40F-06	3.5E-06	4.86E-06	3.80E-06	4.99E-06	5.0E-06	4.7E-06	4.02E-06	4.80E-06	4.94E-06	5.03E-06	4.2F-06		5.8E-06		2.9F-06		2 87F-06		
% ∆ 111111111111111111111111111111111111	Iterations	000	0.00	0.00	0.00	0.00	0.00	-5.14	0.00	0.00	0.00	0.00	0.00		0.00		0.00		0.00		
Weighted	1terations	20.44	20.44	20.44	20.44	20.44	20.44	19.44	20.44	20.44	20.44	20.44	20.44		20.44		20.44		20.44	 	
Total	Literations 51	12	51	51	51	51	51	50	51	51	51	51	51		51		51		51		
Residual/ Norm		3.3	9.0	13.0	19.1	3.5	5.6	10.4	18.4	7.5	12.2	22.0	9.0	12.9	9.0	18.9	9.0	10.6	9.0	10.6	11.0
Location	(/o span)	42.9	33.3	41.9	47.6	28.6	20.0	12.9	55.6	13.3	6.5	4.8	33.3	41.9	33.3	47.6	33.3	9.7	33.3	9.7	6.5
Grid Point		3	5	13	30	2	3	4	35	2	2	3	ດເ	13	ىر س	30	5	3	5 2	c,	2
Direction		Incorrect	Correct	Incorrect	Correct	Incorrect	Correct	Incorrect	Correct	Correct	Correct	Correct	Correct	Incorrect	Correct	Correct	Correct	Correct	Correct	Correct	Correct
[evel	- TOADT	r,	4	ົນ	9	3	4	5	9	4	5	9	4	ນ	4	9	4	ວ	4	ດ	5
Point in Cvcle (%)	(n/) ~~ (n)	23.5	27.5	31.4	35.3	60.8	62.7	68.0	70.6	88.2	92.2	96.1	27.5	31.4	27.5	35.3	27.5	66.7	27.5	66.7	92.2
Iteration		12	14	16	18	31	32	34	36	45	47	49	14	16	14	18	14	34	14	34	47
Problem, Trial	p5t0	p5t1	p5t2	p5t3	p5t4	p5t5	p5t6	p5t7	p5t8	p5t9	p5t10	p5t11	p5t12	p5t12	p5t13	p5t13	p5t14	p5t14	p5t15	p5t15	p5t15

1

Δ Work	(iterations)		0.00	0.25	0.50	1.00	0.13	0.25	0.50	1.00	0.75		1 25		0.38		1.75			
∇ %	Error	, r	-1.83	1.47	0.33	2.55	-14.14	-2.02	-0.36	-0.05	0.08		-3.79	2	-16.15		-5.80			
	Error	3.93E-04	3.86E-04	3.99E-04	3.95E-04	4.03E-04	3.38E-04	3.85E-04	3.92E-04	3.93E-04	3.94E-04		3.78F-04		3.30F-04		3.70E-04			
∇ %	Iterations	T	-0.80	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	I 1	0.00		0.00		0.00			
Weighted	Iterations	15.69	15.56	15.69	15.69	15.69	15.69	15.69	15.69	15.69	15.69		15.69		15.69		15.69			
Total	Iterations	39	38	39	39	39	39	39	39	39	39		39		39		39			
Residual/	Norm	r	4.7	6.7	8.8	18.3	4.3	5.7	9.0	13.7	6.7	8.7	6.7	18.2	4.3	5.6	6.7	8.7	18.2	
Location	(% span)	1	71.4	86.7	93.5	74.6	71.4	86.7	41.9	68.3	86.7	93.5	86.7	74.6	71.4	86.7	86.7	93.5	74.6	
Grid	Point	i r	5	13	29	47	5	13	13	43	13	29	13	47	ы	13	13	29	47	
	Direction	li I I	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct										
	Level	ŗ	e.	4	5 L	9	3	4	5	9	4	ы	4	9	3	4	4	ъ	9	
Point in	Cycle (%)	r	34.2	38.5	43.6	48.7	76.9	82.1	87.2	92.3	38.5	43.6	38.5	48.7	76.9	82.1	38.5	43.6	48.7	
	Iteration	,	13	15	17	19	30	32	34	36	15	17	15	19	30	32	15	17	19	
Problem,	Trial	p6t0	p6t1	p6t2	p6t3	p6t4	p6t5	p6t6	p6t7	p6t8	p6t9	p6t9	p6t10	p6t10	p6t11	p6t11	p6t12	p6t12	p6t12	

Δ Work	(SITOLAD TOUL)	0.13	0.25	0.50	1.00	0.13	0.00	0.50	1.00	1.50)	0.50		0.50		0.13		0.38		0 13	
$^{\%}\Delta$		-18.76	-4.29	-0.44	0.09	-15.62	-1.36	-0.65	0.07	-0.31		-1.41	-	-2.01		-25.23		-22.79		-17.95	
Huror	2.29E-03	1.86E-03	2.19E-03	2.28E-03	2.29E-03	1.93E-03	2.26E-03	2.28E-03	2.29E-03	2.28E-03		2.26F-03		2.25E-03		$1.71F_{-0.3}$		1.77F-0.3		1.88E-03	
% ∆ Iterations		0.00	0.00	0.00	0.00	0.00	-1.63	0.00	0.00	0.00		-1.63	9 9 1	-1.63		-0.81		0.00		-1.63	
Weighted Iterations	15.56	15.56	15.56	15.56	15.56	15.56	15.31	15.56	15.56	15.56		15.31		15.31		15.44		15.56		15.31	
Total Iterations	42	42	42	42	42	42	41	42	42	42	42	41	41	41	41	41	41	42	42	41	41
Residual/ Norm		4.8	5.4	9.8	16.4	3.8	8.5	13.1	16.5	9.8	16.4	9.8	7.9	8.5	12.9	4.8	3.3	4.8	5.2	3.8	8.3
Location (% span)		71.4	73.3	41.9	71.4	42.9	33.3	35.5	25.4	41.9	71.4	41.9	33.3	33.3	35.5	71.4	42.9	71.4	73.3	42.9	33.3
Grid Point	J	5	11	13	45	3	5	11	16	13	45	13	ъ	ъ	11	ъ	S	ъ	11	3	5
Direction		Correct	Incorrect	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct	Correct						
Level	1	3	4	5 2	9	en I	4	ъ	9	ъ	9	ഹ	4	4	5	3	e,	e	4	3	4
Point in Cycle (%)		35.7	40.5	45.2	50.0	76.2	82.9	88.1	92.9	45.2	50.0	46.3	82.9	82.9	87.8	36.6	78.0	35.7	40.5	78.0	82.9
Iteration	1	15	17	19	21	32	34	37	39	19	21	19	34	34	36	15	32	15	17	32	34
Problem, Trial	p7t0	p7t1	p7t2	p7t3	p7t4	p7t5	p7t6	p7t7	p7t8	p7t9	p7t9	p7t10	p7t10	p7t11	p7t11	p7t12	p7t12	p7t13	p7t13	p7t14	p7t14

∆ Work (iterations)	1	0.13	0.25	0.50	1.00	0.13	0.25	0.50	1.00	0.75	0.00	1 75	01.1			·	0.12	0.10	0.50	1 00	0.13	0.95	0.50	1 00	0.75	0.0	0.38	00.0
$\% \Delta$ Error	1	51.60	18.60	-0.63	-0.32	-25.81	23.88	-4.40	0.74	7 70		17 44				I	25 22	19 58	10.24	0.23	-7.56	0.08	0.57	0.16	-0.10	07.0	-7.48	07
Error	1.17E-04	1.78E-04	1.4E-04	1.16E-04	1.17E-04	8.70E-05	1.5E-04	1.12E-04	1.18E-04	$1 3F_{-04}$		1 4F-04				2.04F-04	9 76F-04	2.10L 01	2.232.01 2.03E_04	2.04F-04	1.88F-04	2.04F-04	2.05F-04	2.04F-04	2.03F-04		1 89F-04	
$\% \Delta$ Iterations	I	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00	0.00		0.00				ı	0.00	000	00.0	0.00	0.00	0.00	0.00	0.00	0.00		0.00	
Weighted Iterations	14.94	14.94	14.94	14.94	14.94	14.94	14.94	14.94	14.94	14.94		14.94				13.00	13 00	13.00	13.00	13.00	13.00	13.00	13.00	13.00	13.00		13.00	
Total Iterations	41	41	41	41	41	41	41	41	41	41		41				30	30	30	30	30	30	30	30	30	30		30	
Residual/ Norm	I	3.3	8.7	13.0	18.7	3.6	6.6	11.8	19.4	8.7	12.9	8.7	12.9	18.3		I	4.5	6.9	9.2	21.5	2.3	6.8	13.9	20.7	9.2	6.7	2.3	6.8
Location (% span)	1	42.9	33.3	41.9	47.6	28.6	46.7	51.6	55.6	33.3	41.9	33.3	41.9	47.6			42.9	46.7	6.5	23.8	71.4	13.3	16.1	14.3	6.5	13.3	71.4	13.3
Grid Point		3	5	13	30	2	7	16	35	5	13	2	13	30		I	e	2	2	15	5	2	5	6	2	7	ۍ ۲	2
Direction		Incorrect	Incorrect	Incorrect	Correct	Incorrect	Incorrect	Correct	Incorrect	Incorrect	Incorrect	Incorrect	Incorrect	Correct	-	ı	Correct	Correct	Correct	Correct	Correct	Correct	Incorrect	Incorrect	Correct	Correct	Correct	Correct
Level	1	3	4	5 2	9	3	4	5	9	4	5 C	4	5	9			3 S	4	5	9	3	4	ъ	9	2 2	4	3	4
Point in Cycle (%)	1	31.7	36.6	41.5	46.3	80.5	82.9	87.8	92.7	36.6	41.5	36.6	41.5	46.3		1	36.7	43.3	50.0	56.7	83.3	86.7	90.0	96.7	50.0	86.7	83.3	86.7
Iteration		13	15	17	19	33	34	36	38	15	17	15	17	19		1	11	13	15	17	25	26	27	29	15	26	25	26
Problem, Trial	potu	p&tI	p8t2	p8t3	p8t4	p&t5	p8t6	p8t7	p8t8	p8t9	p8t9	p8t10	p8t10	p8t10		p9t0	p9t1	p9t2	p9t3	p9t4	p9t5	p9t6	p9t7	p9t8	p9t9	p9t9	p9t10	p9t10