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### A Low-Power Capacitive Transimpedance D/A Converter

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**A Low-Power Capacitive Transimpedance D/A Converter**

by

Sundararaman Velayutham

A Thesis Submitted in Partial Fulfillment of the

Requirements for the Degree of

Master of Science

in

Electrical Engineering

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December 2020

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Title of Thesis:

**A Low-Power Capacitive Transimpedance D/A Converter**

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## **ABSTRACT**

This thesis proposes a new low-power and low-area DAC for single-slope ADCs used in CMOS image sensors. With increase in resolution requirements for ADCs, conventional DAC architectures suffered the limitation of either large area or high power consumption with higher resolution scaling. Thus, the proposed capacitive transimpedance amplifier DAC (CTIA DAC) could solve this by offering the resolution requirement required without taking a hit on the area or power budget. The thesis has been structured in the following manner:

The first chapter introduces image sensors in general and talks about progression through different image sensors and pixel architectures that have been used through the years. It also explains the operation of a CMOS image sensor from a paper published from Sony on high-speed image sensors.

The second chapter presents the importance and role of DACs in CMOS image sensors and briefly explains a few commonly used DAC architectures in image sensors. It explains the advantages and disadvantages of present architectures and leads the discussion towards the development of the proposed DAC.

The third chapter gives an overview of the CTIA DAC and explains the working of the different circuit blocks that are used to implement the proposed DAC.

Chapter Four explains the design approach for the blocks explained in Chapter Three. It presents the critical design choices that were made for overall performance of the DAC. Results of individual blocks and the DAC as a whole are presented and compared against other recently published DAC papers.

The final chapter summarizes some key results of the design and talks about the scope for future work and improvement.

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# 1 INTRODUCTION

The evolution of solid-state image sensors changed the way and ease of photography compared to film cameras, bringing an end to the long dominant years of film photography. The two main types of metal-oxide-semiconductor (MOS) technology-based digital image sensors are charge-coupled device image sensors (CCD-IS) and CMOS image sensors (CIS). CCD-IS use MOS capacitors as their fundamental unit while CIS make use of MOSFET amplifiers along with MOS capacitors in their fundamental unit. CIS are used in compact devices due to low power consumption and their ability to integrate on a chip due to their same manufacturing processes as other components. CIS had been trailing CCD-IS in performance till the early 2010s when CIS became the more efficient image sensor of the two. They were considered more efficient for having the better performance-to-power ratio. This brought an end to the use of CCD-IS in commercial and consumer electronic devices. Despite the widely different variety of applications, both CIS and CCD-IS systems have the same basic components such as lens, filter, photodiode, readout circuit, timing control and driving circuits for the sensor, signal processor, analog-to-digital convertor and interface electronics [1].

## 1.1 CCD Image Sensors

CCD-IS are still being extensively used in high-performance, high-quality scientific and industrial applications. The series of MOS capacitors in a CCD-IS have their gates biased by low or high digital pulses [2]. Individual potential wells are formed under the gates biased at high potential. In a two-dimensional CCD array, a portion of the gates are biased at high DC level and the remaining gates are biased low. Charges generated by incident photons are collected in the array of isolated potential wells. The transfer of charges in CCDs depend on the architecture of the image sensor. The most common CCD-IS architectures are frame transfer, full-frame transfer, and interline architectures.

### 1.1.1 Frame Transfer CCD (FT-CCD)

The FT-CCD image sensor has two separate sections. One is photosensitive while the other is covered with an opaque material like aluminum to prevent light from entering that region. The non-photosensitive section is of the same size as the photosensitive area and is used as the storage section [3]. There are two vertical shift registers, one for each section, and one horizontal shift register for the transfer mechanism. Incident photons create charges in the photosensitive area during an exposure time. The charges are then transferred at high speed into the storage area where the serial register reads data out one by one. During the read-out process, the image array is integrating charge for the next frame. This architecture allows faster frame rates because of its transfer mechanism but suffers from smearing due to over exposure during vertical shift. The FT-CCD architecture is shown in Figure 1.

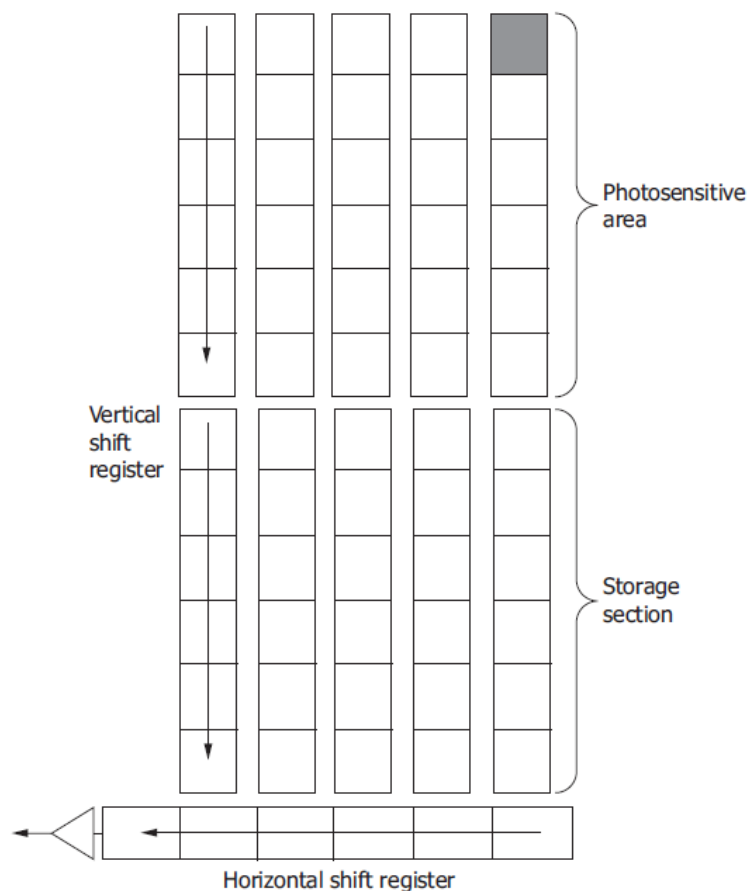


Figure 1 Frame Transfer CCD [3]



### 1.1.2 Full-Frame Transfer (FFT-CCD)

The FFT-CCD image sensor in Figure 2 has the same architecture as the FT-CCD except for the fact that there is no storage area like in the FT-CCD. The entire area is photosensitive and follows the same integration and vertical transfer mechanism. The lack of a storage area calls for the need of a mechanical shutter to close when the vertical and horizontal shift registers work to read out data [4]. This also limits its video capabilities as readout and exposure cannot happen simultaneously [3]. The absence of a storage area allows a larger number of pixels in the same area compared to an FT-CCD and offers better still capture performance.

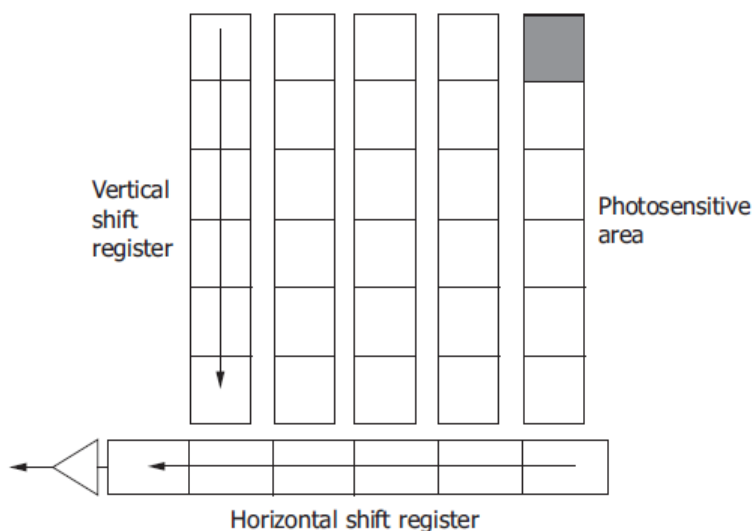


Figure 2 Full-Frame Transfer CCD [3]

### 1.1.3 Interline Transfer CCD (ILT-CCD)

The ILT-CCD image sensor shown in Figure 3 consists of separate photodetectors or MOS diodes instead of MOS capacitors which are used in the previous two architectures. The charges produced from incident light on an n+p junction photodetector are stored in the photodetector diode while the CCDs are used only for charge transfer [4]. Vertical shift registers run parallel to each vertical pixel array. Charges stored in the photodiode are transferred to these shift registers through transfer gates which act as switches between the photodiodes and vertical registers. The transfer gates are shielded from light using aluminum

[3]. This architecture was suitable for video due to the much lower smear compared to full-frame CCDs achieved from using a separate light detecting element.

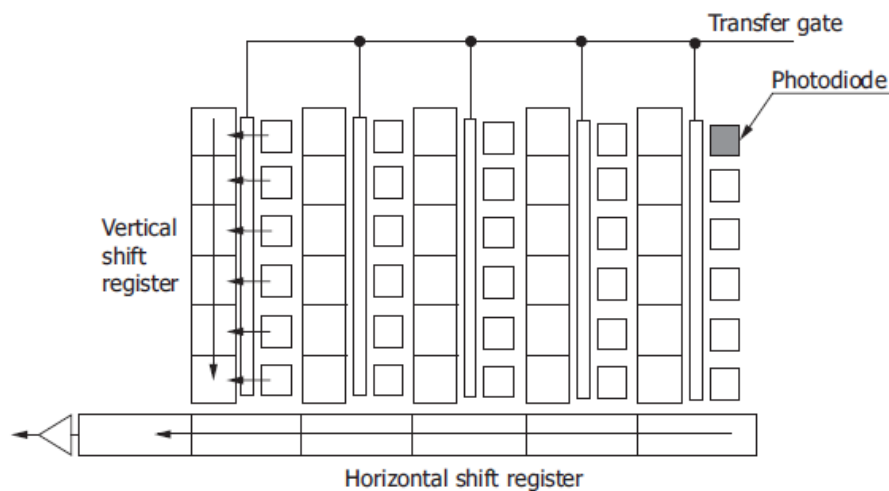


Figure 3 Interline Transfer CCD [3]

## 1.2 CMOS Image Sensors

Though early MOS image sensors had been in existence and studied even before CCD image sensors, temporal noise, and fixed pattern noise (FPN) were two issues that led to the dominance of CCD-IS over CIS [1]. Shot noise and dark current come from photodiodes due to random generation of electrons during exposure and from leakage of electrons during times of no illumination, respectively. This noise is also seen in CCD-IS that use photodiodes. However, in CIS, thermal noise and  $1/f$  noise from MOS circuitry in each pixel contributes to the additional temporal noise over CCD-IS. FPN comes from spatial variation in pixel output under uniform illumination. CIS have higher FPN than CCD-IS because of the use of more MOS circuitry in each pixel leading to more mismatches between pixels. The use of more than one amplifier in CIS also leads to mismatch in gain and offset between amplifiers which also contributes to FPN [5]. In comparison, FPN in CCD-IS only occurs from variation in photodetector device parameter. However, CIS has the advantage of integrating circuits within the pixel array to reduce cost and space. With different pixel architectures and techniques to

reduce noise, CIS became the more efficient image sensor with low cost, low power, and similar performance [1].

Pixel architectures in CMOS image sensors are classified as passive pixel structures (PPS) and active pixel structures (APS). The role of these circuits is to transfer photonic information from the photodiode to the vertical column bus.

### 1.2.1 Passive Pixel Structure

The photodiode-type passive pixel structure was one of the first structures of the CMOS image sensor proposed by Weckler in 1967 [6 in 1]. It is a simple structure which consists of a photodiode with a pass transistor to transfer charges to the vertical bus. The vertical bus has a charge integrating amplifier that integrates the generated charge. The schematic is as shown in Figure 4.

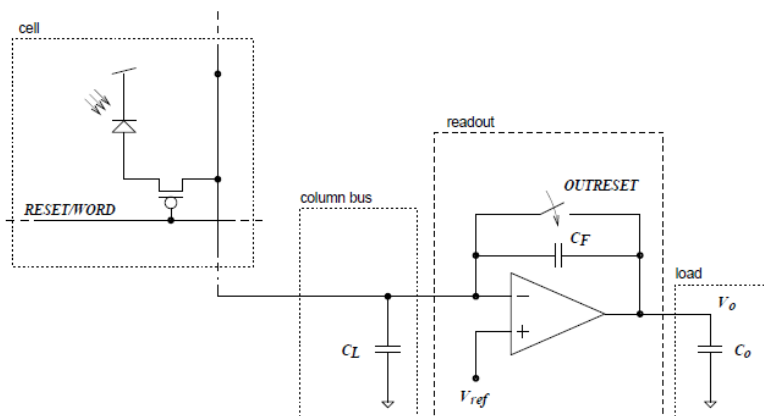


Figure 4 Simplified Passive Pixel Sensor [6]

The reset phase sets the voltage  $V_{REF}$  on the cathodes of all photodiodes at once by selecting all rows at once. After illumination, the generated charges are read out row-wise and integrated across  $C_F$  of the amplifier.

This architecture has a high fill factor compared to other CIS pixel architectures since only one pass transistor is included in each pixel. However, passive pixel sensors have high readout noise in the form of  $kT/C$  from the reset switch and  $C_F$  and charge injection from the reset switch. Scalability is also an issue due to large column bus capacitance which would

reduce transfer times [1]. These issues gave CCD-IS the clear advantage over CIS until the development of active pixel sensors.

## 1.2.2 Active Pixel Sensors

Active pixel sensors (APS) overcome the noise issues of passive pixel sensors by simply using a buffer/amplifier in each pixel to isolate the pixel from the readout circuit. This not only improves noise performance but also improves speed by using an individual amplifier locally for each pixel. This is implemented at the cost of lower fill factor but improved signal-to-noise ratio (SNR) overall. These improvements helped CIS close the gap on CCD-IS. Two most common active pixel sensor structures are 3T and 4T pixel.

### 1.2.2.1 3T PIXEL

The simplest photodiode-type APS is the 3T pixel structure using three transistors as shown in Figure 5. It was first described in 1968 by Noble [9 in 1].

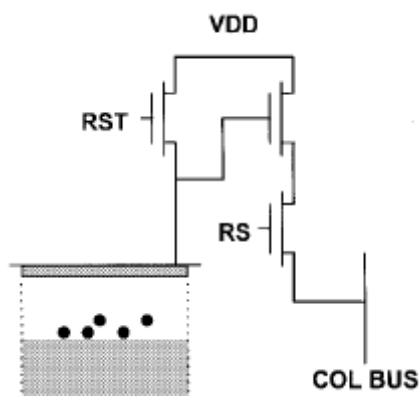


Figure 5 3T photodiode APS [1]

This structure introduces a source follower transistor in between the photodiode and the row select switch. The source follower transistor in each pixel is driven by a common column-wise load current MOS. The third transistor is the RST switch transistor which is now present in each pixel as compared to the reset through the row select transistors in PPS. This transistor also doubles as an anti-blooming structure by which the overflow of charges beyond well capacity goes into the reset transistor rather than the readout circuit [7]. This structure also eliminates the need for a column amplifier as in the passive pixel sensor. This circuit however,

still has  $kT/C$  noise which couples into the readout node from the RST switch. This issue is addressed in the 4T pixel structure.

#### 1.2.2.2 4T Pixel

The 4T pixel structure is a photogate-type APS which is designed by adding a transfer gate transistor TX between the charge integrating device and the readout node, referred to as the floating diffusion (FD) node here. This was first designed in 1993 for high performance imaging by JPL [53 in 1]. This structure combined the charge integration and transfer principle of a CCD along with the 3T pixel structure. Charge is collected in the well under the photogate and transferred to floating diffusion node

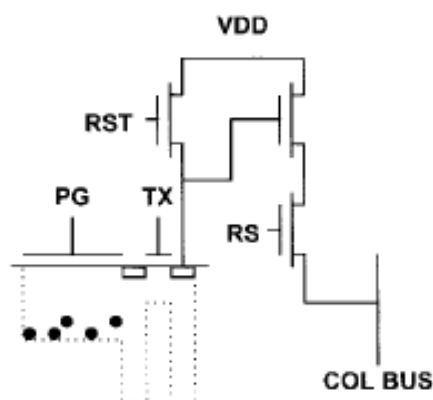


Figure 6 4T Photogate APS [1]

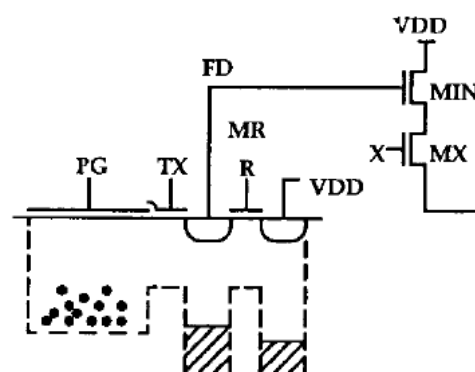


Figure 7 4T Photodiode APS [8]

capacitance when the TX transistor is switched on after which the same functioning of the 3T pixel follows. The structure is shown in Figure 6.

A photodiode version of this structure was designed in 1997 [8]. This structure makes use of a pinned photodiode in place of the photogate structure as shown in Figure 7. The pinned photodiode has the n-layer pinned between the p- substrate and a p+ layer. This fully depletes the n region and reduces dark current. The main advantage of the 4T structure is the ability to perform correlated double sampling by measuring the RST voltage and signal voltage separately and taking the difference between the two. This suppresses reset noise,  $1/f$  noise and FPN. The lower capacitance of the floating diffusion node also improves the conversion gain

( $Q_{sig}/C$ ). Lower fill factor and complicated, expensive manufacturing process are the disadvantages of this architecture [7].

### 1.3 Operation of a CMOS Image Sensor.

CMOS image sensors which were compact and more power-efficient than CCD image sensors first surpassed, then replaced CCD image sensors in the area of high-speed imaging [9]. The column parallel readout capabilities of CIS gave it the natural advantage over CCD-IS in this area. Additionally, smearing and blooming which are problems in high-speed CCD-IS are not noticeable in CIS. The operation of a high-speed CIS designed in [10] is explained in this section. Figure 8 represents the block diagram of the entire CIS system.

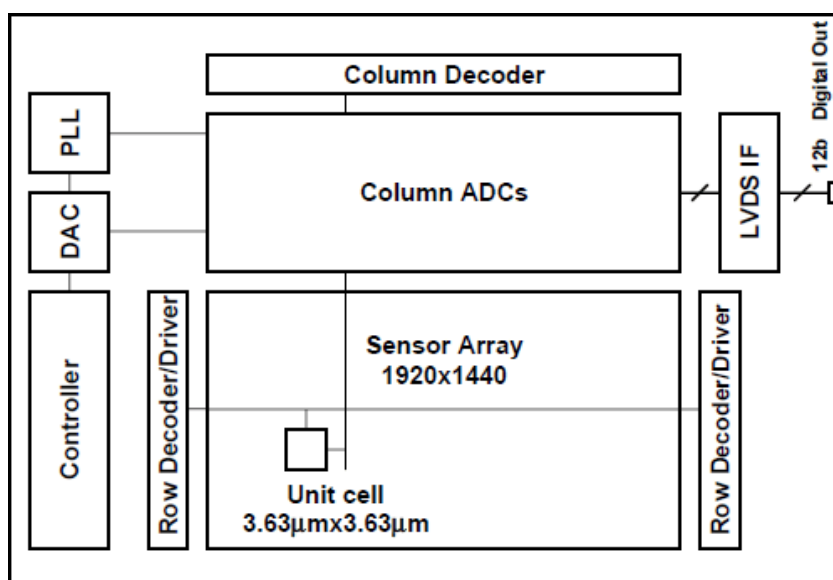


Figure 8 Block diagram of the whole system [10]

The main parts of the CIS are 1) pixel array; 2) row decoders/drivers; 3) column parallel ADCs; 4) a ramp generator with n-bit accuracy for the n-bit column ADCs; 5) n-bit LVDS interface. A master clock operates the PLL and controller in the CIS, while a higher frequency clock generated by the PLL operates the column ADCs, ramp DAC and LVDS interface. A block diagram of the CIS is shown in Figure 8. In the conventional 4T pixel, three control signals  $\Phi_T$ ,  $\Phi_R$ ,  $\Phi_S$  are required for its operation. These signals are controlled by the row decoder block.

The column ADCs have parallel blocks of comparators and counters. The comparators are driven by the pixel outputs and the common ramp generator circuit. The output of the comparator is connected to the counters. The counters perform A/D conversion by counting the clocks it takes for the ramp to cross the pixel signal level and trip the comparator.

Ripple counters are mostly used for this purpose as they are asynchronous counters that

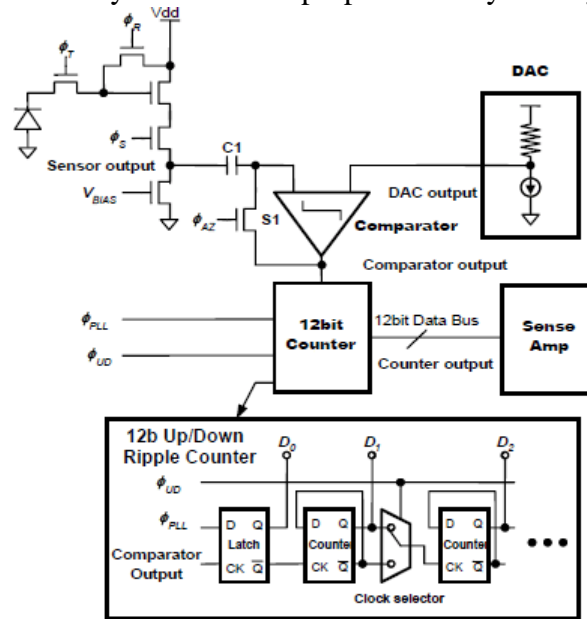


Figure 9 Dual CDS architecture [10]

do not need to sync with high-speed clocks. Digital CDS is performed at the counter by down counting during the reset phase and up counting during the signal phase. Subtracting the two signals would correct A/D conversion errors coming from clock skew, comparator delay and counter delay. Auto-zeroing of the comparator cancels offset error and  $kT/C$  noise. The dual CDS architecture is shown in Figure 9.

The CIS goes through the following operating sequence as shown in Figure 10. 1) A row of pixels is selected and reset using  $\Phi_S$ ,  $\Phi_R$ , and stored at capacitor  $C1$  of the comparator. 2) The signal  $\Phi_{AZ}$  performs auto-zero of the comparator to cancel offset and noise. 3) The comparator changes output once  $\Phi_{AZ}$  goes low and starts the down count which stops when the ramp signal reaches the signal level at the other input. During this period, the photodiode integrates the signal. 4)  $\Phi_T$  is high to transfer the accumulated charges to the floating diffusion node which is reflected as voltage at the pixel output line. The counter is also set in

the up count mode by  $\Phi_{UD}$  going high. 5) The up count starts when the ramp starts to go down again and outputs the noise-free signal value by subtracting the down-counted reset value from the signal value. The final digital value is transferred to the column latches in each counter for horizontal transfer. This completes the conversion of one row of pixels and the same steps are continued until all rows are read out.

#### 1.4 A/D Converters in CIS

The different ADCs that can be used in the column-parallel ADC for CIS include

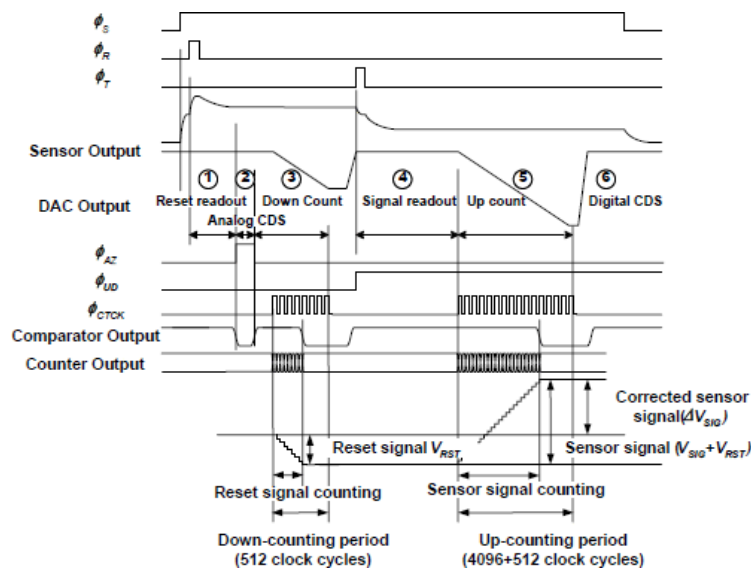


Figure 10 Timing diagram for the operation sequence [10]

successive approximation ADC (SAR), a cyclic ADC and a single-slope ADC (SS-ADC). Large area occupied by the capacitor DAC in SAR ADC is a drawback when high resolution ADCs are required. Though cyclic ADCs can operate at high speeds, they consume high power. The most widely used architecture for the column parallel ADCs in CIS is the single-slope ADC (SS-ADC). They have been mostly preferred for offering good linearity and simplicity at an average power consumption and area. But the biggest drawback is its exponentially increasing conversion time with increase in bit resolution. A figure of merit study taking into consideration power, area, dynamic range, and conversion time shows that SS-ADC offers the best balance of all these characteristics [11]. This justifies the extensive use of SS-ADCs in CIS. A critical block that affects the linearity, FPN and yield characteristics of the



SS-ADC is the ramp generator. The ramp generator needs to have good driving capabilities and fast settling as it drives the comparators of all the column ADCs in the CIS. Finally, excellent linearity is required to prevent INL and DNL errors in the ADC. The next chapter talks about the different ramp generators or DACs that can be used for the SS-ADC.

## 2 DIGITAL-TO-ANALOG CONVERTERS IN CIS

Digital-to-analog convertors are an important block in ADC architectures such as flash ADC, SAR ADC, pipeline ADC and delta sigma ADC. They are used in a feedback loop in most architectures to compare an ideal analog signal to the sampled input signal and provide the quantization error between the two. The final value is obtained when the ADC has output a value corresponding to the input signal within  $\pm 0.5$  LSB of quantization error.

In SS-ADC, ramp generators play an important role in determining linearity and static characteristics of the ADC. The commonly used DACs are flash resistive DAC, capacitor DAC and current-steering DACs.

### 2.1 Flash Resistive DAC

The flash resistive DAC in [12] uses a string of resistors with parallel switches and a tail current source as shown in Figure 11. A constant current flows through this resistor string.

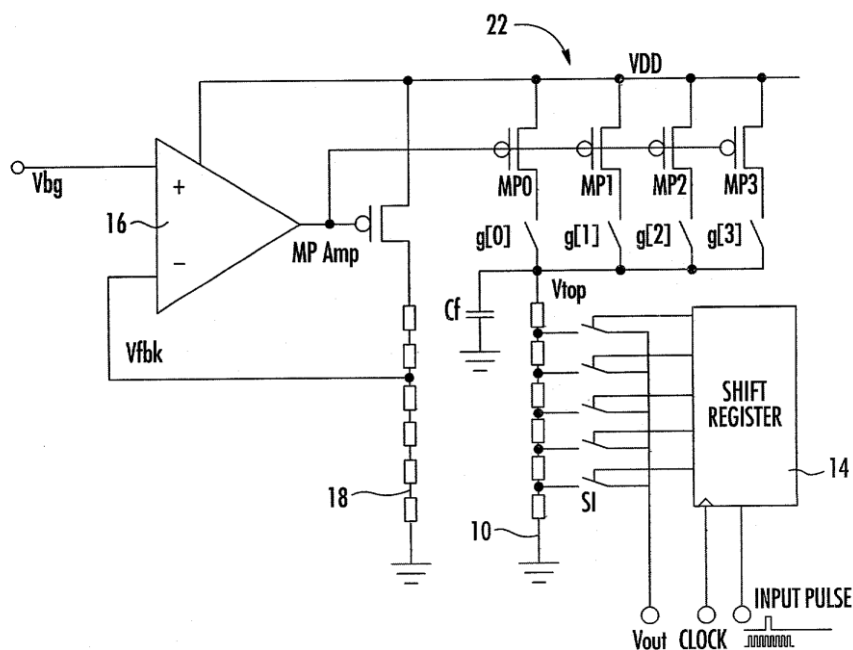


Figure 11 Flash Resistive DAC [13]

The switches are closed and opened one at a time by a control block to control the number of resistor units across which  $V_{out}$  is connected. This approach offers guaranteed monotonicity and has row-wise noise due to less power supply and temperature sensitivity. A buffer would

be required to prevent kickback noise from the comparator into the ramp output. However, scaling of this DAC beyond ten bits is hard due to an exponential increase in resistors and control logic circuit, thereby occupying lot of area. Another disadvantage is that its linearity depends greatly on the matching of resistors which also prevents scaling beyond ten bits due to increased mismatch.

## 2.2 Capacitive DAC

The capacitive DAC in [14] uses an array of  $2^N$  capacitors for an n-bit resolution ramp.

The capacitive DAC is shown in Figure 12.

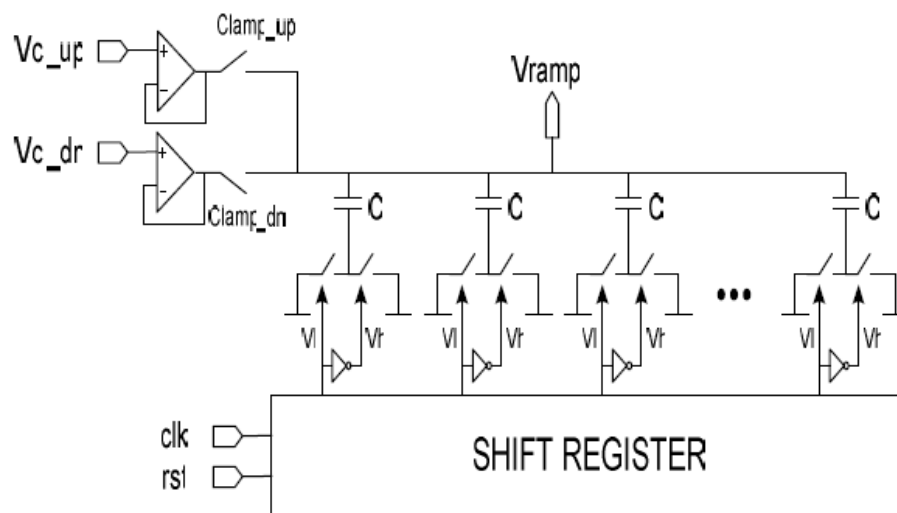


Figure 12 Capacitive DAC [14]

The top plates of the capacitors are connected and provides the output ramp voltage. The bottom plate of the capacitors is switched between a high voltage ( $V_h$ ) and a low voltage ( $V_l$ ) by a serial shift register. The serial register shifts the switches one after the other with every rising edge in one direction  $V_h$  or  $V_l$  depending on the ramp up or ramp down requirement. An advantage of this DAC is that the kickback noise from the column comparators is very small because of the large array of capacitors in the DAC. Thus, it does not require an output buffer like the flash resistive DAC. However, it requires two drivers for the  $V_{clamp\_up}$  and  $V_{clamp\_dn}$  which set the start voltage of the ramp during ramp up and ramp down respectively. A buffer is also needed between  $V_h$  and the bottom plates but not required for  $V_l$  as this voltage is mostly

ground. Scaling to higher resolution is also a problem here as seen in the resistive DAC due to the large array of capacitors added with each bit which consumes area. The drivers also would need to be more capable of driving a larger capacitive load which would consume more power.

### 2.3 Current-Steering DAC

Current-steering DACs (CS-DAC) are the preferred choice of ramp generators in top imaging industries like Sony [10], [15], [16], [17]. A basic representation of the current-steering DAC is shown in Figure 13.

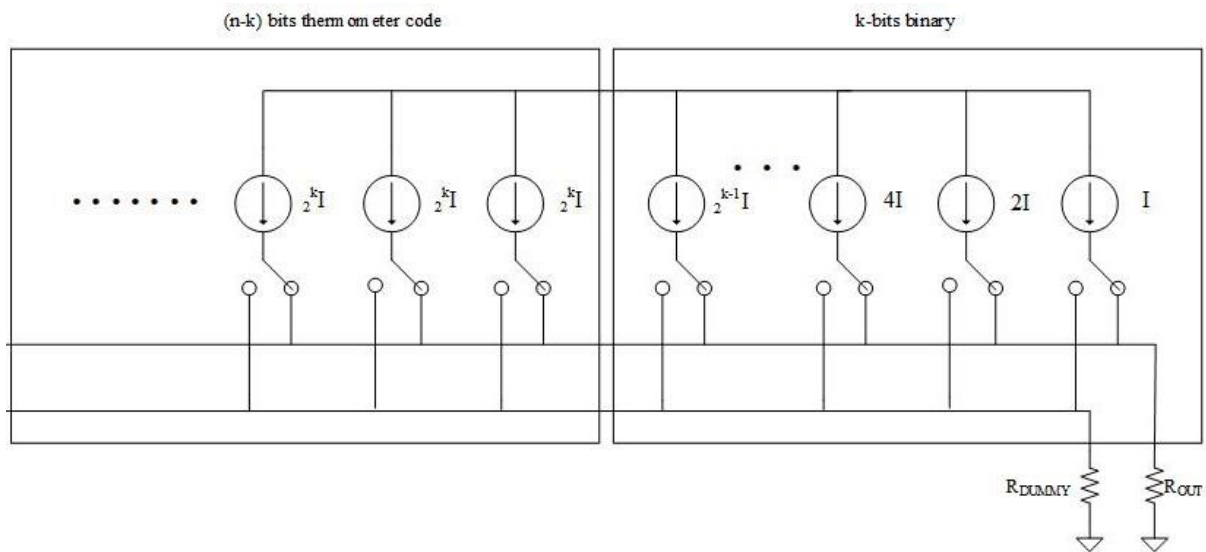


Figure 13 n-bit Current steering DAC

A segmented architecture for the DAC is preferred to avoid glitches that come from non-monotonic jumps in binary weighted DAC during a major carry transition. Using thermometer coding for the higher few MSBs of the DAC mitigates these glitches by turning on just one extra LSB cell during these transitions in comparison to turning off a group of cells and switching on one. A single current cell of the current-steering DAC in Figure 14 is typically made of a differential input pair with tail cascode current sources. The currents are steered towards either of the two inputs pairs depending on the digital signal input for the cell.

The total current  $I_{out}$  and  $\overline{I_{out}}$  are pushed into two resistors  $R_{out}$  and  $R_{dummy}$ . The ramp voltage is obtained by increasing the current across  $R_{out}$ .

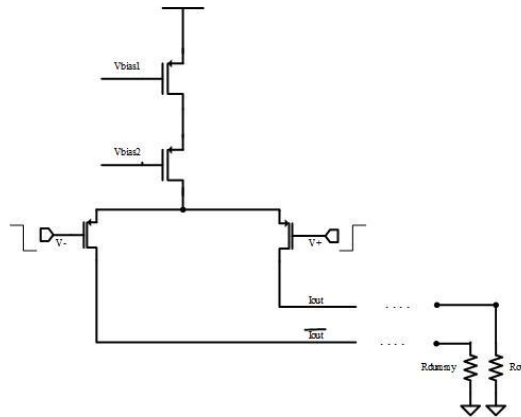


Figure 14 Single current cell in CS-DAC

It is important to note that  $R_{out}$  and  $R_{dummy}$  should have low resistance values of orders less than the total group of unit current cells in parallel that would appear in parallel when all unit current cells are on. Because of this, current in the order of mA are required to flow across  $R_{out}$  to output considerable ramp voltages in the range of 1.4 V.

A power consumption chart from [17] in Figure 15 shows a 4-channel slope DAC consuming a power of almost 800 mW. Thus, for a single channel with a 2.8 V supply, the

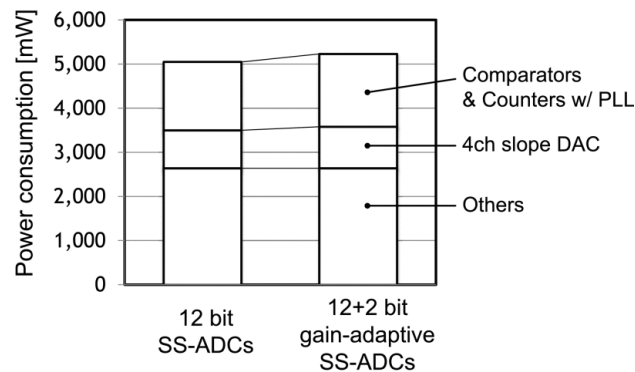


Figure 15 Power consumption of 4ch DAC in [17]

current consumption in a single DAC would be 71.43 mA. In order to reduce the power consumption of the ramp generator used in SS-ADC, the Capacitive Transimpedance Amplifier DAC (CTIA DAC) is introduced in the next chapter.

### 3 CAPACITIVE TRANSIMPEDANCE AMPLIFIER DAC

#### 3.1 Overview

The Capacitive Transimpedance Amplifier DAC (CTIA DAC) is the proposed low-power solution to the current-steering DAC which is the commonly used ramp generator used in SS-ADCs. In contrast to the DACs explained in the previous chapter, the CTIA DAC is a continuous ramp generator. It requires the blocks that are used in the CS-DAC such as the bandgap reference and current regulator along with the integrator. In addition to this a multiplexer is required to shift between the DC voltage levels that are driven by the DAC before the ramp phase for linearity.

A simple schematic representation of this DAC is shown Figure 16. This DAC simply functions by flowing a constant DC current ( $I_c$ ) into a feedback capacitor ( $C_{fb}$ ) across an amplifier which integrates produces a voltage ramp output ( $V_{ramp}$ ). The switch in parallel to  $C_{fb}$  puts the amplifier in unity gain feedback when required to transfer the desired DC voltage levels from the positive terminal to the output.

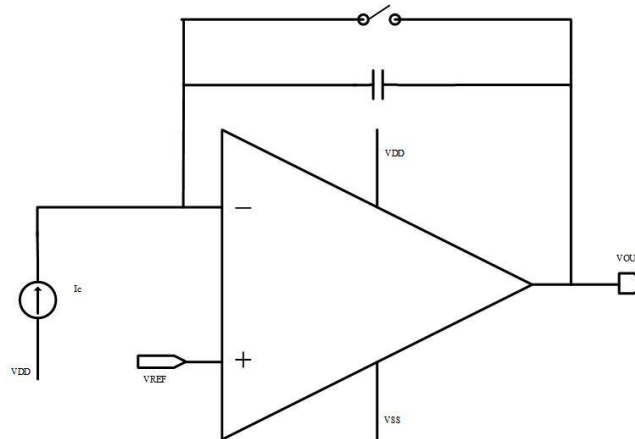


Figure 16 Capacitive Transimpedance Amplifier DAC

The bandgap reference and the current regulator are required to generate the two inputs of the amplifier here. The positive input reference voltage ( $V_{ref}$ ) comes from the bandgap reference and the input current ( $I_c$ ) comes from the current regulator which also takes its reference voltage from the bandgap reference circuit.

The circuit is capable of driving DC voltages that are required before the ramp phase as a step to improve linearity. A DC voltage higher than the start voltage of the ramp, gives the amplifier's operating points enough time to settle before reaching the start voltage when the feedback switch is opened. The signal from the pixel is compared to this ramp in a comparator which trips and stops the digital counter in the SS-ADC when the ramp goes below the signal level.

The output of the integrator during its ramp phase is given by (3.1).

$$V_{ramp} = V_{ref} - \frac{1}{C_{fb}} \int_0^t I_c dt \quad (3.1)$$

The slope requirement of this ramp is determined by the resolution requirement of the ADC. For a set counter clock frequency, a high slope ramp would lead to a lower resolution owing to a bigger voltage change between clock cycles and a low slope would give a higher resolution because of smaller voltage steps between each clock sample. A programmable slope can also be implemented by programming the current or having parallel capacitors in feedback with switches.

From (3.1) the slope of the  $V_{ramp}$  can be written as

$$\frac{dV_{ramp}}{dt} = - \frac{I_c}{C_{fb}} \quad (3.2)$$

From (3.2), it is clear that, the slope of this ramp can be set using  $I_c$  and  $C_{fb}$ . The feedback capacitor in this design can be chosen by doing a noise analysis of the integrator which is shown later in Section (4.6).

### 3.2 Rail-to-Rail Amplifier

The amplifier is the main block of the integrator. The amplifier holds the input terminals at the desired reference voltage and allows the output voltage of the integrator to decrease with the input current through  $C_{fb}$ . An op-amp with a high gain and rail-to-rail output is required for good linearity and to prevent the op amp from saturating when approaching either rail. For this

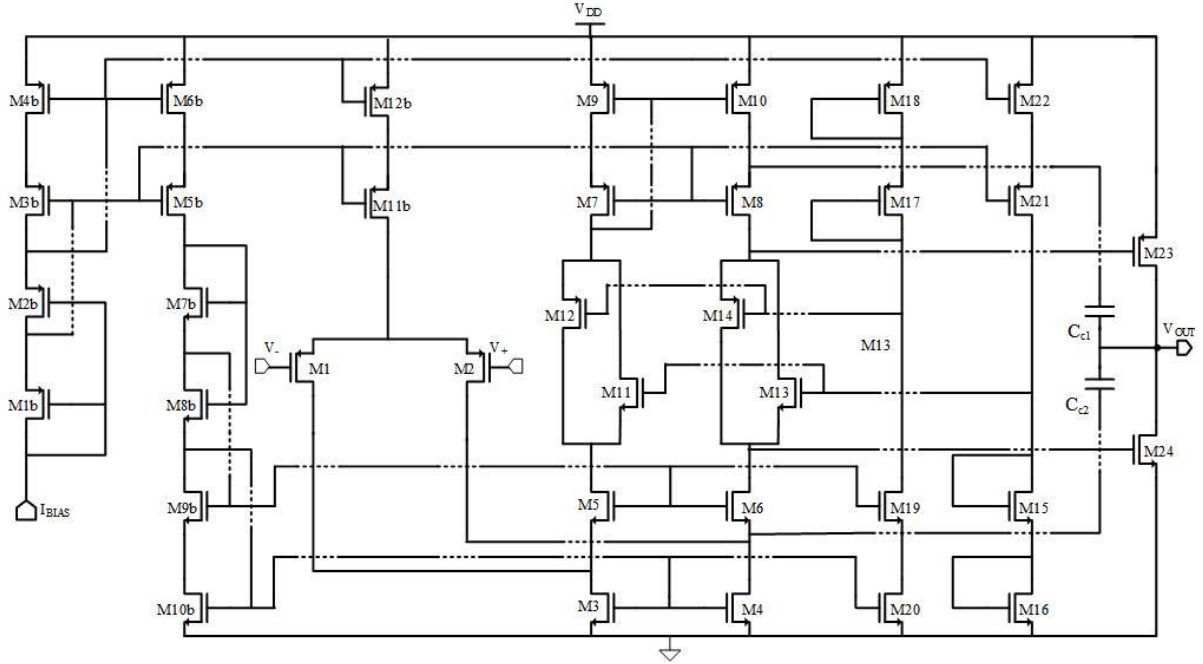


Figure 17 Rail-to-rail amplifier

reason, a two-stage amplifier with a folded cascode first stage and a class AB output stage architecture is chosen from [18]. The schematic of the rail-to-rail output amplifier is shown in Figure 17.

The DC bias for the class AB output stage is obtained from the two head-to-tail connected transistors M13 and M14. The gates of these transistors are biased by stacked diode transistors M15, M16, M17 and M18. The translinear loops formed by M15, M16, M13, M24 and M17, M18, M14, M23 determine the quiescent current in the output stage.

The impedance across  $V_{g23}$  and  $V_{g24}$  looking into M13 and M14 is given by

$$Z_{13,14} = \frac{V_{g23} - V_{g24}}{gm_{14}V_{g23} - gm_{13}V_{g24}} \quad (3.3)$$



From (3.3), it is clear that this impedance can be kept low by designing M13, M14 to have their transconductances close to each other. It is called a floating voltage source because of its low impedance with respect to the high impedance of the cascode stage and the gates of the output transistors. These transistors prevent either of the output transistors from going into cutoff when the other transistor is driven strongly. Another highlight of this implementation is that it uses the same bias current as that of the folded cascode summing circuit to generate the dc voltage for the output stage. A separate bias network for this control would contribute to extra noise and offset. Because of the simple two-stage topology, Miller compensation is sufficient to stabilize the amplifier. In this design indirect Miller compensation is done to stabilize the amplifier with a lower capacitor. This saves some area on the chip.

The small-signal model of the differential half-circuit is shown in Figure 18. The compensation capacitance  $C_c$  in the model represents  $C_{C2}$ , which is the compensation capacitor in the considered half-circuit and is always designed equal to  $C_{C1}$ .

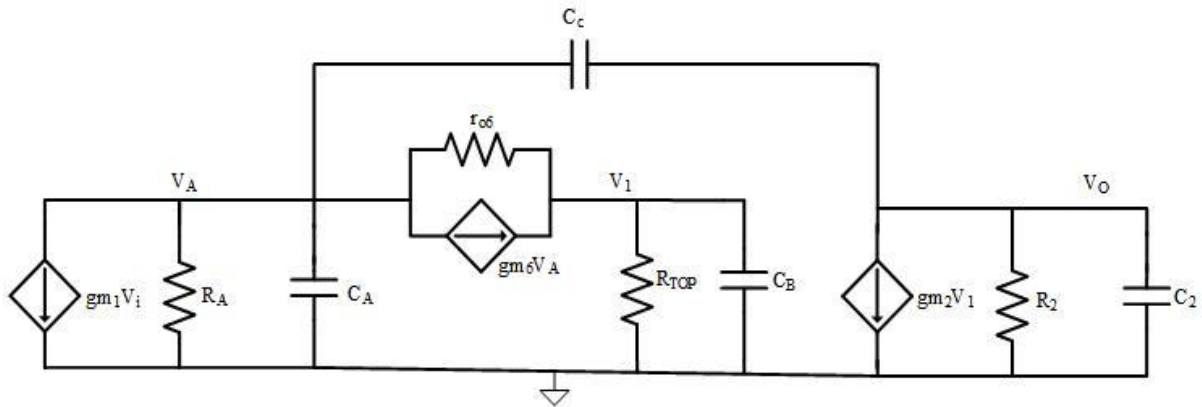


Figure 18 Small-signal model of the rail-to-rail amplifier

$$R_A = r_{o1} || r_{o4} \quad (3.4)$$

$$R_2 = r_{o24} || r_{o25} \quad (3.5)$$

$$R_{top} = r_{o8}(1 + gm_8 r_{o10}) \quad (3.6)$$

$$C_A = C_{db1} + C_{db4} + C_{gs6} \quad (3.7)$$

$$C_B = C_{db8} + C_{db6} + C_{gs25} \quad (3.8)$$

Applying nodal analysis on the model in Figure 18 gives us the following equations.

$$gm_1 v_i + \frac{V_A}{R_A} + V_A s C_A + \frac{V_A}{r_{o6}} + gm_6 V_A - \frac{V_1}{r_{o6}} + V_A s C_c + -V_o s C_c = 0 \quad (3.9)$$

$$\frac{V_1}{R_{top}} - \frac{V_A}{r_{o6}} - gm_6 V_A + \frac{V_1}{r_{o6}} + V_1 s C_B = 0 \quad (3.10)$$

$$V_o s C_c + \frac{V_o}{R_2} + V_o s C_2 - V_A s C_c + gm_2 V_1 = 0 \quad (3.11)$$

Solving these equations simultaneously gives the following transfer function.

$$\frac{V_o}{V_i} = \left( \frac{a_o + a_1 s + a_2 s^2}{b_o + b_1 s + b_2 s^2 + b_3 s^3} \right) \quad (3.12)$$

The transfer function coefficients are:

$$a_o = gm_1 gm_2 gm_6 R_{top} R_A R_2 r_{o6} \quad (3.13)$$

$$a_1 = -gm_1 R_A R_2 (R_{top} + r_{o6}) C_c \approx -gm_1 R_A R_2 R_{top} C_c \quad (3.14)$$

$$a_2 = -gm_1 R_A R_2 R_{top} r_{o6} C_c C_B \quad (3.15)$$

$$b_o = R_A + R_{top} + r_{o6} + gm_6 R_A r_{o6} \approx gm_6 R_A r_{o6} \quad (3.16)$$

$$\begin{aligned} b_2 = & R_2 R_A R_{top} (C_2 C_A + C_2 C_B + C_2 C_c + C_A C_c + C_B C_c) \\ & + R_2 R_A r_{o6} (C_2 C_A + C_2 C_c + C_A C_c) \\ & + R_2 R_{top} r_{o6} (C_2 C_B + C_B C_c) + R_A R_{top} r_{o6} (C_A C_B + C_B C_c) \\ & + R_{top} R_A R_2 r_{o6} gm_6 (C_2 C_B + C_B C_c) \\ & \approx R_{top} R_A R_2 r_{o6} gm_6 C_B (C_2 + C_c) \end{aligned} \quad (3.17)$$

$$b_3 = R_{top} R_A R_2 r_{o6} (C_A C_B C_2 + C_2 C_b C_c + C_a C_b C_c) \quad (3.18)$$

From (3.12), the poles ( $p1, p2$ ) and zero ( $z1$ ) of the transfer function are approximately written

as,

$$z_1 \approx -\frac{a_o}{a_1} = -\frac{gm_2 gm_6 r_{o6}}{C_c} \quad (3.19)$$

For  $p1 \gg p2, p3$

$$p_1 \approx -\frac{b_o}{b_1} = -\frac{1}{gm_2 R_{top} R_2 C_c} \quad (3.20)$$

$$p_2 \approx -\frac{b_1}{b_2} = -\frac{gm_2 C_c}{C_B(C_2 + C_c)} \approx -\frac{gm_2 C_c}{C_B(C_L)} \quad (3.21)$$

(3.21) shows that indirect compensation pushes the second pole out by a factor of  $C_c/C_L$  compared to direct compensation. Thus, an improved phase margin can be achieved with a smaller compensation capacitor.

### 3.3 Biasing Circuit – Ssooch Cascode Current Mirror

A biasing circuit is needed to bias the gates of the NMOS and PMOS cascode transistors in the amplifier. The circuit in Figure 19, referred to as the Ssooch cascode current mirror [19], is used as the biasing circuit for the op amp. The advantage of using this circuit is that it biases the gates of the cascode transistors in the current mirror at  $V_t + 2V_{ov}$  as compared to  $2V_t + 2V_{ov}$  in the case of a simple current mirror bias. This improves how low  $V_{out}$  can go before M2 goes out of saturation. Additionally, using a MOSFET in triode in place of a resistor, helps to track variations that a simple resistor is not capable of performing.

In this circuit, M6 forces M5 to operate in the triode region and drop the required voltage of  $V_{ov}$  across its drain and source.

The current through the bias stage is

$$I_6 = \frac{k' W}{2 L_6} (V_{GS6} - V_t)^2 \quad (3.22)$$

$$I_5 = \frac{k' W}{2 L_5} (2(V_{GS6} - V_t)V_{DS5} - (V_{DS5})^2) \quad (3.23)$$

Due to the constraint imposed by M6,

$$V_{DS5} = V_{ov} \quad (3.24)$$

$$V_{GS5} = V_{GS6} + V_{DS5} = V_t + 2V_{ov} \quad (3.25)$$

With M6 in saturation,

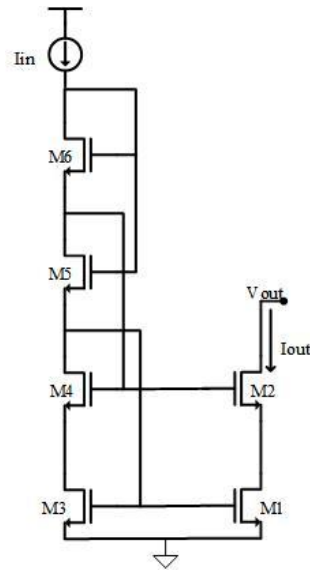


Figure 19 Sooch cascode bias circuit

Equating (3.22) to (3.23) and using (3.24),( 3.25)

$$\frac{k' W}{2 L_6} (V_{ov})^2 = \frac{k' W}{2 L_5} (2(2V_{ov})V_{ov} - (V_{ov})^2) \quad (3.26)$$

Thus, the required design ratio for M5 and M6 is given by,

$$\left(\frac{W}{L}\right)_5 = \frac{1}{3} \left(\frac{W}{L}\right)_6 \quad (3.27)$$

This gives the required voltage difference of  $V_{ov}$  between the gates of the mirror and the cascode transistors. This completes the schematic of the rail-to-rail amplifier.

### 3.4 Current Regulator

The CTIA DAC requires a robust input current for integration and bias current for the rail-to-rail amplifier. For this purpose, a current regulator is designed as shown in Figure 20. The circuit has an amplifier in negative feedback with a resistor and a NMOS pass element (NM<sub>p</sub>). The error amplifier with the DC voltage ( $V_{DC}$ ) at its positive terminal forces the voltage across R<sub>1</sub> to be  $V_{DC}$  and sets the required current in that branch. The output stage uses NMOS or PMOS pass transistors depending on circuit requirements.

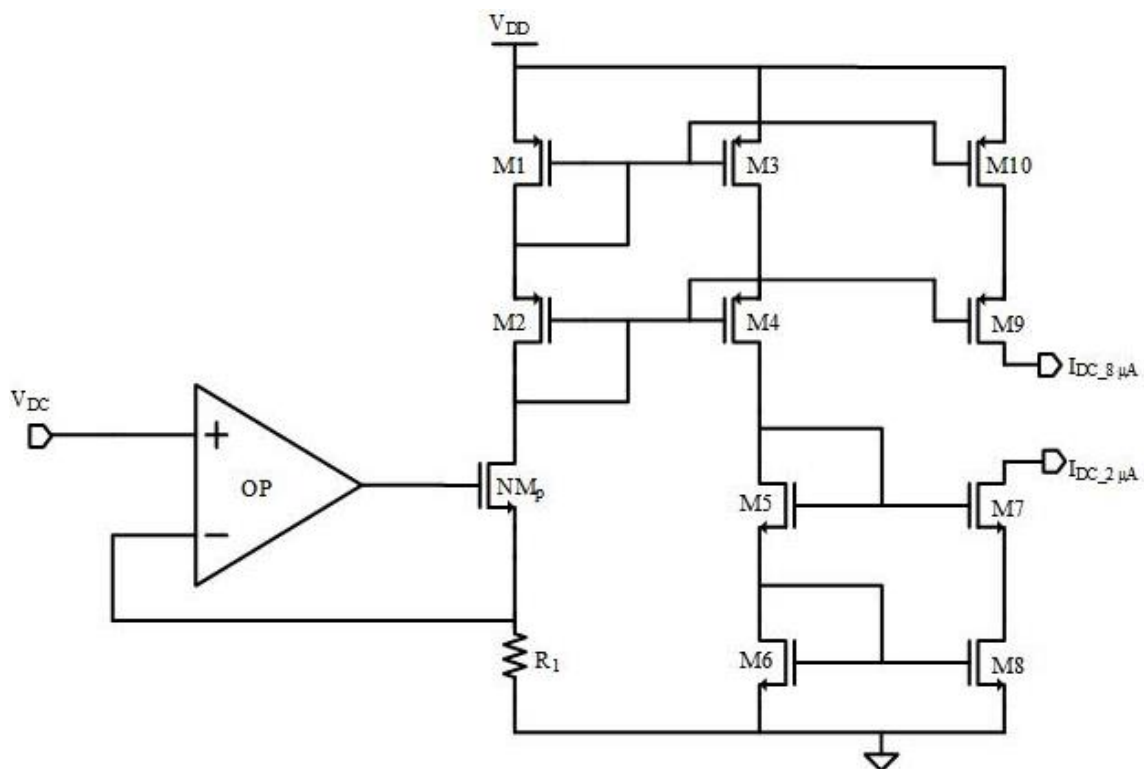


Figure 20 Current regulator

A PMOS pass transistor which is typically connected in a common source configuration in this circuit would contribute to the loop gain of the regulator and also have a lower dropout voltage requirement of just  $V_{OV}$  compared to an NMOS. But its downside is that it's harder to compensate for stability. An NMOS pass transistor, on the other hand, which is connected in a common drain configuration does not contribute to loop gain, but is easier to compensate for stability. The usual problem of higher dropout voltage requirement coming from the output stage of the amplifier,  $V_{ov6}(OP) + V_{gs}(NM_p)$  is not faced here because the op-amp is at a much

higher supply voltage than the drain of the NMOS pass transistor. Thus, an NMOS pass transistor is selected here.

The error amplifier in this block is a simple two-stage class A amplifier with Miller compensation as shown in Figure 21. A PMOS differential pair is used in this design to support input voltages of 1.2 V and below. The bias current and reference voltage for this amplifier come from the bandgap reference block.

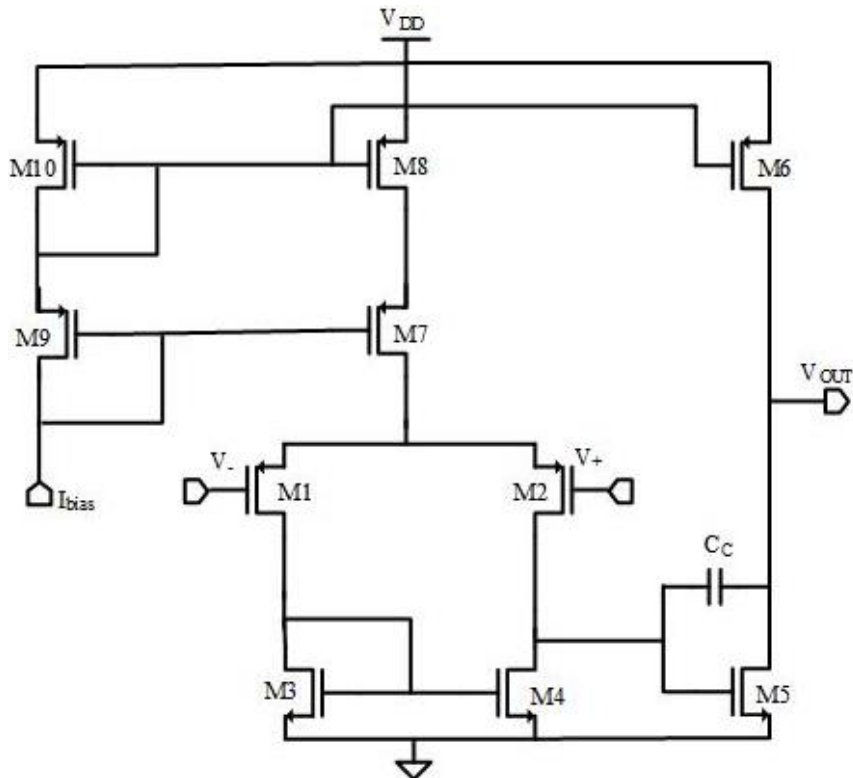


Figure 21 Simple two-stage OTA

The current regulator circuit is completed by using cascoded current mirrors to mirror this current to produce a 2  $\mu$ A current sink for the integrator amplifier and an 8  $\mu$ A current source as input current for the integrator. A wide swing current mirror is not implemented here since the DAC input and the biasing circuit of the transimpedance amplifier do not have large voltage swings.

### 3.5 Banba Bandgap Reference

A precise, stable and temperature-independent reference voltage is needed for the previous two blocks in this chapter. A bias current source is also required by the two-stage amplifiers used in the current regulator and buffer. This is accomplished on chip, using a bandgap reference circuit [20]. These circuits output a constant voltage or current reference

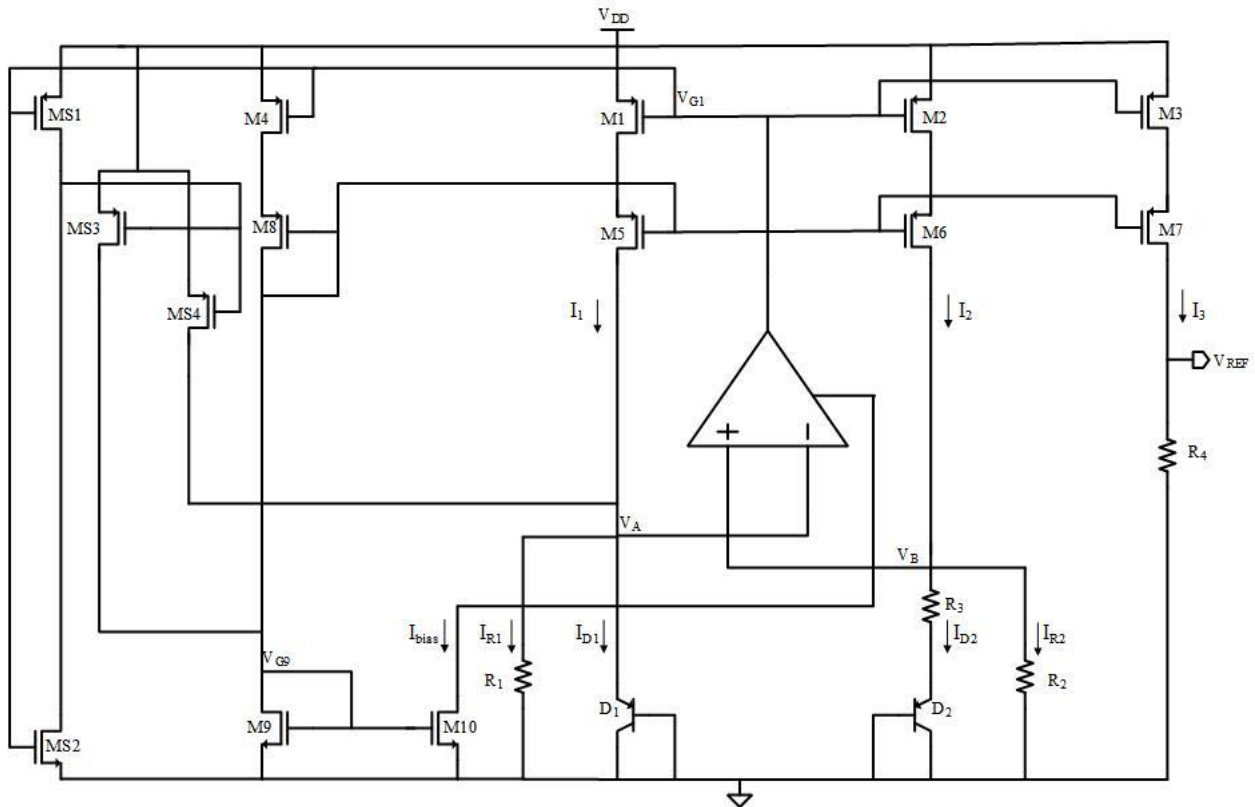


Figure 22 Bandgap reference circuit by H. Banba [20]

that is robust against voltage and temperature variations. However, it is not robust against process variations and often requires calibration to achieve low process variations. The architecture used for this purpose in Figure 22 is referred to as the Banba bandgap reference circuit.

This current-mode reference circuit generates two currents: one proportional to temperature and the other complementary to temperature. Resistor ratios are used to control the sensitivity of the final reference voltage obtained by forcing this current to flow through an output resistor.

The circuit is comprised of an op-amp, resistors, diode-connected BJTs and MOSFETs. Two BJT diodes D1 and D2 are set up in parallel branches with the area of D2 ( $A_2$ ) sized  $N$  times that of D1 ( $A_1$ ).

The current through a diode is given by

$$I_D = I_S \cdot \left( \exp\left(\frac{V_f}{V_T}\right) - 1 \right) \quad (3.28)$$

$$\cong I_S \cdot \exp\left(\frac{V_f}{V_T}\right); \quad V_f \gg V_T \quad (3.29)$$

$$V_f = V_T \cdot \ln\left(\frac{I_D}{I_S}\right) \quad (3.30)$$

$V_f$  is complimentary to absolute temperature (CTAT) because of the stronger temperature dependence in reverse saturation current ( $I_S$ ) compared to the thermal voltage ( $V_T$ ).

The feedback network involving the op-amp and the current mirror transistors ensures that the same current  $I_1 = I_2$  flows through both M1 and M2 in Figure 22.

Hence,

$$\frac{V_A}{R_1} + I_{D1} = \frac{V_B}{R_2} + I_{D2} \quad (3.31)$$

Since  $R_1 = R_2$  and  $V_A = V_B$ ,

$$I_{D1} = I_{D2} \quad (3.32)$$

Since the area  $A_2 = N \cdot A_1$ ,

$$I_{D1} \cong I_S \cdot \exp\left(\frac{V_{f1}}{V_T}\right) \quad (3.33)$$

$$I_{D2} \cong N \cdot I_S \cdot \exp\left(\frac{V_{f2}}{V_T}\right) \quad (3.34)$$

Rearranging (3.33) and (3.34) for  $V_{f1}$  and  $V_{f2}$ , and subtracting them gives,

$$\Delta V_f = V_{f1} - V_{f2} = V_T \cdot \ln(N) \quad (3.35)$$

where  $V_{f1}$  and  $V_{f2}$  are the voltages at the emitters of D1 and D2 respectively.



This voltage difference is proportional to absolute temperature (PTAT) due to the temperature dependence of  $V_T (=kT/q)$ . This voltage drop is obtained across transistor  $R_3$  which controls how much current flows through these diodes.

$$I_{D1} = I_{D2} = \frac{V_T \cdot \ln(N)}{R_3} \quad (3.36)$$

Hence,

$$I_1 = I_2 = I_3 = \frac{\Delta V_f}{R_3} + \frac{V_{f1}}{R_1} \quad (3.37)$$

This current  $I_3$ , flowing through  $R_4$  produces the required reference voltage given by

$$V_{ref} = I_3 R_4 = R_4 \cdot \frac{\Delta V_f}{R_3} + R_4 \cdot \frac{V_{f1}}{R_1} \quad (3.38)$$

In this design, the resistance  $R_4$  is split into three individual resistors to obtain three DC voltages required by the DAC during different phases. The lowest voltage (1.1 V) is also used as the reference voltage for the current regulator.

The op-amp designed here is the same two-stage class A amplifier as the one in the current regulator and shown in Figure 21. The current required to bias this amplifier is obtained by mirroring the current from M1, M2 to M4 and back into the amplifier as the bias current through M10. This gate bias voltage from M9 is taken out of the block to be mirrored and supply bias currents for buffers in the DAC and op-amp in the current regulator. Cascode transistors are added to the bandgap core current mirrors to allow better mirroring of current to the output branch which can have a different  $V_{DS}$  across M3 depending on  $V_{ref}$  required. Another advantage of using cascode current mirrors is an improved PSRR performance by avoiding coupling from the supply and the op-amp to  $V_{ref}$  through parasitic capacitance of M3.

### Startup Issue

A startup issue occurs in this circuit when the positive and negative inputs of the op-amp ( $V_A$  &  $V_B$ ) in the BGR are held at a zero-voltage steady state. At this state, no current flows

in the circuit. Hence, an external circuit is required to just move the BGR out of this undesired steady state without affecting its operation after startup. The startup circuit is made up of a

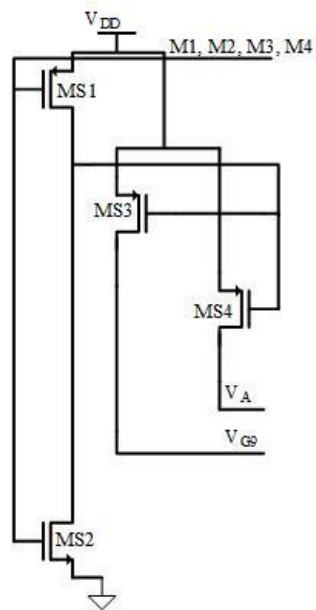


Figure 23 Startup circuit for the Bandgap Reference

wide PMOS MS1, a long NMOS MS2 and two more PMOS transistors MS3 and MS4 as shown in Figure 23.

In the undesired steady state, the gates of all the PMOS and NMOS devices in the BGR are at  $V_{DD}$  and  $V_{SS}$ , respectively. Since the gate of the startup circuit NMOS transistor MS2 is connected to the gates of M1, M2, M3 and M4 which are at  $V_{DD}$  in this undesired state, it switches on. However, the gate of PMOS MS1 is also at  $V_{DD}$  and wants to stay off. This moves the drain of MS2 down to limit the current. The gates of PMOS MS3, MS4 which are driven by this drain are switched on because of this and pull the gates of NMOS self-bias circuit (M9, M10) and  $V_A$  up. This starts the flow of current through the BGR circuit. Once all nodes are restored to their necessary operating points, MS1 starts conducting and pulls its drain back up which turns off MS3, MS4. This disconnects the startup circuit from the BGR after startup.

### 3.6 Analog Switch and Multiplexer

The analog switch required for the integrator is implemented using a transmission gate switch as shown in Figure 24.

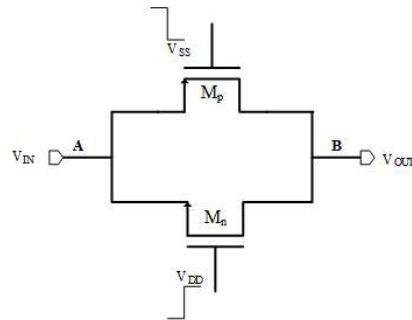


Figure 24 Transmission Gate Switch

This switch is used instead of a NMOS- or PMOS-only switch because it offers a much lower variation of  $R_{on}$  with respect to  $V_{in}$  as compared to a NMOS or PMOS switch. It also cancels charge injection when sized properly. Charge injection cancellation can be achieved by sizing the switch for a given input voltage wherever possible, by equating the channel charges from both MOSFETs. Here we have,

$$W_n \cdot L_n \cdot C_{ox} (V_{DD} - V_{in} - V_{tn}) = W_p L_p C_{ox} (V_{in} - |V_{tp}|) \quad (3.39)$$

An analog MUX is used in this DAC to switch between three different reference voltage outputs that come from the BGR as required by the integrator before the ramp phase. The circuit

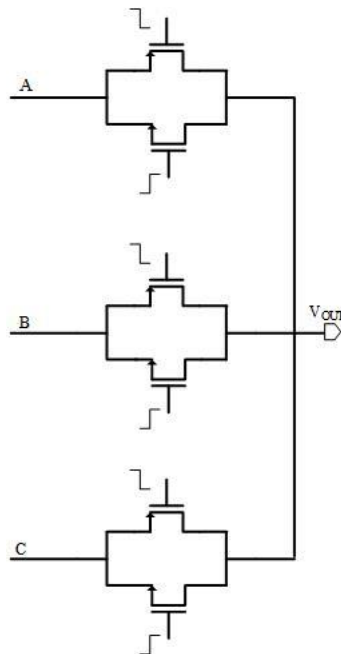


Figure 25 Analog MUX

is implemented using the same transmission gate switches shown in Figure 24. The 3x1 MUX circuit is shown in Figure 25.

The switches in the MUX are controlled by signals that determine the output of the MUX. A buffer using the same two-stage amplifier as in the BGR and current regulator is used at the output of the MUX to prevent the high capacitive loading that comes from the large input transistors of the integrator.

## 4 DESIGN APPROACH AND RESULTS

### 4.1 $g_m/I_d$ Design Methodology

The typical way of designing circuits based on strong inversion MOSFET equations and overdrive voltage ( $V_{ov}$ ) do not hold valid when all the transistors are not in strong inversion. In the design of any analog circuit for a given specification it is difficult to maintain strong inversion while still keeping the transistors in saturation. This would give discrepancies to what is expected from hand calculations.

The  $g_m/I_d$  methodology takes into consideration the transconductance efficiency of a transistor, which quantifies the ability of a transistor to translate a current into an equivalent transconductance. Studying the different intrinsic characteristics of a transistor with respect to its  $g_m/I_d$  parameter allows efficient design of circuits.

$$\frac{g_m}{I_D} = \frac{1}{I_D} \frac{\partial I_D}{\partial V_{GS}} = \frac{\partial(\ln I_D)}{\partial V_{GS}} = \frac{\partial \left\{ \ln \left[ \frac{I_D}{\frac{W}{L}} \right] \right\}}{\partial V_{GS}} \quad (4.1)$$

This term is maximum in weak inversion where  $I_D$  has an exponential relationship with  $V_{GS}$  and decreases as it moves towards moderate inversion and becomes lowest in the strong inversion region. The circuit is set up as shown in Figure 26.

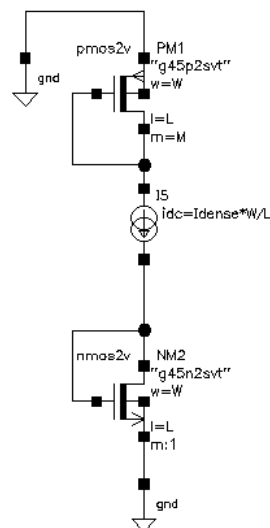


Figure 26  $g_m/I_d$  test circuit

The current density  $I_{dense}$  ( $= I_d/(W/L)$ ) is swept in this circuit to obtain a  $g_m/I_d$  vs  $I_{dense}$  plot that can be divided into weak, moderate, and strong inversion regions for reference during design. This information can be used by MOS transistors in a circuit to be sized to operate in either of these three regions based on its function in the circuit.

In this set up, current density ( $I_{dense}$ ) is swept to study the intrinsic characteristics of the MOSFETs in interest. Figures 27 – 29 show plots of transconductance efficiency ( $g_m/I_d$ ), transit frequency ( $f_t$ ) and intrinsic gain ( $g_m r_o$ ) of the two transistors against  $I_{dense}$ .

Devices in weak inversion offer best transconductance efficiency at low power. Hence, transistors that must contribute to high gain of the circuit, such as the input differential pairs of an amplifier, can operate in this region. A low overdrive voltage is required to keep the transistor in saturation. Hence it is useful in low-voltage designs. The disadvantage of this region is slow speed.

Devices in strong inversion operate the fastest and provide good matching and noise properties. Hence, current mirror transistors are biased in strong inversion. However, the gain obtained for a given current is low and biasing all transistors in a circuit in strong inversion would consume high power.

Moderate inversion region offers the best of both worlds by providing better voltage gain than in strong inversion and better speed when compared to weak inversion. Hence, they offer good all-around performance. The disadvantage is the complexity of designs in moderate inversion, which is worth it in high-performance circuits.

A supply voltage of 2.8 V is used for all blocks in this DAC which are designed using NMOS2V and PMOS2V devices. Hence, the intrinsic characteristics of these two transistor models are studied.

DC Analysis `dc`: Idense = (10e-15 -> 170e-06)

1

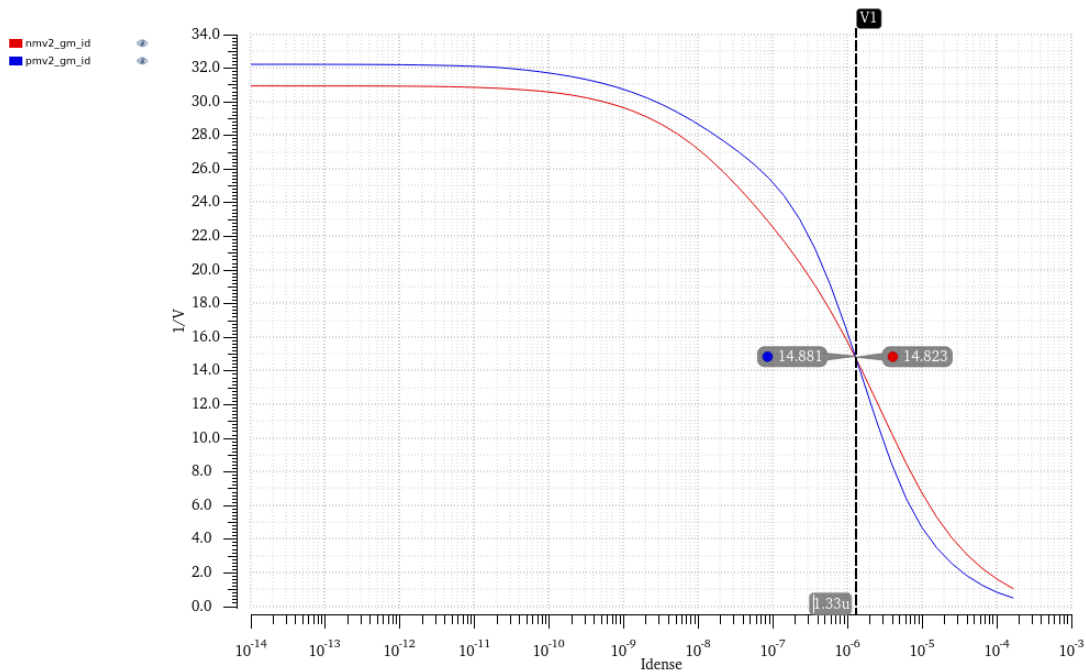


Figure 27  $g_m/I_d$  vs  $I_{dense}$

nmv2\_ft

1

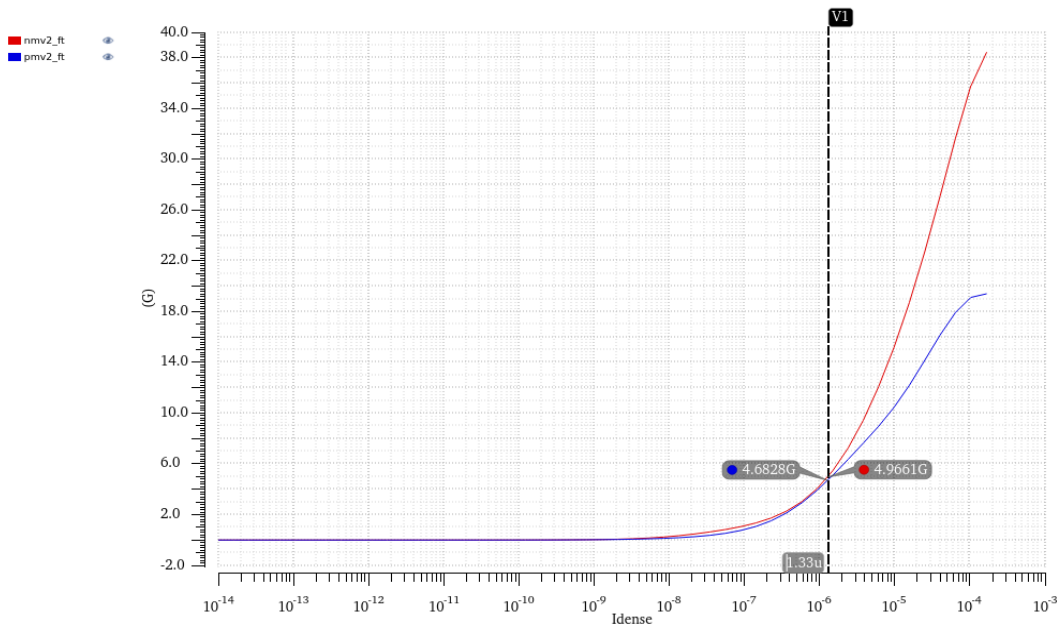
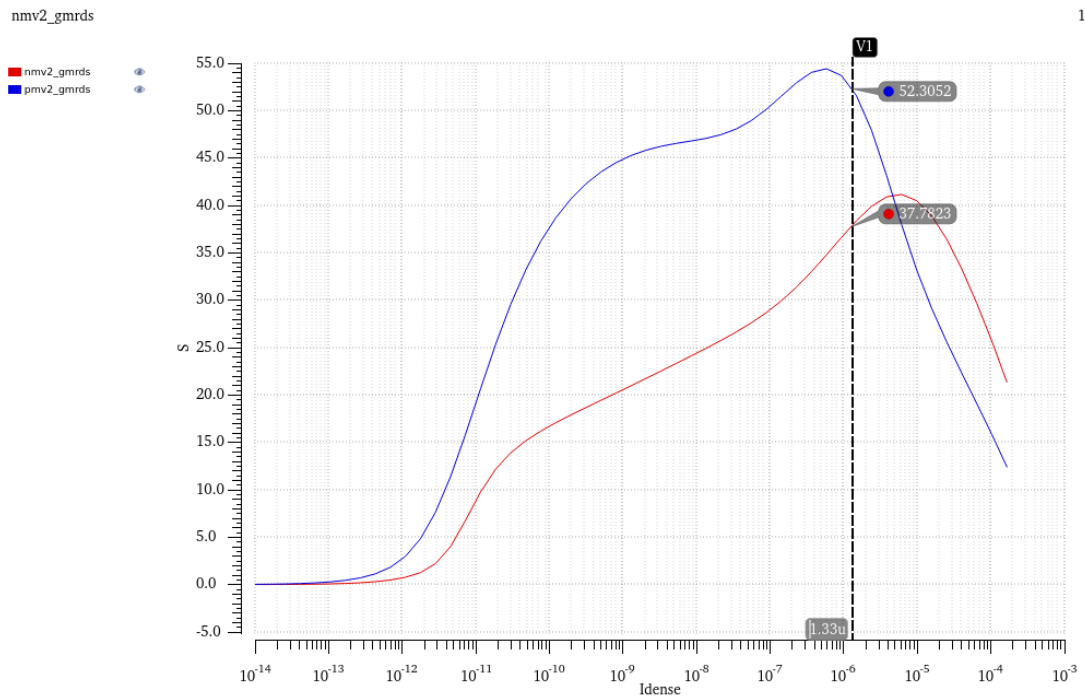


Figure 28  $f_t$  vs  $I_{dense}$



The plots in Figure 28 and Figure 29 show that a good balance of gain and speed can be achieved in moderate inversion. Hence, most transistors in the circuits designed for this DAC are in moderate inversion with an  $(I_D/(W/L))$  of around  $1.33 \mu\text{A}$ .



## 4.2 Rail to Rail Amplifier Design

The amplifier used for the integrator requires high gain and high unity-gain bandwidth for fast settling in unity-gain feedback. Rail-to-rail output swing is implemented by the use of a class AB output stage. Since the main purpose of this thesis is to design a low-power DAC, low power is considered in all designs.

### 4.2.1 Biasing Circuit

To maintain a low power consumption, a 2  $\mu\text{A}$  current is used as the bias current for this circuit to begin. Choosing this low current also makes it easy to maintain an  $I_d/(W/L)$  of around 1  $\mu\text{A}$  that is required to operate all transistors in moderate inversion at a compact size. The NMOS and PMOS Ssooch cascode circuit for cascode bias is designed as shown in Figure 30. The transistors M1b, M2b, M3b, M4b form the PMOS Ssooch cascode version of the circuit in Figure 19, while transistors M7b, M8b, M9b, M10b form the NMOS Ssooch cascode circuit as shown in Figure 19. The gates of M1b, M2b and M9b, M10b bias the cascode current mirror transistors in the amplifier.

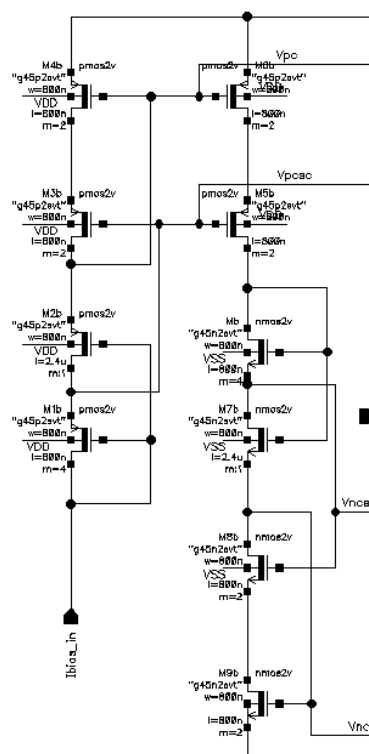


Figure 30 Ssooch cascode schematic

The triode transistors M2b and M7b are sized  $1/3^{\text{rd}}$  as that of the other transistors based on (3.27). This biases the current mirror and cascode transistors by a small margin over the edge of saturation.

#### 4.2.2 Amplifier

The input transistors of the rail-to-rail amplifier are sized large for good matching, low offset, and large transconductance. The transistors M3 and M4 in the summing circuit are sized to be capable of sinking more than  $2I_1$  when one of the inputs is driven high. If M3 and M4 can sink only  $2I_1$  or less, the transistors M4 and M5 will conduct no current during a high voltage input step and get cut off. The output transistors of the amplifier are sized large but with small lengths to ensure low output resistance and high speed.

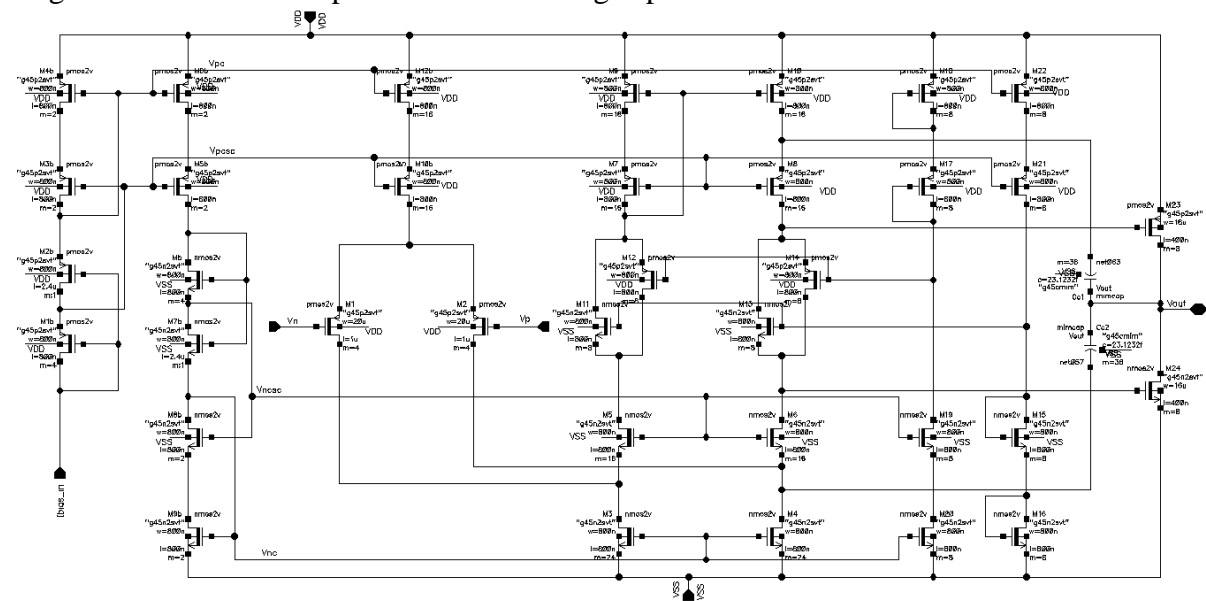


Figure 31 Rail-to-rail amplifier schematic

The amplifier is compensated to handle a load of 30 pF to handle the large number of comparators it would be connected to in the pixel array. The size of the compensation capacitances ( $C_{c1}$ ,  $C_{c2}$ ) is determined from multiplying the dominant pole ( $p1$ ) in (3.20) by the gain to set the desired unity-gain bandwidth for fast settling. For better phase margin,  $C_{c1}$ ,  $C_{c2}$  are further increased to push the second pole ( $p2$ ) in (3.21) away from the unity-gain frequency while also reducing the dominant pole frequency. The final schematic of the rail-to-rail class AB amplifier is as shown above in Figure 31.

### 4.2.3 Results

The designed rail-to-rail amplifier is tested for stability with a load capacitance of 30 pF to take into consideration the cumulative capacitance that could come from the large number of comparators it is connected to in the column array of an image sensor. A target gain bandwidth specification of 12.36 MHz for the amplifier was calculated for a settling time of 100 ns within half an LSB (390  $\mu$ A) for the voltage step from 1.1 V to 1.274 V in unity gain feedback. High gain of the amplifier to hold the inputs same during integration was the priority here over bandwidth as the bandwidth would effectively be determined by the feedback capacitor.

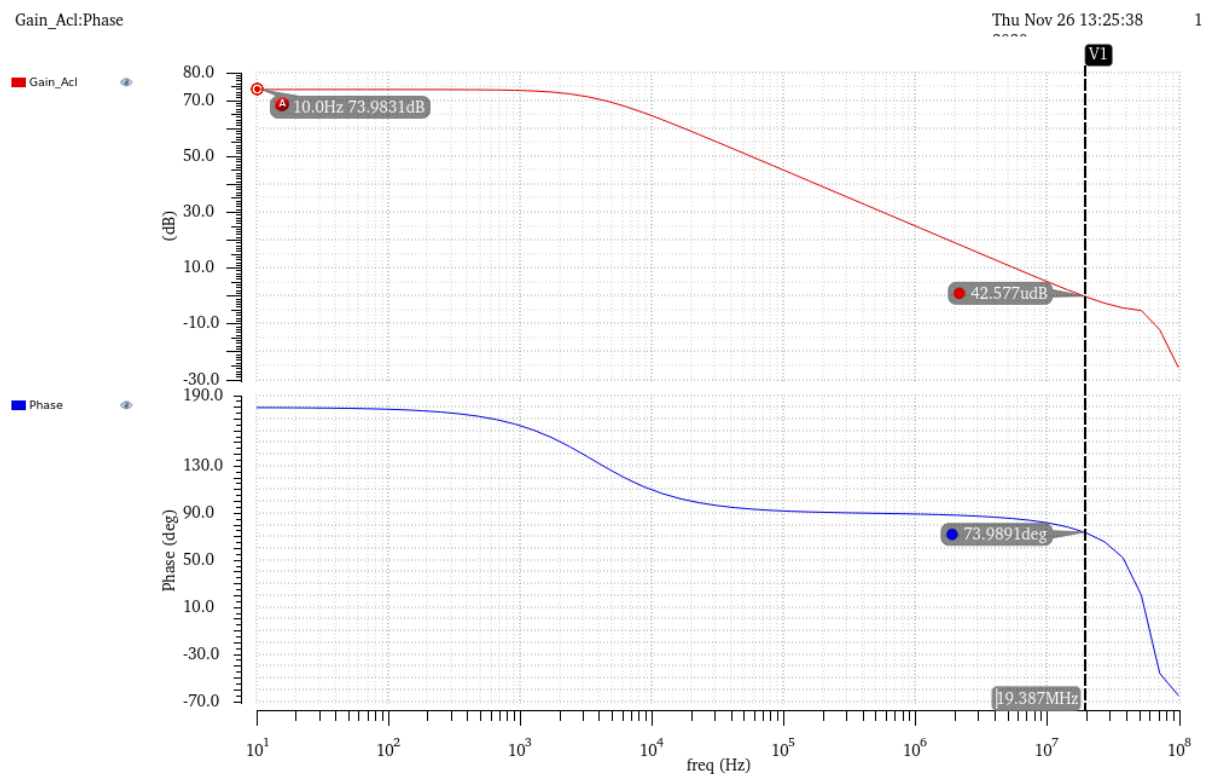


Figure 32 Gain and phase of the rail-to-rail op-amp

The gain and phase plots in Figure 32 shows a comfortable phase margin of 73.98°. The power supply rejection ratio (PSRR) is also tested, as supply noise could contribute to noise at the output ramp and it is essential for the circuit to have high PSRR. PSRR+ denotes the positive supply noise rejection while PSRR- denotes the negative supply noise rejection, both of which are reported in Table 1.

Table 1 Rail-to-rail amplifier simulated results

| <b>Parameters</b> | <b>Results</b>            |
|-------------------|---------------------------|
| Gain              | 73.98 dB                  |
| Gain Bandwidth    | 19.39 MHz                 |
| Phase Margin      | 73.98 °                   |
| PSRR+ @ 10Hz      | 86.08 dB                  |
| PSRR-@10Hz        | 69.88 dB                  |
| Power             | 1.147 mW (409.98 $\mu$ A) |

### 4.3 Two-Stage Amplifier Design

The simple two-stage amplifier is designed as shown in Figure 33 and is used in the BGR, current regulator and also as the buffer to isolate the MUX from the higher capacitor loading of the integrator amplifier input. This amplifier is designed for high gain and a bandwidth higher than that of the integrator amplifier.

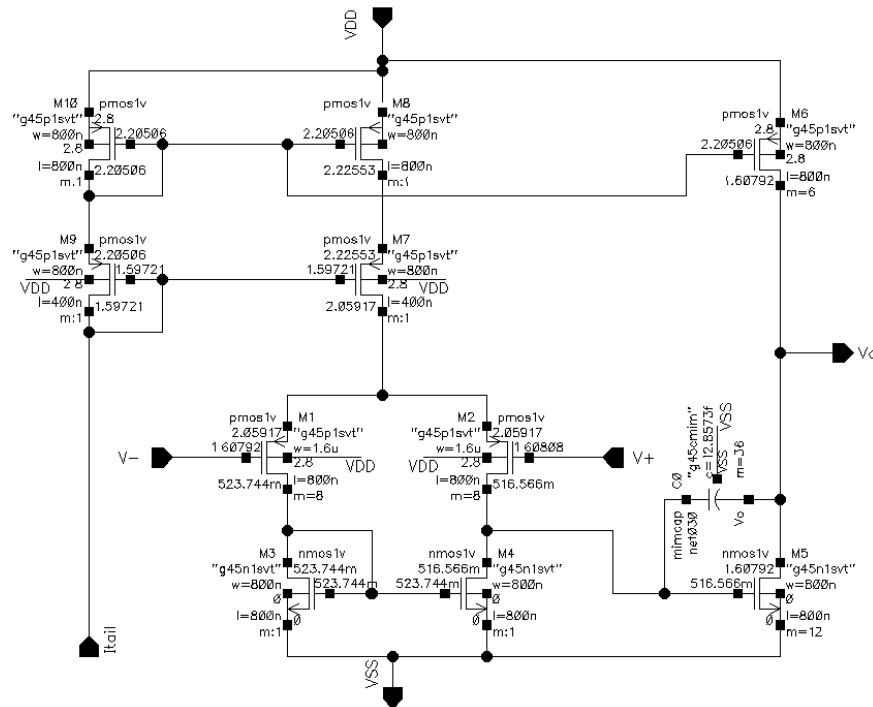


Figure 33 Two-Stage amplifier schematic

This keeps the lower bandwidth of the integrator amplifier as the limiting and determining factor when it comes to start-up time of the DAC. A small capacitance is enough to compensate this amplifier as the output load that this amplifier sees just comes from the gate of some MOS device which is not sized very large.

#### 4.3.1 Results

The two-stage amplifier in Figure 33 which is used as the amplifier in the BGR, current regulator and the buffer, sees its maximum load as the buffer to the input gate of the rail-to-rail amplifier. Hence, it is simulated for stability with the class AB amplifier connected as the load, and tested for stability. This amplifier is required to be faster than the class AB amplifier for fast startup and for the class AB amplifier to have the inputs ready for itself to settle. A low output load capacitance for this amplifier is also responsible for the higher gain bandwidth

obtained after design. The plots in Figure 34 show that the amplifier is compensated for stability with a phase margin of  $73.15^\circ$ . The PSRR and power consumption of the amplifier are given in Table 2.

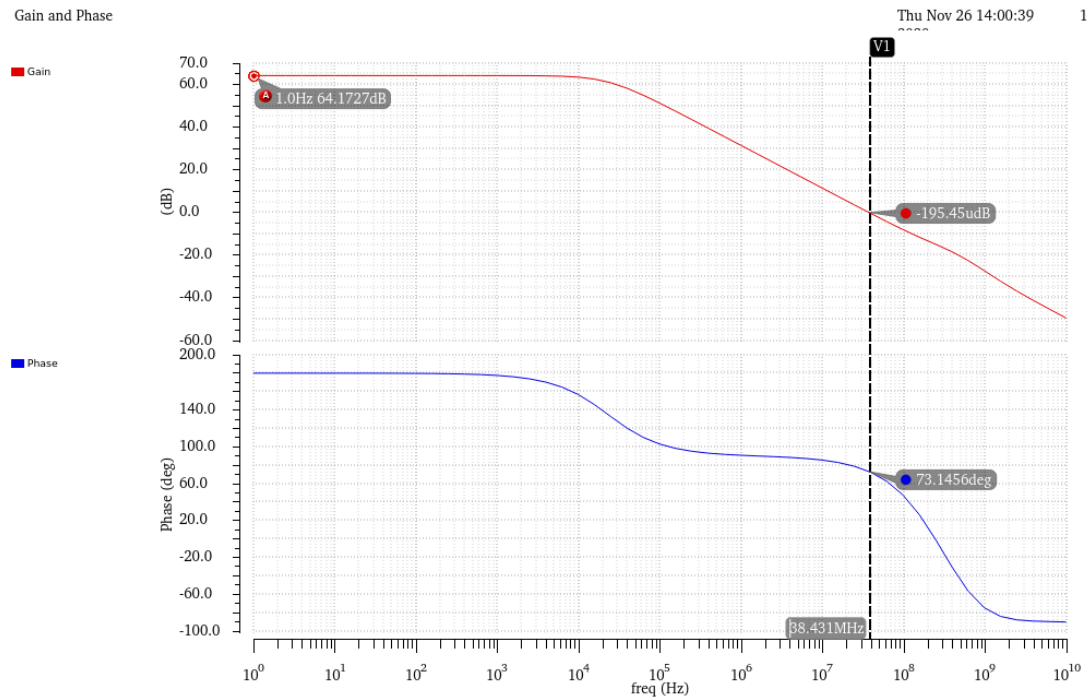


Figure 34 Gain and phase of the two-stage op-amp

Table 2 Two-stage class-A amplifier simulated results

| Parameters     | Results                    |
|----------------|----------------------------|
| Gain           | 64.17 dB                   |
| Gain Bandwidth | 38.43 MHz                  |
| Phase Margin   | $73.15^\circ$              |
| PSRR+ @ 10Hz   | 71.07 dB                   |
| PSRR- @ 10Hz   | 69.57 dB                   |
| Power          | 266.688 mW (80.96 $\mu$ A) |

#### 4.4 Current Regulator Design

The objective of the current regulator is to obtain a constant current source from constant voltage source. The output current of the regulator is given by,

$$I_{out} = \frac{V_{ref}}{R} \quad (4.2)$$

A  $V_{ref}$  of 1.1 V from the BGR at the amplifier's positive input is used along with a 550 k $\Omega$  poly-resistor at the negative input to get an  $I_{out}$  of 2  $\mu$ A. Poly-resistor is used for  $R$  here due to its low temperature coefficient. The NMOS pass transistor NM<sub>p</sub> does not need to be sized large due to the low quiescent current requirement in the output branch. The compensation of the error amplifier is sufficient for stability of the system as there is no high capacitive load outside the amplifier to cause instability. The use of cascode current mirrors provides a more robust and accurate mirroring of current. A switch is introduced at the gate bias of the 8  $\mu$ A current mirror transistor to have no current flowing into the CTIA DAC during unity-gain feedback. The final schematic of the current regulator is shown in Figure 35.

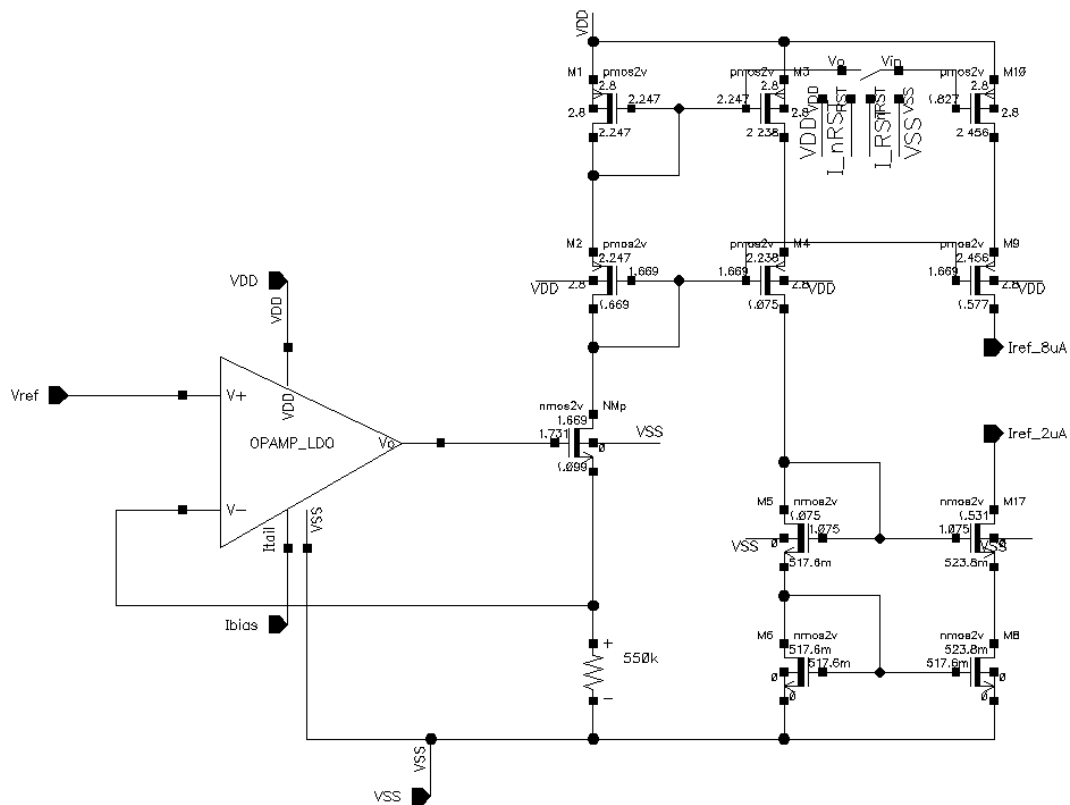


Figure 35 Current Regulator design schematic

#### 4.4.1 Results

The designed current regulator in Figure 35 is tested for stability by testing the stability of the loop involving the amplifier, the NMOS pass transistor and the resistor. The plots in Figure 36 show the loop gain and loop phase of the loop to check loop stability. The plot shows that the loop is stable with a phase margin of  $58.4^\circ$ .

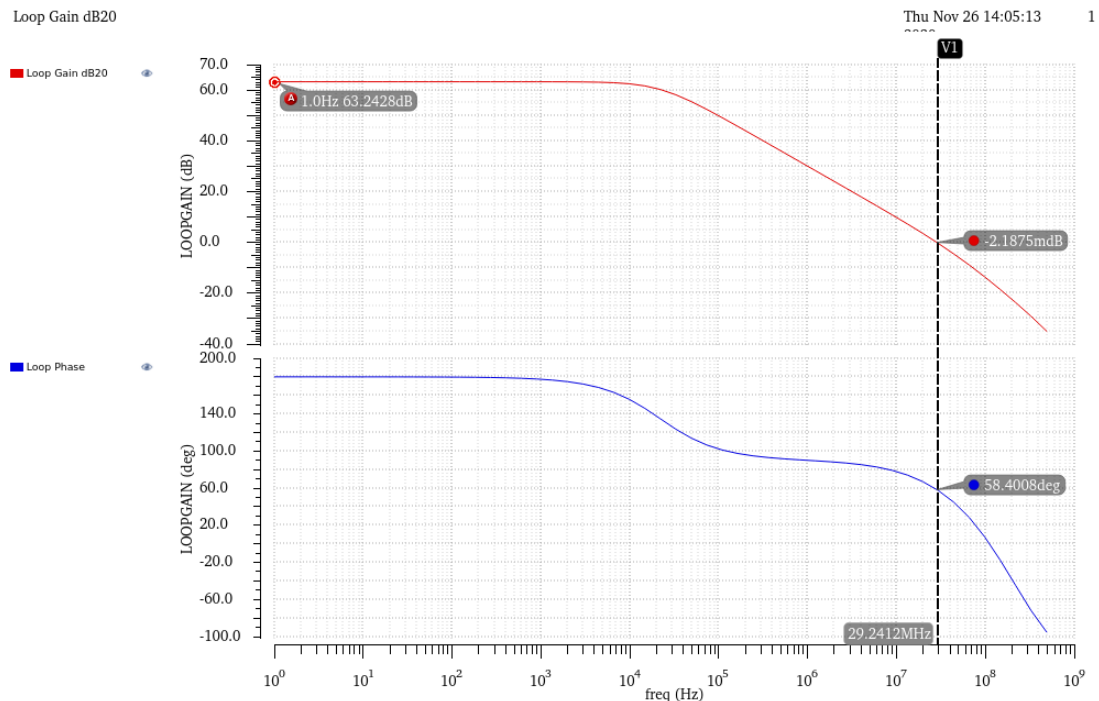


Figure 36 Loop gain and loop Phase of the current regulator feedback circuit

A transient simulation of the circuit shows the  $2\ \mu\text{A}$  and  $8\ \mu\text{A}$  currents flowing into the circuit during the reset and ramp phase in Figure 37.

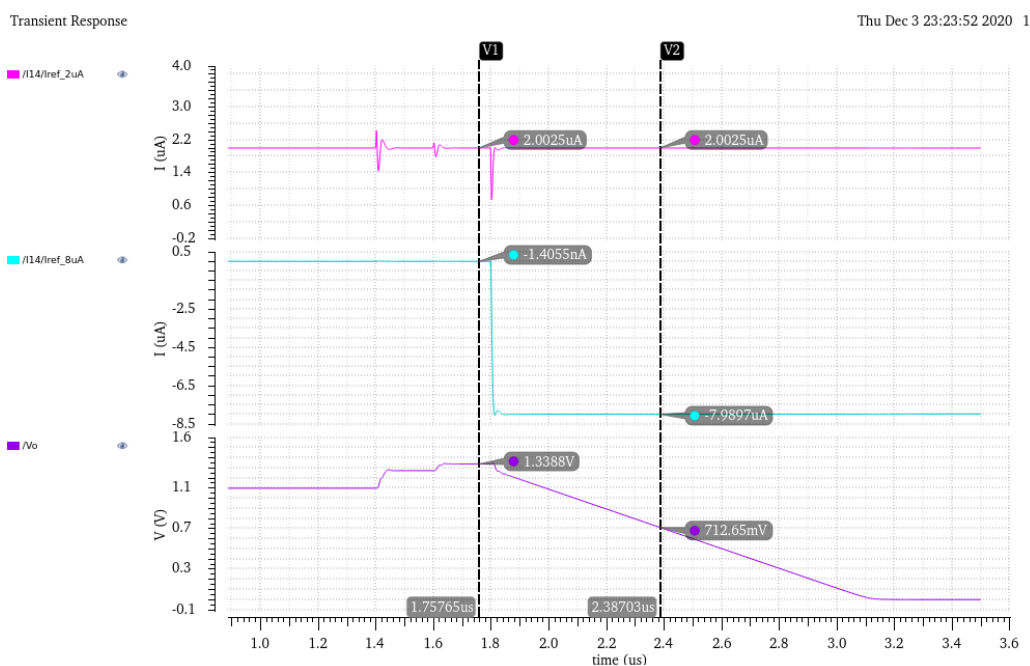


Figure 37 Transient simulation of the current regulator



Table 3 presents simulated results such as loop gain, loop gain bandwidth and power consumption of the current regulator.

Table 3 Current regulator simulated results

| <b>Parameters</b>  | <b>Results</b>                  |
|--------------------|---------------------------------|
| LoopGain           | 63.24 dB                        |
| Loop GainBandwidth | 29.24 MHz                       |
| Phase Margin       | 58.4°                           |
| Power              | 250.23 $\mu$ W (89.268 $\mu$ A) |

The effects of supply variation, process variation and device mismatch in this circuit is extremely important to consider as the 8  $\mu$ A current that it provides for the DAC decides the slope of the ramp and thereby the LSB of the DAC. A 250-point Monte Carlo simulation is done on this circuit to observe its effects on both currents at temperatures of -40°C and 125°C and supply voltages of 2.6 V and 3.0 V. The two plots in Figure 38 and Figure 39 show the mean and standard deviations of both currents. The mean value of the 2  $\mu$ A current comes out to be 2.01  $\mu$ A while the mean value of the 8  $\mu$ A current is 8.33  $\mu$ A. Their standard deviations are 163 nA and 507 nA, respectively. While the standard deviation of the 2  $\mu$ A current is not of great concern as it is simply the bias current for the amplifier, the 0.5  $\mu$ A deviation on the 8  $\mu$ A current causes significant deviation in the slope of the ramp. It important to design the circuit to fix the mean current value to be the same as the required current for better functioning as compared to designing to meet the requirement in typical conditions.

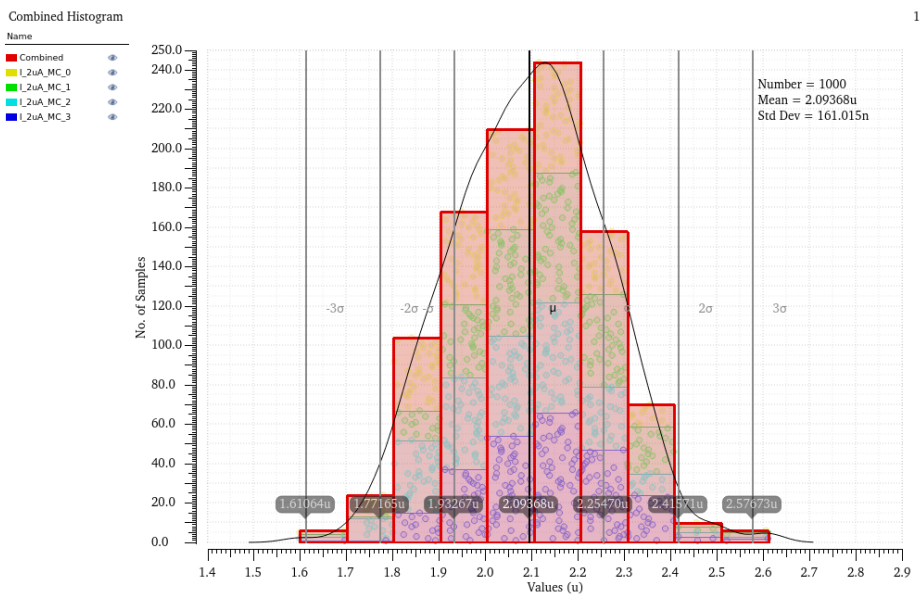


Figure 38 Monte Carlo Simulation for 2 uA current

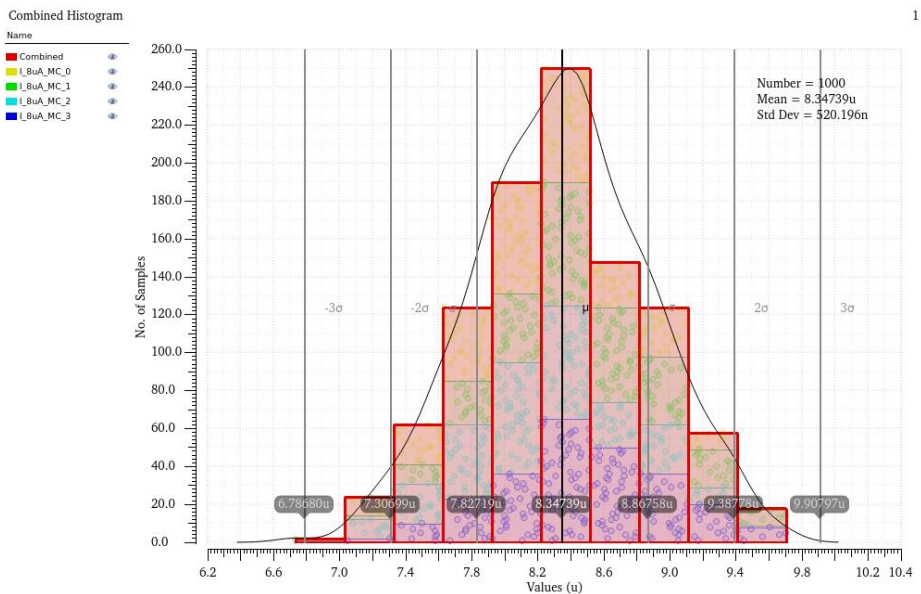


Figure 39 Monte Carlo Simulation for 8 uA current

## 4.5 Banba Bandgap Reference Design

The bandgap reference circuit is designed to attain the required reference voltages and current bias. The complete schematic of the circuit is shown in Figure 40. The ratio of diodes D1:D2 is chosen as 1:8 to allow a 3x3 layout array for the diodes.

Differentiating equation (3.37)

$$\frac{dI_2}{dT} = \frac{1}{R_3} \frac{d\Delta V_f}{dT} + \frac{1}{R_1} \frac{dV_{f1}}{dT} \quad (4.3)$$

From equation (4.3), a ratio of  $R_3/R_1$  is set to reduce the variation of  $I_1 (=I_2)$  with temperature. Since the resistors also have temperature dependence, this is done by simulation. Keeping this ratio fixed, a bias current of 8  $\mu\text{A}$  required for the two stage amplifier is set to draw through M1 and M2 by fixing  $R_1, R_2, R_3$ . This current is mirrored to M3 and across  $R_4$  which gives  $V_{REF}$ . Since  $R_4$  has to be a higher resistance to obtain the required upper voltage of 1.34 V, the variation on  $V_{REF}$  with temperature would be larger. This now requires tweaking  $R_1$  or  $R_3$  slightly with respect to  $R_4$  to obtain a low and balanced variation of  $V_{REF}$  across the temperature range. In this process, the ratio set for low  $I_1 (=I_2)$  variation is lost. It is quite clear that only one of the two can be achieved at a time in this architecture. The lower temperature independent voltage reference is opted for in this case because of the need for this reference voltage by the integrator and the current regulator. The fixed  $R_4$  value is split to obtain the three different voltages of 1.34 V, 1.274 V and 1.1 V.

The startup circuit transistors MS1 and MS2 are sized with large width and large length respectively to have their drain move one way or the other depending on the operating condition of the circuit. Transistors MS3 and MS4 are sized small for easy turn on and turn off.

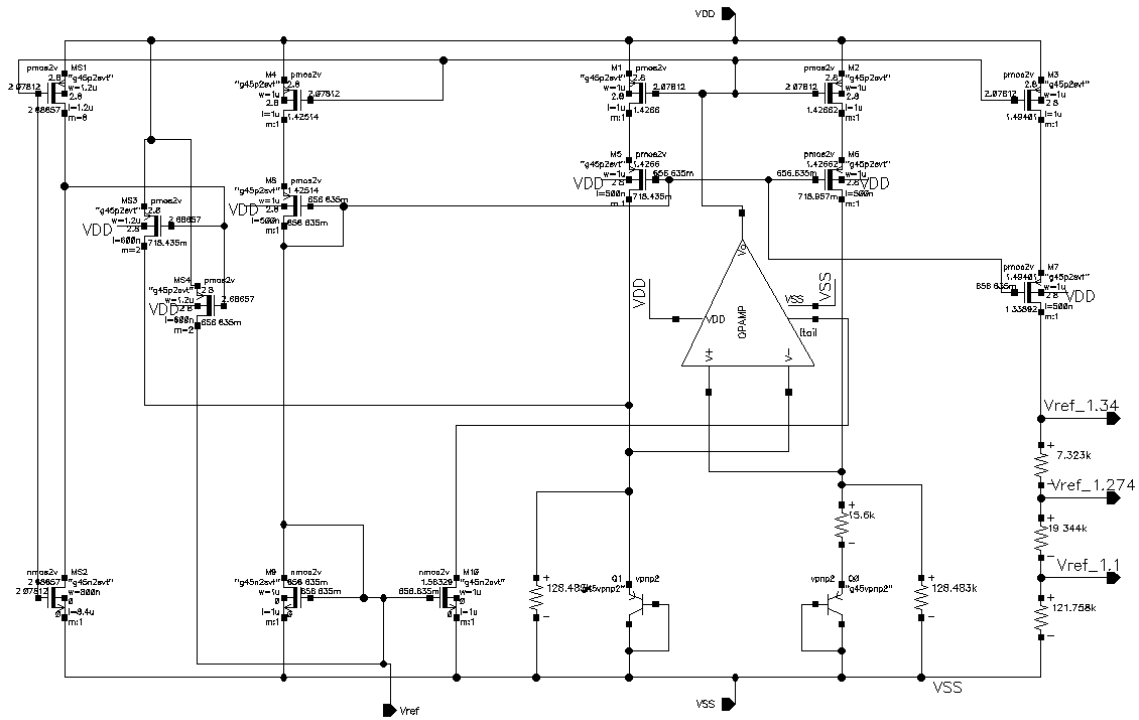


Figure 40 Banba bandgap voltage reference schematic

#### 4.5.1 Results

The BGR circuit in Figure 40 is tested to check the robustness of the three output reference voltages with process and temperature. Figure 41 shows the variation of each reference voltage with a sweep of temperature for each process corner. The temperature coefficients of the reference voltages and the power consumption of the circuit are given in Table 4. A Monte Carlo simulation is also performed on the circuit to test the effect of device mismatch and process variations together on the circuit. A 250 points Monte Carlo simulation give results as shown in Figure 42. The group of plots show the mean and standard for the reference voltages and their temperature coefficients with device mismatch.

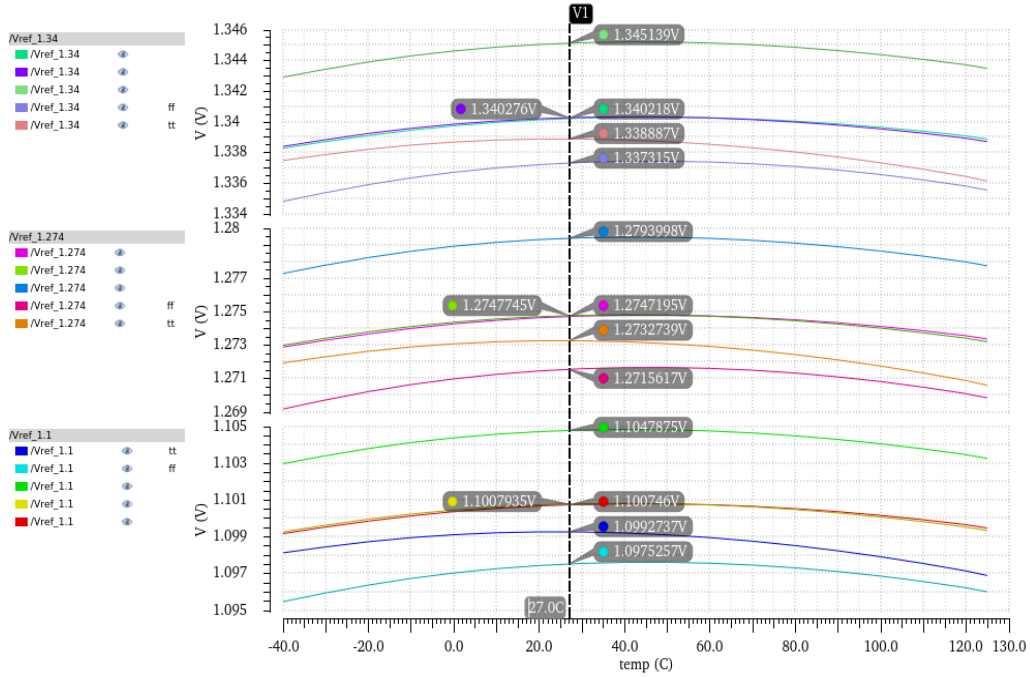


Figure 41 Variation of reference voltages over -40°C - 125°C

Table 4 Bandgap reference simulated results

| Parameters                                | Results  |
|---|--|
| Temperature Coefficient<br>(Vref_1.34 V)  | tt- 12.37 ppm/°C<br>ss- 10.46 ppm/°C<br>ff- 12.04 ppm/°C |
| Temperature Coefficient<br>(Vref_1.274 V) | tt- 12.63 ppm/°C<br>ss- 10.39 ppm/°C<br>ff- 11.87 ppm/°C |
| Temperature Coefficient<br>(Vref_1.1V)    | tt- 13.04 ppm/°C<br>ss- 10.29 ppm/°C<br>ff- 11.81 ppm/°C |
| Power                                     | 512.176 μW (182.92 μA)                                   |

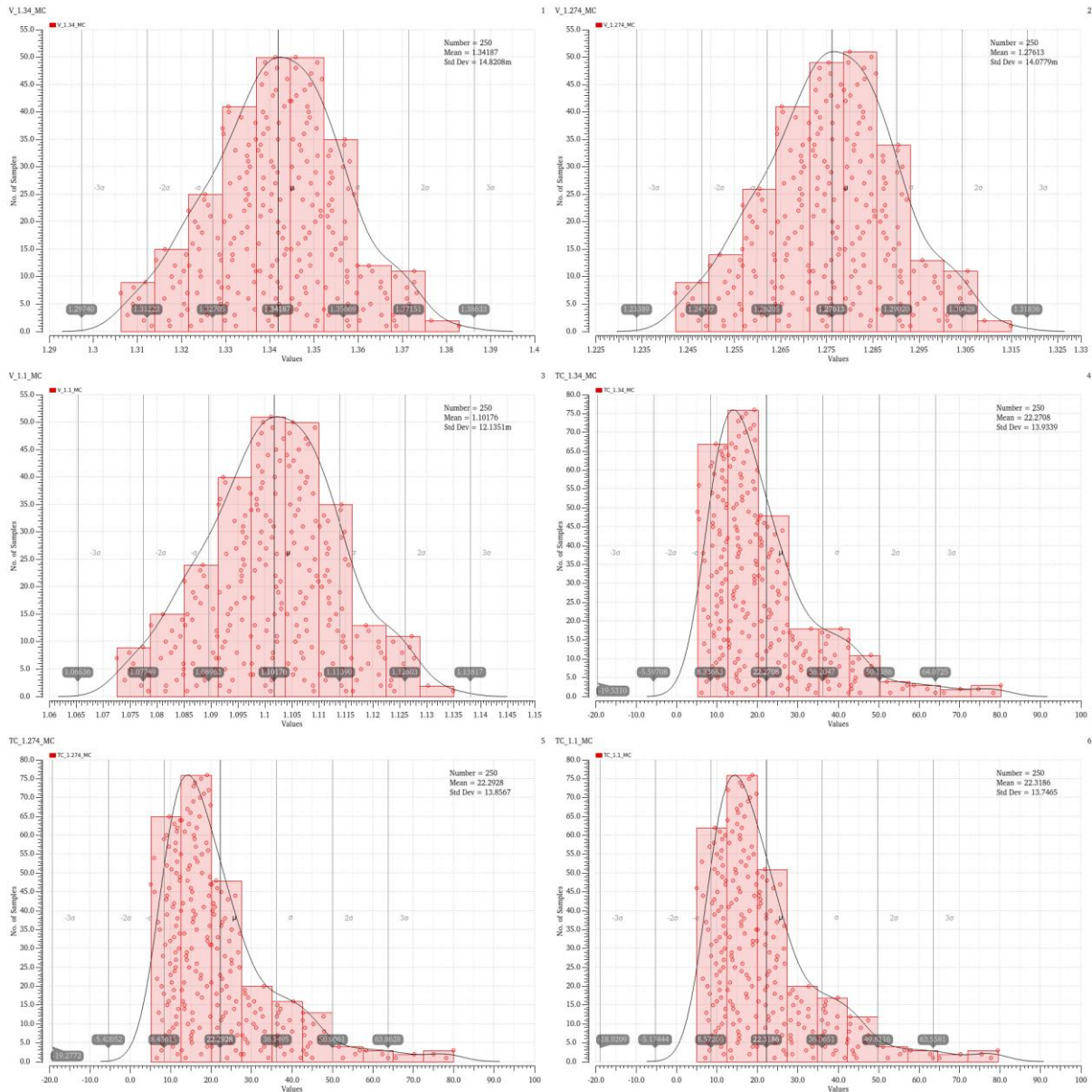


Figure 42 Monte Carlo Simulation for Vref and Temperature Coefficients

The results in Figure 42 show mean reference voltages of 1.342 V, 1.276 V and 1.1 V and mean temperature coefficients of 13.93 ppm/°C, 13.85 ppm/°C and 13.75 ppm/°C for each of the reference voltages, respectively. However, the standard deviation for both these parameters are significant with maximum standard deviations of 14.8 mV for the reference voltages and 13.93 ppm/°C for the temperature coefficients. This is crucial in the DAC which is required to drive the required DC voltages accurately during the start phase of the DAC. Hence, second-order curvature compensation techniques are needed to improve performance.

#### 4.6 Integrator Design (Noise Analysis for $C_{fb}$ )

The integrator is built by using the rail-to-rail amplifier designed in Section (4.2) along with a feedback capacitor ( $C_{fb}$ ) and an input current from the current regulator in Section (4.4). The slope of the output ramp required establishes a relationship between the input current ( $I_c$ ) and the feedback capacitor ( $C_{fb}$ ) as given in (3.2). In this relation,  $C_{fb}$  is computed from a noise analysis of the integrator to restrict the output noise level much less than half an LSB.

The input referred noise of the rail-to-rail amplifier  $V_{ni}^2$  is given as

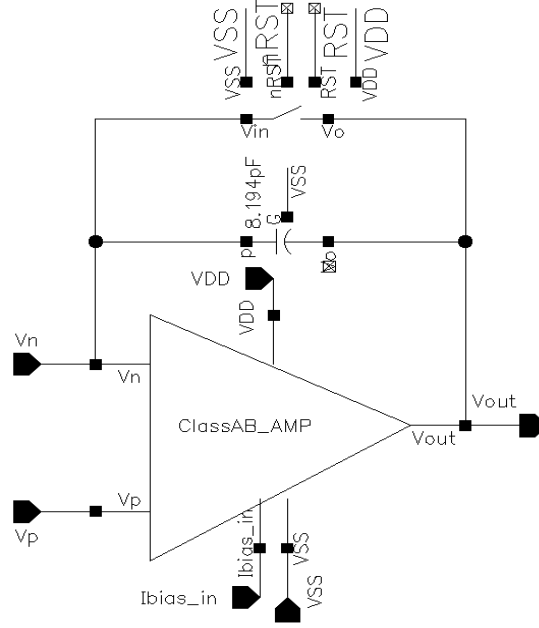


Figure 43 Integrator model for noise analysis

$$V_{ni}^2(f) = \left( \frac{16kT}{3 \cdot gm1^2} \cdot [gm1 + gm3 + gm9] + \frac{8 \cdot kT}{3 \cdot (gm23 + gm24)} \cdot \frac{1}{A_{v1}^2} \right) \quad (4.4)$$

$$\approx \left( \frac{16kT}{3 \cdot gm1^2} \cdot [gm1 + gm3 + gm9] \right) = 4.75 \times 10^{-16} V^2/Hz \quad (4.5)$$

The equivalent output noise,

$$V_{no}^2(f) = \int_0^{\infty} V_{ni}^2(f) \cdot |H(s)|^2 df \quad (4.6)$$

$$\approx V_{ni}^2 \cdot \frac{\omega_o}{4} \cdot A_o^2 \quad (4.7)$$

where  $\omega_o$  is the bandwidth of the integrator and  $A_o$  is the open-loop gain of the amplifier.

The bandwidth of the integrator model in Figure 43 is given by

$$\omega_o = \frac{1}{A_o \cdot R_i \cdot C_{fb}} \quad (4.8)$$

where  $R_i$  is the impedance of the input current source.

From (4.7) and (4.8),

$$V_{no}^2 \approx V_{ni}^2 \frac{A_o}{R_i \cdot C_{fb}} = 4.75 \times 10^{-16} \cdot \frac{5188}{37.5 \times 10^6 \cdot C_{fb}} \quad (4.9)$$

From this relation between  $C_{fb}$  and  $V_{no}$ , the required  $C_{fb}$  is calculated for the maximum tolerable output noise. This output noise is set to be  $1/10^{\text{th}}$  of a LSB and  $C_{fb}$  is calculated to be,

$$C_{fb} = \frac{1.643 \times 10^{-12}}{6.099 \times 10^{-9}} = 2.7 \text{ pF} \quad (4.10)$$

It is also important to note that the bandgap reference and the current regulator blocks preceding the integrator also contribute to the noise of the DAC. Hence, a larger value of 8 pF for  $C_{fb}$  is chosen maintain low noise and to keep the bandwidth of the closed-loop system well within the open-loop bandwidth (3.88 kHz) of the rail-to-rail amplifier. This completes the design of the integrator which is tested in the next section along with other blocks.

## 4.7 Full Test Bench and Results

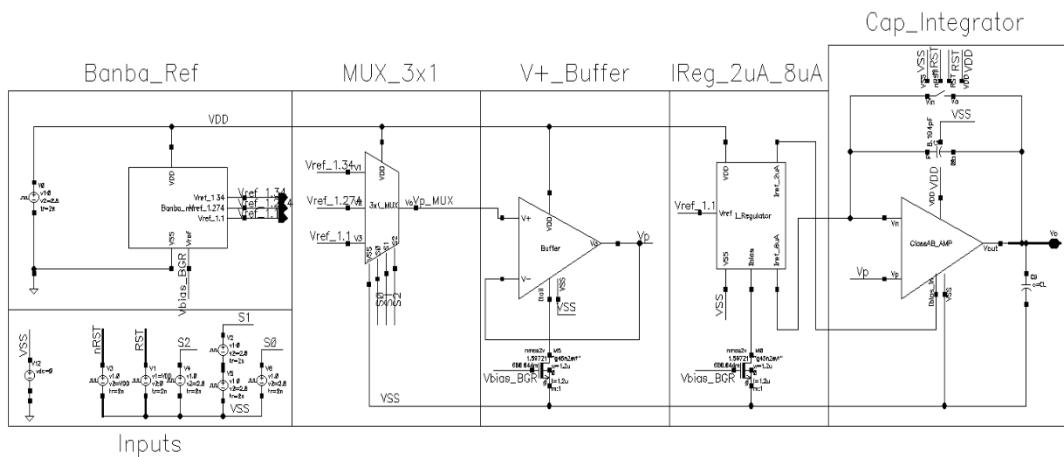


Figure 44 Complete testbench of the CTIA DAC

The complete test bench of the CTIA DAC with all the designed blocks connected together is shown in Figure 44. Simulations for startup time, functionality, linearity and power consumption are performed on this test bench.



The time it takes for the CTIA DAC to start up is shown in Figure 45. The supply  $V_{DD}$  is switched on at 10 ns with a rise time of 5 ns. The settling time for  $V_o$  of the DAC is measured to be 292.2 ns.

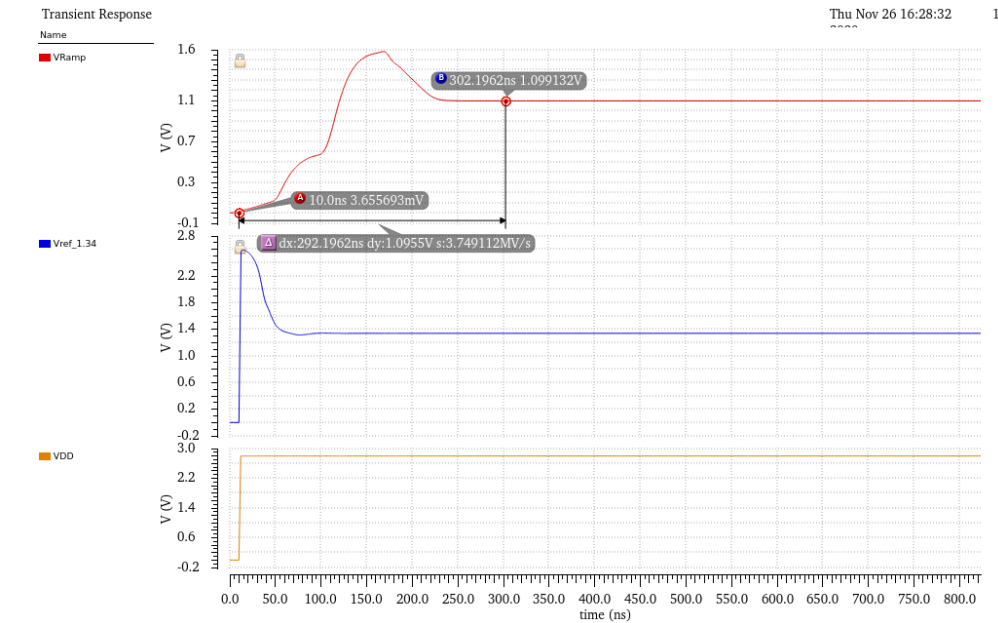


Figure 45 Startup time for the DAC

A transient simulation is performed to test the functionality of the DAC and is shown in Figure 46.

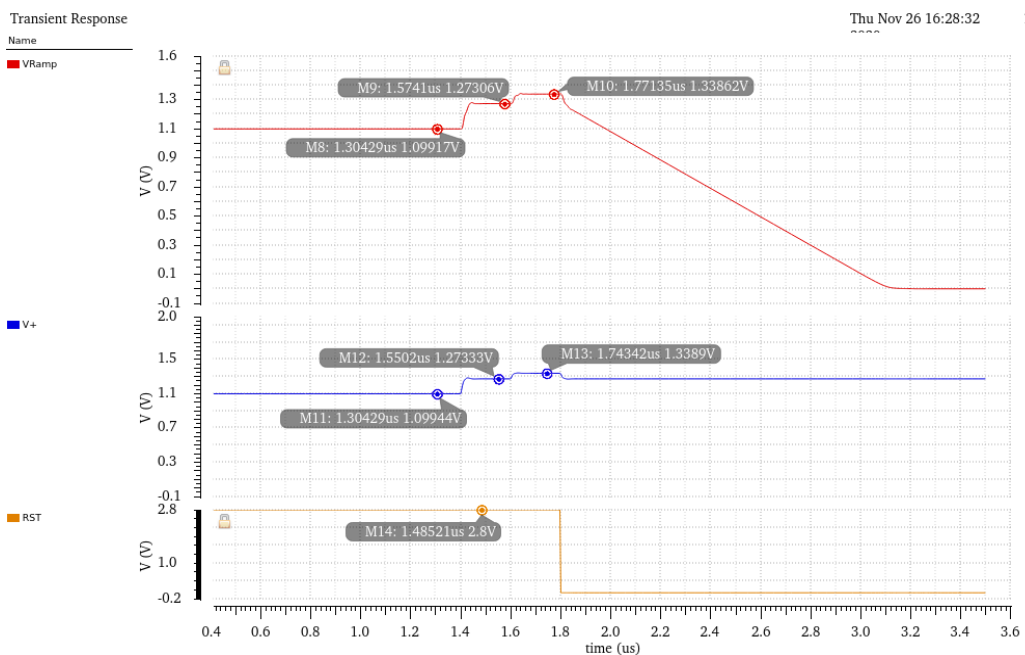


Figure 46 Functional verification of the DAC

The Integral non-linearity (INL) of the ramp is measured by using the mid-point line method. A line is drawn through the start and mid-point points of the ramp and subtracted from the actual ramp. This line divided by the LSB gives us the INL. This INL is shown in Figure 47.

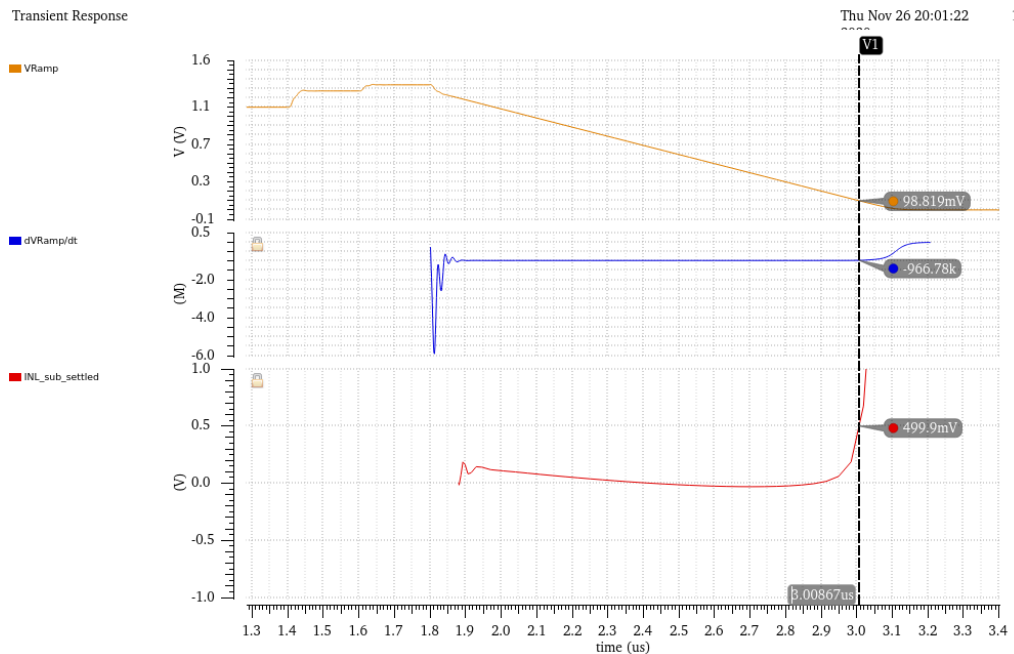


Figure 47 Integral non-linearity of the DAC

Since the ramp here would take some time to settle from the time it is released from unity-gain feedback, the settling point obtained from the derivative of the ramp ( $dV_{Ramp}/dt$ ) is taken as the start point for computing INL. The point on  $V_{ramp}$  where the INL touches 0.5 LSB is the lowest the ramp can go before moving the NMOS output transistor out of saturation.

The current consumption of each block in the DAC during operation is shown in Figure 48.

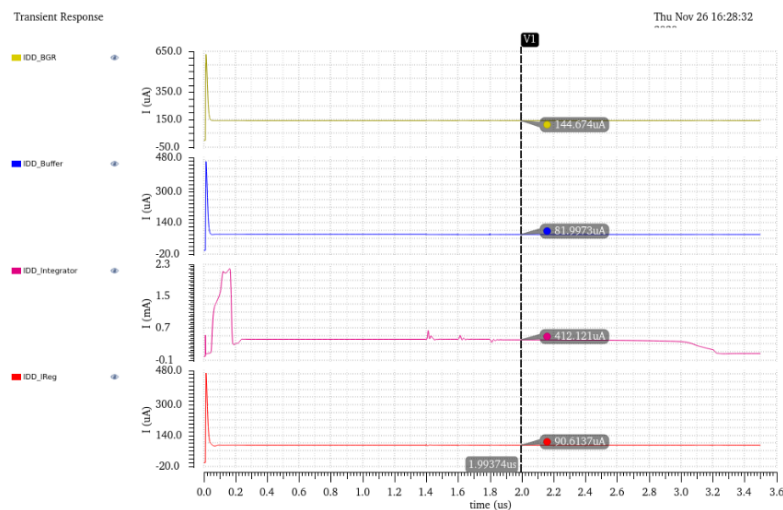


Figure 48 Individual power consumption by block

The total current consumption of the DAC is measured to be 729.406  $\mu\text{A}$ .

A layout placement of the CTIA DAC using only the current regulator and the integrator is shown in Figure 49. This is done to have a fair comparison with the other DAC [21] which does not include the voltage reference block. The whole integrator block and the current regulator's error amplifier are laid out, routed individually and placed together to get an area estimate. The area comes out to be 0.024  $\text{mm}^2$  which is slightly less than a tenth of the area of the DAC in [21].

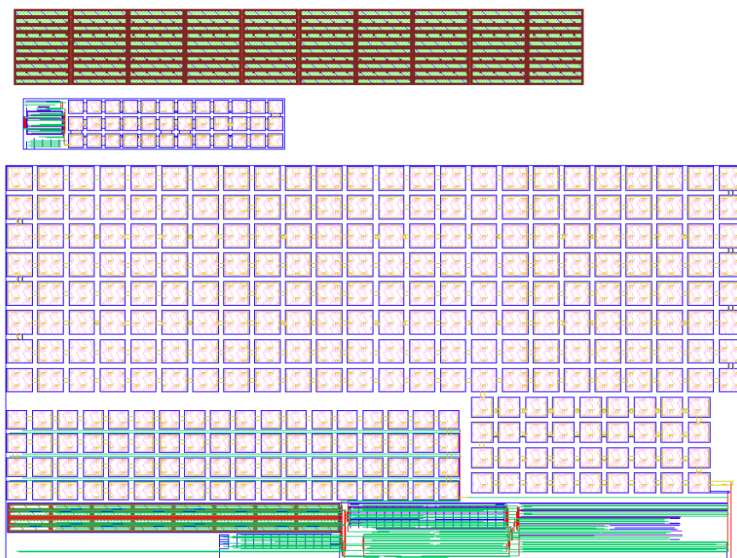


Figure 49 Layout and placement of integrator (bottom) and current regulator (top)

Table 5 Performance of the CTIA DAC against two other CS DAC

| Parameters         | This work                                  | [21]               | [17]          |
|--------------------|--|--------------------|---------------|
| Process Technology | 45 nm                                      | 0.13 $\mu\text{m}$ | 90 nm         |
| Supply             | 2.8 V                                      | 3.3 V              | 3.3 V         |
| Resolution         | 10b and higher (determined by clock speed) | 10b                | 14b           |
| $P_{\text{total}}$ | 2.04 mW                                    | 45.6 mW            | $\sim 200$ mW |
| Area               | 0.024 $\text{mm}^2$                        | 0.35 $\text{mm}^2$ | N/A           |

## 5 CONCLUSION AND FUTURE WORK

In this thesis, a CTIA DAC for single-slope ADCs in image sensors is designed in a 45 nm process technology. The designed DAC operates with a 2.8 V supply and shows good linearity for a wide voltage range up to 100 mV from either supply rail. The total power consumption of this DAC is 2.04 mW which is much less than the commonly used current steering DAC. It also occupies a small area, about 0.024 mm<sup>2</sup>, as compared to other DAC architectures.

In terms of future work, the low power and low area CTIA DAC still has scope for improvements in some areas. Programmability of the DAC by programming current or by having capacitors in parallel with switches to control the ramp slope can be implemented. A more robust ramp with very low process and mismatch variations can be achieved by designing a self-calibrating circuit that calibrates the slope of the ramp to the required value before the ramp comparison phase. This would mitigate changes in the ramp slope due to process and mismatch induced errors that come from the bandgap reference and the current regulator.

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